

# Marke Kivijärvi

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/5294542/publications.pdf>

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7  
papers

30  
citations

2258001

3  
h-index

2272907

4  
g-index

7  
all docs

7  
docs citations

7  
times ranked

7  
citing authors

#	ARTICLE	IF	CITATIONS
1	Learning teamwork through a computer game: for the sake of performance or collaborative learning?. Educational Technology Research and Development, 2021, 69, 1753-1771.	2.8	9
2	Becoming a Gamer: Performative Construction of Gendered Gamer Identities. Games and Culture, 2022, 17, 461-481.	2.8	7
3	Performing Pan American Airways through coloniality: an ANTi-History approach to narratives and business history. Management and Organizational History, 2019, 14, 33-54.	0.7	6
4	“Stop whining and be a badass”: a postfeminist analysis of university students' responses to gender themes. Equality, Diversity and Inclusion, 2021, 40, 690-707.	1.4	4
5	The stigma of feminism: disclosures and silences regarding female disadvantage in the video game industry in US and Finnish media stories. Feminist Media Studies, 2022, 22, 1083-1101.	2.1	3
6	Conforming to and resisting imposed identities – an autoethnography on academic motherhood. Qualitative Research in Organizations and Management, 2022, 17, 357-375.	1.2	1
7	Gendered Work-life Ideologies among IT Professionals. NORA - Nordic Journal of Feminist and Gender Research, 0, , 1-16.	1.1	0