

Zan Gao

List of Publications by Year in descending order

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Version: 2024-02-01

179
papers

4,203
citations

126907

33
h-index

161849

54
g-index

179
all docs

179
docs citations

179
times ranked

3951
citing authors

#	ARTICLE	IF	CITATIONS
1	Effects of Physical Activity on Motor Skills and Cognitive Development in Early Childhood: A Systematic Review. <i>BioMed Research International</i> , 2017, 2017, 1-13.	1.9	201
2	Dynamic Relationships Between Motor Skill Competence and Health-Related Fitness in Youth. <i>Pediatric Exercise Science</i> , 2014, 26, 231-241.	1.0	159
3	A meta-analysis of active video games on health outcomes among children and adolescents. <i>Obesity Reviews</i> , 2015, 16, 783-794.	6.5	159
4	Bidirectional Influence of the COVID-19 Pandemic Lockdowns on Health Behaviors and Quality of Life among Chinese Adults. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 5575.	2.6	151
5	Virtual Reality Exercise for Anxiety and Depression: A Preliminary Review of Current Research in an Emerging Field. <i>Journal of Clinical Medicine</i> , 2018, 7, 42.	2.4	137
6	The Effectiveness of Virtual Reality Exercise on Individual's Physiological, Psychological and Rehabilitative Outcomes: A Systematic Review. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 4133.	2.6	128
7	Are field-based exergames useful in preventing childhood obesity? A systematic review. <i>Obesity Reviews</i> , 2014, 15, 676-691.	6.5	106
8	Acute Effect of Virtual Reality Exercise Bike Games on College Students' Physiological and Psychological Outcomes. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2017, 20, 453-457.	3.9	105
9	Video Game-Based Exercise, Latino Children's Physical Health, and Academic Achievement. <i>American Journal of Preventive Medicine</i> , 2013, 44, S240-S246.	3.0	101
10	Children's physical activity levels and psychological correlates in interactive dance versus aerobic dance. <i>Journal of Sport and Health Science</i> , 2013, 2, 146-151.	6.5	88
11	Virtual Reality Exercise as a Coping Strategy for Health and Wellness Promotion in Older Adults during the COVID-19 Pandemic. <i>Journal of Clinical Medicine</i> , 2020, 9, 1986.	2.4	86
12	Effects of exergaming on motor skill competence, perceived competence, and physical activity in preschool children. <i>Journal of Sport and Health Science</i> , 2019, 8, 106-113.	6.5	81
13	A systematic review of active video games on rehabilitative outcomes among older patients. <i>Journal of Sport and Health Science</i> , 2017, 6, 33-43.	6.5	80
14	The Role of Youth Sports in Promoting Children's Physical Activity and Preventing Pediatric Obesity: A Systematic Review. <i>Behavioral Medicine</i> , 2018, 44, 62-76.	1.9	76
15	Feasibility of smartphone application and social media intervention on breast cancer survivors' health outcomes. <i>Translational Behavioral Medicine</i> , 2019, 9, 11-22.	2.4	73
16	Associations Among Selected Motor Skills and Health-Related Fitness: Indirect Evidence for Seefeldt's Proficiency Barrier in Young Adults?. <i>Research Quarterly for Exercise and Sport</i> , 2013, 84, 397-403.	1.4	69
17	Effectiveness of Combined Smartwatch and Social Media Intervention on Breast Cancer Survivor Health Outcomes: A 10-Week Pilot Randomized Trial. <i>Journal of Clinical Medicine</i> , 2018, 7, 140.	2.4	68
18	Associations among children's situational motivation, physical activity participation, and enjoyment in an active dance video game. <i>Journal of Sport and Health Science</i> , 2013, 2, 122-128.	6.5	67

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19	The contributing role of physical education in youth's daily physical activity and sedentary behavior. BMC Public Health, 2014, 14, 110.	2.9	67
20	Use of Wearable Technology and Social Media to Improve Physical Activity and Dietary Behaviors among College Students: A 12-Week Randomized Pilot Study. International Journal of Environmental Research and Public Health, 2019, 16, 3579.	2.6	66
21	Impact of exergaming on young children's school day energy expenditure and moderate-to-vigorous physical activity levels. Journal of Sport and Health Science, 2017, 6, 11-16.	6.5	64
22	Understanding Students' Motivation in Sport and Physical Education: From the Expectancy-Value Model and Self-Efficacy Theory Perspectives. Quest, 2008, 60, 236-254.	1.2	59
23	The effects of a bike active video game on players' physical activity and motivation. Journal of Sport and Health Science, 2017, 6, 25-32.	6.5	52
24	Promoting School Students' Physical Activity: A Social Ecological Perspective. Journal of Applied Sport Psychology, 2012, 24, 92-105.	2.3	50
25	The effects of the combined exercise intervention based on internet and social media software (CEIBISMS) on quality of life, muscle strength and cardiorespiratory capacity in Chinese postoperative breast cancer patients: a randomized controlled trial. Health and Quality of Life Outcomes, 2019, 17, 109.	2.4	47
26	Emerging Technology in Promoting Physical Activity and Health: Challenges and Opportunities. Journal of Clinical Medicine, 2019, 8, 1830.	2.4	46
27	Exergaming and obesity in youth: current perspectives. International Journal of General Medicine, 2016, Volume 9, 275-284.	1.8	44
28	Comparison of College Students' Energy Expenditure, Physical Activity, and Enjoyment during Exergaming and Traditional Exercise. Journal of Clinical Medicine, 2018, 7, 433.	2.4	44
29	Home-Based Exergaming on Preschoolers' Energy Expenditure, Cardiovascular Fitness, Body Mass Index and Cognitive Flexibility: A Randomized Controlled Trial. Journal of Clinical Medicine, 2019, 8, 1745.	2.4	44
30	The Role of Ability Beliefs and Incentives in Middle School Students' Intention, Cardiovascular Fitness, and Effort. Journal of Teaching in Physical Education, 2009, 28, 3-20.	1.2	41
31	Effects of a remote, YouTube-delivered exercise intervention on young adults' physical activity, sedentary behavior, and sleep during the COVID-19 pandemic: Randomized controlled trial. Journal of Sport and Health Science, 2022, 11, 145-156.	6.5	41
32	Effects of Curricular Activity on Students' Situational Motivation and Physical Activity Levels. Research Quarterly for Exercise and Sport, 2011, 82, 536-544.	1.4	38
33	Self-Efficacy as a Mediator of Children's Achievement Motivation and in-Class Physical Activity. Perceptual and Motor Skills, 2011, 113, 969-981.	1.3	37
34	Impact of interactive dance games on urban children's physical activity correlates and behavior. Journal of Exercise Science and Fitness, 2012, 10, 107-112.	2.2	36
35	Effects of Exergaming Based Exercise on Urban Children's Physical Activity Participation and Body Composition. Journal of Physical Activity and Health, 2014, 11, 992-998.	2.0	36
36	A Comparison of Children's Physical Activity Levels in Physical Education, Recess, and Exergaming. Journal of Physical Activity and Health, 2015, 12, 349-354.	2.0	36

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37	Fight fire with fire? Promoting physical activity and health through active video games. <i>Journal of Sport and Health Science</i> , 2017, 6, 1-3.	6.5	36
38	Motor competence and health-related fitness in children: A cross-cultural comparison between Portugal and the United States. <i>Journal of Sport and Health Science</i> , 2019, 8, 130-136.	6.5	35
39	Acute Effects of Immersive Virtual Reality Exercise on Young Adults's™ Situational Motivation. <i>Journal of Clinical Medicine</i> , 2019, 8, 1947.	2.4	31
40	Perceived Competence and Enjoyment in Predicting Students' Physical Activity and Cardiorespiratory Fitness. <i>Perceptual and Motor Skills</i> , 2008, 107, 365-372.	1.3	30
41	Motivated but Not Active: The Dilemmas of Incorporating Interactive Dance into Gym Class. <i>Journal of Physical Activity and Health</i> , 2012, 9, 794-800.	2.0	30
42	Need satisfaction, motivation, and engagement among high-performance youth athletes: A multiple mediation analysis. <i>International Journal of Sport and Exercise Psychology</i> , 2015, 13, 415-433.	2.1	30
43	Associations between individual and environmental factors and habitual physical activity among older Chinese adults: A social-ecological perspective. <i>Journal of Sport and Health Science</i> , 2016, 5, 315-321.	6.5	30
44	Impact of Exergaming on Children's™ Motor Skill Competence and Health-Related Fitness: A Quasi-Experimental Study. <i>Journal of Clinical Medicine</i> , 2018, 7, 261.	2.4	28
45	Effects of Exergaming on Preschoolers's™ Executive Functions and Perceived Competence: A Pilot Randomized Trial. <i>Journal of Clinical Medicine</i> , 2019, 8, 469.	2.4	28
46	Effects of the iPad and mobile application-integrated physical education on children's™ physical activity and psychosocial beliefs. <i>Physical Education and Sport Pedagogy</i> , 2020, 25, 567-584.	3.0	28
47	Health wearable devices for weight and BMI reduction in individuals with overweight/obesity and chronic comorbidities: systematic review and network meta-analysis. <i>British Journal of Sports Medicine</i> , 2021, 55, 917-925.	6.7	28
48	Effects of Pokémon GO on Physical Activity and Psychological and Social Outcomes: A Systematic Review. <i>Journal of Clinical Medicine</i> , 2021, 10, 1860.	2.4	28
49	College Students's™ Motivation Toward Weight Training: An Application of Expectancy-Value Model. <i>Journal of Teaching in Physical Education</i> , 2008, 27, 399-415.	1.2	27
50	Associations between students's™ situational interest, mastery experiences, and physical activity levels in an interactive dance game. <i>Psychology, Health and Medicine</i> , 2013, 18, 233-241.	2.4	27
51	Investigating elementary school children's™ daily physical activity and sedentary behaviours during weekdays. <i>Journal of Sports Sciences</i> , 2017, 35, 99-104.	2.0	27
52	Comparison of College Students' Blood Pressure, Perceived Exertion, and Psychosocial Outcomes During Virtual Reality, Exergaming, and Traditional Exercise: An Exploratory Study. <i>Games for Health Journal</i> , 2020, 9, 290-296.	2.0	27
53	Middle School Students' Body Mass Index and Physical Activity Levels in Physical Education. <i>Research Quarterly for Exercise and Sport</i> , 2011, 82, 145-150.	1.4	26
54	Examining elementary school children's™ level of enjoyment of traditional tag games vs. interactive dance games. <i>Psychology, Health and Medicine</i> , 2014, 19, 605-613.	2.4	26

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55	Associations between Self-Determined Motivation, Accelerometer-Determined Physical Activity, and Quality of Life in Chinese College Students. <i>International Journal of Environmental Research and Public Health</i> , 2019, 16, 2941.	2.6	26
56	Effect of Active Videogames on Underserved Children's Classroom Behaviors, Effort, and Fitness. <i>Games for Health Journal</i> , 2016, 5, 318-324.	2.0	25
57	Effectiveness of Smartphone-Based Physical Activity Interventions on Individuals' Health Outcomes: A Systematic Review. <i>BioMed Research International</i> , 2021, 2021, 1-13.	1.9	25
58	Effect of the SPARK Program on Physical Activity, Cardiorespiratory Endurance, and Motivation in Middle-School Students. <i>Journal of Physical Activity and Health</i> , 2016, 13, 534-542.	2.0	24
59	The Dilemma of Analyzing Physical Activity and Sedentary Behavior with Wrist Accelerometer Data: Challenges and Opportunities. <i>Journal of Clinical Medicine</i> , 2021, 10, 5951.	2.4	24
60	Changes in Middle School Students' Motivation Toward Physical Education Over One School Year. <i>Journal of Teaching in Physical Education</i> , 2009, 28, 378-399.	1.2	23
61	Development and Evaluation of Culturally and Linguistically Tailored Mobile App to Promote Breast Cancer Screening. <i>Journal of Clinical Medicine</i> , 2018, 7, 181.	2.4	23
62	Young Children's Energy Expenditure and Moderate-to-vigorous Physical Activity on Weekdays and Weekends. <i>Journal of Physical Activity and Health</i> , 2016, 13, 1013-1016.	2.0	22
63	Effect of Wearable Technology-Based Physical Activity Interventions on Breast Cancer Survivors' Physiological, Cognitive, and Emotional Outcomes: A Systematic Review. <i>Journal of Clinical Medicine</i> , 2021, 10, 2015.	2.4	22
64	Students' Motivation, Engagement, Satisfaction, and Cardiorespiratory Fitness in Physical Education. <i>Journal of Applied Sport Psychology</i> , 2009, 21, S102-S115.	2.3	21
65	Injury Rehabilitation Overadherence: Preliminary Scale Validation and Relationships With Athletic Identity and Self-Presentation Concerns. <i>Journal of Athletic Training</i> , 2013, 48, 372-381.	1.8	21
66	Effects of School-Based Exergaming on Urban Children's Physical Activity and Cardiorespiratory Fitness: A Quasi-Experimental Study. <i>International Journal of Environmental Research and Public Health</i> , 2019, 16, 4080.	2.6	21
67	Urban Latino Children's Physical Activity Levels and Performance in Interactive Dance Video Games. <i>JAMA Pediatrics</i> , 2012, 166, 933.	3.0	20
68	College Students' Goal Orientations, Situational Motivation and Effort/Persistence in Physical Activity Classes. <i>Journal of Teaching in Physical Education</i> , 2012, 31, 246-260.	1.2	19
69	The effects of active video games on patients' rehabilitative outcomes: A meta-analysis. <i>Preventive Medicine</i> , 2017, 95, 38-46.	3.4	19
70	Self-Efficacy and Outcome Expectancy in Beginning Weight Training Class. <i>Research Quarterly for Exercise and Sport</i> , 2008, 79, 92-100.	1.4	18
71	Urban Latino school children's physical activity correlates and daily physical activity participation: A social cognitive approach. <i>Psychology, Health and Medicine</i> , 2012, 17, 542-550.	2.4	18
72	Influence of a Health-Related Physical Fitness Model on Students' Physical Activity, Perceived Competence, and Enjoyment. <i>Perceptual and Motor Skills</i> , 2013, 117, 956-970.	1.3	18

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73	Examining Young Children's Physical Activity and Sedentary Behaviors in an Exergaming Program Using Accelerometry. <i>Journal of Clinical Medicine</i> , 2018, 7, 302.	2.4	18
74	Validation of Four Smartwatches in Energy Expenditure and Heart Rate Assessment During Exergaming. <i>Games for Health Journal</i> , 2019, 8, 205-212.	2.0	16
75	Application of network meta-analysis in the field of physical activity and health promotion. <i>Journal of Sport and Health Science</i> , 2020, 9, 511-520.	6.5	16
76	Effect of Mini-Trampoline Physical Activity on Executive Functions in Preschool Children. <i>BioMed Research International</i> , 2018, 2018, 1-7.	1.9	15
77	Reliability of Using Motion Sensors to Measure Children's Physical Activity Levels in Exergaming. <i>Journal of Clinical Medicine</i> , 2018, 7, 100.	2.4	15
78	Effects of Active Video Games on Children's Psychosocial Beliefs and School Day Energy Expenditure. <i>Journal of Clinical Medicine</i> , 2019, 8, 1268.	2.4	15
79	A Longitudinal Study of a Multicomponent Exercise Intervention with Remote Guidance among Breast Cancer Patients. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 3425.	2.6	15
80	A Systematic Review of Active Video Games on Youth's Body Composition and Physical Activity. <i>International Journal of Sports Medicine</i> , 2020, 41, 561-573.	1.7	15
81	Effects of interrupting prolonged sitting on postprandial glycemia and insulin responses: A network meta-analysis. <i>Journal of Sport and Health Science</i> , 2021, 10, 419-429.	6.5	15
82	Acute effect of active video games on older children's mood change. <i>Computers in Human Behavior</i> , 2017, 70, 97-103.	8.5	14
83	Accelerometer-Determined Physical Activity and Clinical Low Back Pain Measures in Adolescents With Chronic or Subacute Recurrent Low Back Pain. <i>Journal of Orthopaedic and Sports Physical Therapy</i> , 2017, 47, 769-774.	3.5	14
84	Growth Trajectories of Young Children's Objectively Determined Physical Activity, Sedentary Behavior, and Body Mass Index. <i>Childhood Obesity</i> , 2018, 14, 259-264.	1.5	14
85	Physical Activity in Children's Health and Cognition. <i>BioMed Research International</i> , 2018, 2018, 1-4.	1.9	14
86	Effects of Physical Activity on Children's Motor Skill Development: A Systematic Review of Randomized Controlled Trials. <i>BioMed Research International</i> , 2020, 2020, 1-14.	1.9	14
87	Children's motor skills competence, physical activity, fitness, and health promotion. <i>Journal of Sport and Health Science</i> , 2019, 8, 95-97.	6.5	13
88	Intention as a Mediator of Weight Training Behavior among College Students: An Integrative Framework. <i>Journal of Applied Sport Psychology</i> , 2008, 20, 363-374.	2.3	12
89	The Impact of Achievement Goals on Cardiorespiratory Fitness: Does Self-Efficacy Make a Difference?. <i>Research Quarterly for Exercise and Sport</i> , 2013, 84, 313-322.	1.4	12
90	PERCEIVED COMPETENCE AND ENJOYMENT IN PREDICTING STUDENTS' PHYSICAL ACTIVITY AND CARDIORESPIRATORY FITNESS. <i>Perceptual and Motor Skills</i> , 2008, 107, 365.	1.3	12

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91	Fun, Flow, and Fitness: Opinions for Making More Effective Active Videogames. <i>Games for Health Journal</i> , 2015, 4, 53-57.	2.0	11
92	Effect of Children's Weight Status on Physical Activity and Sedentary Behavior during Physical Education, Recess, and After School. <i>Journal of Clinical Medicine</i> , 2020, 9, 2651.	2.4	11
93	Feasibility of smartphone application- and social media-based intervention on college students' health outcomes: A pilot randomized trial. <i>Journal of American College Health</i> , 2022, 70, 89-98.	1.5	11
94	Longitudinal Trajectories of Children's Physical Activity and Sedentary Behaviors on Weekdays and Weekends. <i>Journal of Physical Activity and Health</i> , 2019, 16, 1123-1128.	2.0	11
95	Getting Research on Games for Health Funded. <i>Games for Health Journal</i> , 2017, 6, 1-8.	2.0	10
96	Changes in Chinese Adults' Physical Activity Behavior and Determinants before and during the COVID-19 Pandemic. <i>Journal of Clinical Medicine</i> , 2021, 10, 3069.	2.4	10
97	Ability Beliefs, Task Value, and Performance as a Function of Race in a Dart-Throwing Task. <i>Research Quarterly for Exercise and Sport</i> , 2009, 80, 122-130.	1.4	9
98	Associations between Daily Step Counts and Physical Fitness in Preschool Children. <i>Journal of Clinical Medicine</i> , 2020, 9, 163.	2.4	9
99	Relationships between College Students' Sedentary Behavior, Sleep Quality, and Body Mass Index. <i>International Journal of Environmental Research and Public Health</i> , 2021, 18, 3946.	2.6	9
100	Student Teachers' Use of Instructional Choice in Physical Education. <i>Research Quarterly for Exercise and Sport</i> , 2011, 82, 482-490.	1.4	8
101	Accuracy of Commercially Available Smartwatches in Assessing Energy Expenditure During Rest and Exercise. <i>Journal for the Measurement of Physical Behaviour</i> , 2019, 2, 73-81.	0.8	8
102	Self-Efficacy and Outcome Expectancy in Beginning Weight Training Class: Their Relations to Students' Behavioral Intention and Actual Behavior. <i>Research Quarterly for Exercise and Sport</i> , 2008, 79, 92-100.	1.4	8
103	Acute Effects of Virtual Reality Exercise Biking on College Students' Physical Responses. <i>Research Quarterly for Exercise and Sport</i> , 2022, 93, 633-639.	1.4	8
104	Impact of National Physical Activity and Health Guidelines and Documents on Research on Teaching K-12 Physical Education in U.S.A.. <i>Journal of Teaching in Physical Education</i> , 2016, 35, 85-96.	1.2	7
105	Acculturation and Adherence to Physical Activity Recommendations Among Chinese American and Non-Hispanic White Breast Cancer Survivors. <i>Journal of Immigrant and Minority Health</i> , 2019, 21, 80-88.	1.6	7
106	Effect of Active Video Games on Healthy Children's Fundamental Motor Skills and Physical Fitness: A Systematic Review. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 8264.	2.6	7
107	Using the Transtheoretical Model to Examine the Effects of Exergaming on Physical Activity Among Children. <i>Journal of Physical Activity and Health</i> , 2015, 12, 1205-1212.	2.0	6
108	Retired Elite Athletes' Physical Activity, Physiological, and Psychosocial Outcomes During Single- and Double-Player Exergaming. <i>Journal of Strength and Conditioning Research</i> , 2019, 33, 3220-3225.	2.1	6

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109	Investigating the Associations among Drug Dependentsâ€™ Family Function and Exercise Attitudes: Marital Status Differences. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 8111.	2.6	6
110	Health wearable devices and physical activity promotion. , 2017, , 148-164.		6
111	Examining the Role of Self-Efficacy and Three Types of Outcome Expectations in Weight Training. Perceptual and Motor Skills, 2007, 105, 707-713.	1.3	5
112	Students' Gender Stereotypes about Running in Schools. <i>Journal of Experimental Education</i> , 2018, 86, 233-246.	2.6	5
113	Leveraging Fitness Tracker and Personalized Exercise Prescription to Promote Breast Cancer Survivorsâ€™ Health Outcomes: A Feasibility Study. <i>Journal of Clinical Medicine</i> , 2020, 9, 1775.	2.4	5
114	Effects of Tai Chi App and Facebook health education programs on breast cancer survivorsâ€™ stress and quality of life in the Era of pandemic. <i>Complementary Therapies in Clinical Practice</i> , 2022, 48, 101621.	1.7	5
115	Effects of Body Mass Index on Children's Physical Activity Levels in School-Based "Dance Dance Revolution" Games for Health <i>Journal</i> , 2016, 5, 183-188.	2.0	4
116	Developmental sequences for observing and assessing forceful kicking. <i>European Physical Education Review</i> , 2021, 27, 493-511.	2.0	4
117	Bidirectional Relationships among Childrenâ€™s Perceived Competence, Motor Skill Competence, Physical Activity, and Cardiorespiratory Fitness across One School Year. <i>BioMed Research International</i> , 2021, 2021, 1-13.	1.9	4
118	Application of e-health programs in physical activity and health promotion. <i>Journal of Sport and Health Science</i> , 2022, 11, 131-132.	6.5	4
119	Active video games and physical activity promotion. , 2017, , 165-203.		4
120	Investigating Relationships between Preschool Childrenâ€™s Perceived Competence, Motor Skills, and Physical Activity: A Cross-Lagged Panel Model. <i>Journal of Clinical Medicine</i> , 2021, 10, 5620.	2.4	4
121	Motor Skill Competence Matters in Promoting Physical Activity and Health. <i>BioMed Research International</i> , 2021, 2021, 1-5.	1.9	4
122	Path associations between trait personality, enjoyment, and effort by gender in high school physical education. <i>International Journal of Sport and Exercise Psychology</i> , 2020, 18, 108-119.	2.1	3
123	Small-Groups Versus Full-Class Exergaming on Urban Minority Adolescentsâ€™ Physical Activity, Enjoyment, and Self-Efficacy. <i>Journal of Physical Activity and Health</i> , 2021, 18, 192-198.	2.0	3
124	Virtual reality in physical activity promotion. , 2017, , 204-219.		3
125	Reliability and Validity of Outcome Expectancy-Related Measures in Physical Education. <i>Measurement in Physical Education and Exercise Science</i> , 2011, 15, 155-167.	1.8	2
126	Use of Wearable Technology and Social Media to Improve Physical Activity and Dietary Behaviors among College Students: A 12-week Randomized Pilot Study. <i>Medicine and Science in Sports and Exercise</i> , 2019, 51, 173-173.	0.4	2

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127	Virtual Reality Exercise on College Students' Mood and Rating of Perceived Exertion. <i>Medicine and Science in Sports and Exercise</i> , 2019, 51, 841-842.	0.4	2
128	Examining the Relationships between Physical Activity Participation and Sleep Quality in Chinese College Students. <i>Medicine and Science in Sports and Exercise</i> , 2018, 50, 701.	0.4	2
129	Mobile device apps in enhancing physical activity. , 2017, , 106-128.		2
130	Examining Urban Latino School Children's Exercise Motivation and Daily Physical Activity Levels. <i>Medicine and Science in Sports and Exercise</i> , 2010, 42, 264.	0.4	1
131	Relationships Between Students' Situational Interest, Experience, and Engagement in DDR. <i>Research Quarterly for Exercise and Sport</i> , 2010, 81, A-xx-A-xxii.	1.4	1
132	Ethnicity differences in pedometer-based physical activity levels among adolescent girls. <i>Journal of Exercise Science and Fitness</i> , 2012, 10, 38-43.	2.2	1
133	Response to Letter: no clear evidence that exergames can prevent obesity. <i>Obesity Reviews</i> , 2014, 15, 694-695.	6.5	1
134	Intervening in Adolescentsâ€™ Knowledge and Motivation about Energy Balance. <i>Medicine and Science in Sports and Exercise</i> , 2015, 47, 523.	0.4	1
135	Effect Of Spark On Physical Activity, Cardiorespiratory Endurance, And Motivation In Middle-school Students. <i>Medicine and Science in Sports and Exercise</i> , 2015, 47, 476.	0.4	1
136	Accuracy of Smartwatches in Assessing College Studentsâ€™ Energy Expenditure in Exercise with Different Intensities. <i>Medicine and Science in Sports and Exercise</i> , 2017, 49, 474.	0.4	1
137	Associations among Objectively-determined Physical Activity, Cardiorespiratory Fitness and Cognitive Function in Preschool Children. <i>Medicine and Science in Sports and Exercise</i> , 2017, 49, 892.	0.4	1
138	Effects of Exergaming on Motor Skill Competence, Perceived Competence, and Physical Activity in Preschool Children. <i>Medicine and Science in Sports and Exercise</i> , 2019, 51, 511-511.	0.4	1
139	Application of an Online Combination Exercise Intervention to Improve Physical and Mental Health in Obese Children: A Single Arm Longitudinal Study. <i>Frontiers in Psychology</i> , 2021, 12, 638618.	2.1	1
140	Emerging technologies in promoting physical activity and health. , 2017, , 234-242.		1
141	Global positioning systems and geographic information systems and physical activity. , 2017, , 129-147.		1
142	Effects of Exergaming on College Studentsâ€™ Mood and Energy Expenditure Compared to Traditional Treadmill Exercise. <i>Medicine and Science in Sports and Exercise</i> , 2018, 50, 137.	0.4	1
143	Comparison of Exergaming and Adaptive Physical Education on Physical Activity, On-task Behavior, and Communication in Children with Autism Spectrum Disorder. <i>Ejournal De La Recherche Sur L Intervention En Éducation Physique Et Sport -eJRIEPS</i> , 2019, , .	0.2	1
144	Effects of Exergaming on College Studentsâ€™ Situational Interest, Self-Efficacy, and Motion Sickness. <i>Journal of Clinical Medicine</i> , 2022, 11, 1253.	2.4	1

#	ARTICLE	IF	CITATIONS
145	Examining Children'S Motivation, Physical Activity Participation, And Enjoyment In An Interactive Dance Game. <i>Medicine and Science in Sports and Exercise</i> , 2011, 43, 327.	0.4	0
146	Urban School Children's Health-related Physical Fitness and Physical Activity Participation. <i>Medicine and Science in Sports and Exercise</i> , 2011, 43, 891-892.	0.4	0
147	Impact Of Structured Exercise Program On Urban Children'S Physical Health And Academic Performance. <i>Medicine and Science in Sports and Exercise</i> , 2011, 43, 33.	0.4	0
148	Effects of Goal Setting on Latino Children's Performance and Physical Activity in Dance Dance Revolution. <i>Medicine and Science in Sports and Exercise</i> , 2011, 43, 907.	0.4	0
149	Lessons Learned: Promoting Children's Health through School-based Active Video Game Intervention. <i>Journal of Novel Physiotherapies</i> , 2013, 01, .	0.1	0
150	Childrenâ€™S Physical Activity Levels During School-based Programs And After-school Segment. <i>Medicine and Science in Sports and Exercise</i> , 2014, 46, 516.	0.4	0
151	Association between Urban Childrenâ€™S Psychosocial Beliefs and Their Outside School Physical Activity. <i>Medicine and Science in Sports and Exercise</i> , 2015, 47, 525.	0.4	0
152	Comparison Of Childrenâ€™S Recess And After-school Physical Activity. <i>Medicine and Science in Sports and Exercise</i> , 2015, 47, 478.	0.4	0
153	The Acute Effect of Exergaming on Elementary School Childrenâ€™S Mood Changes. <i>Medicine and Science in Sports and Exercise</i> , 2015, 47, 732-733.	0.4	0
154	Effects Of Exergaming On College Studentsâ€™ Energy Expenditure, Physical Activity, And Enjoyment. <i>Medicine and Science in Sports and Exercise</i> , 2016, 48, 765.	0.4	0
155	Dynamic Relationship among Elementary School Childrenâ€™S Psychosocial Beliefs, Outside School Physical Activity and Screen Time. <i>Medicine and Science in Sports and Exercise</i> , 2016, 48, 762.	0.4	0
156	College Studentsâ€™ Situational Motivation, Energy Expenditure, and Blood Pressure in Exergaming and Treadmill Walking. <i>Medicine and Science in Sports and Exercise</i> , 2016, 48, 922.	0.4	0
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