

# Ville Mäkelä

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/524072/publications.pdf>

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14  
papers

151  
citations

1684188

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1588992

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g-index

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14  
docs citations

14  
times ranked

73  
citing authors

#	ARTICLE	IF	CITATIONS
1	Pandemic Displays: Considering Hygiene on Public Touchscreens in the Post-Pandemic Era. , 2022, , .		4
2	Understanding Shoulder Surfer Behavior and Attack Patterns Using Virtual Reality. , 2022, , .		7
3	MindPhone: Mindful Reflection at Unlock Can Reduce Absentminded Smartphone Use. , 2022, , .		14
4	Multimodal Warnings in Remote Operation: The Case Study on Remote Driving. Multimodal Technologies and Interaction, 2021, 5, 44.	2.5	1
5	When Friends Become Strangers: Understanding the Influence of Avatar Gender on Interpersonal Distance in Virtual Reality. Lecture Notes in Computer Science, 2021, , 234-250.	1.3	7
6	Virtual Field Studies. , 2020, , .		50
7	Acceptance and perceptions of interactive location-tracking displays. , 2019, , .		1
8	Semi-Automated, Large-Scale Evaluation of Public Displays. International Journal of Human-Computer Interaction, 2018, 34, 491-505.	4.8	7
9	Hotspot Interaction in Omnidirectional Videos Using Head-Mounted Displays. , 2018, , .		10
10	Omnidirectional Video in Museums â€œ Authentic, Immersive and Entertaining. Lecture Notes in Computer Science, 2018, , 567-587.	1.3	4
11	"It's Natural to Grab and Pull": Retrieving Content from Large Displays Using Mid-Air Gestures. IEEE Pervasive Computing, 2017, 16, 70-77.	1.3	15
12	Guidelines for Designing Interactive Omnidirectional Video Applications. Lecture Notes in Computer Science, 2017, , 263-272.	1.3	15
13	User Experience and Immersion of Interactive Omnidirectional Videos in CAVE Systems and Head-Mounted Displays. Lecture Notes in Computer Science, 2017, , 299-318.	1.3	11
14	Creating Tutorials with Web-Based Authoring and Heads-Up Capture. IEEE Pervasive Computing, 2015, 14, 44-52.	1.3	5