## Weixin Yang

## List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/5280841/publications.pdf

Version: 2024-02-01

		1684129	2053674	
12	551	5	5	
papers	citations	h-index	g-index	
			400	
13	13	13	430	
all docs	docs citations	times ranked	citing authors	

#	Article	IF	CITATIONS
1	Skeleton-Based Gesture Recognition Using Several Fully Connected Layers with Path Signature Features and Temporal Transformer Module. Proceedings of the AAAI Conference on Artificial Intelligence, 2019, 33, 8585-8593.	4.9	23
2	Toward high-performance online HCCR: A CNN approach with DropDistortion, path signature and spatial stochastic max-pooling. Pattern Recognition Letters, 2017, 89, 60-66.	4.2	41
3	Building fast and compact convolutional neural networks for offline handwritten Chinese character recognition. Pattern Recognition, 2017, 72, 72-81.	8.1	126
4	Online Signature Verification Using Recurrent Neural Network and Length-Normalized Path Signature Descriptor. , 2017, , .		39
5	Rotation-free online handwritten character recognition using dyadic path signature features, hanging normalization, and deep neural network. , 2016, , .		6
6	Handwritten/Printed Receipt Classification Using Attention-Based Convolutional Neural Network. , 2016, , .		2
7	DropSample: A new training method to enhance deep convolutional neural networks for large-scale unconstrained handwritten Chinese character recognition. Pattern Recognition, 2016, 58, 190-203.	8.1	101
8	DeepWriterID: An End-to-End Online Text-Independent Writer Identification System. IEEE Intelligent Systems, 2016, 31, 45-53.	4.0	84
9	Chinese character-level writer identification using path signature feature, DropStroke and deep CNN., 2015,,.		41
10	Improved deep convolutional neural network for online handwritten Chinese character recognition using domain-specific knowledge. , 2015, , .		51
11	An Empirical Comparative Study of Online Handwriting Chinese Character Recognition: Simplified vs. Traditional., 2013,,.		1
12	Real-time fingertip tracking and detection using Kinect depth sensor for a new writing-in-the air system. , 2012, , .		36