## Edward A Lee

## List of Publications by Citations

Source: https://exaly.com/author-pdf/5106716/edward-a-lee-publications-by-citations.pdf

Version: 2024-04-24

This document has been generated based on the publications and citations recorded by exaly.com. For the latest version of this publication list, visit the link given above.

The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

208 11,011 43 102 h-index g-index citations papers 6.96 2.8 232 13,301 L-index avg, IF ext. citations ext. papers

#	Paper	IF	Citations
208	Cyber Physical Systems: Design Challenges <b>2008</b> ,		1612
207	Scientific workflow management and the Kepler system. <i>Concurrency Computation Practice and Experience</i> , <b>2006</b> , 18, 1039-1065	1.4	1001
206	Taming heterogeneity - the Ptolemy approach. <i>Proceedings of the IEEE</i> , <b>2003</b> , 91, 127-144	14.3	568
205	. IEEE Journal on Selected Areas in Communications, <b>1993</b> , 11, 367-379	14.2	525
204	. IEEE Transactions on Parallel and Distributed Systems, <b>1993</b> , 4, 175-187	3.7	507
203	. Proceedings of the IEEE, <b>1995</b> , 83, 773-801	14.3	475
202	The problem with threads. <i>Computer</i> , <b>2006</b> , 39, 33-42	1.6	421
201	Modeling Cyber <b>P</b> hysical Systems. <i>Proceedings of the IEEE</i> , <b>2012</b> , 100, 13-28	14.3	403
200	A framework for comparing models of computation. <i>IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems</i> , <b>1998</b> , 17, 1217-1229	2.5	349
199	The past, present and future of cyber-physical systems: a focus on models. <i>Sensors</i> , <b>2015</b> , 15, 4837-69	3.8	317
198	Design of embedded systems: formal models, validation, and synthesis. <i>Proceedings of the IEEE</i> , <b>1997</b> , 85, 366-390	14.3	229
197	CPS foundations <b>2010</b> ,		176
196	Software Synthesis from Dataflow Graphs. <i>Kluwer International Series in Engineering and Computer Science</i> , <b>1996</b> ,		162
195	Hierarchical finite state machines with multiple concurrency models. <i>IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems</i> , <b>1999</b> , 18, 742-760	2.5	146
194	Computing needs time. Communications of the ACM, 2009, 52, 70-79	2.5	126
193	What's ahead for embedded software?. <i>Computer</i> , <b>2000</b> , 33, 18-26	1.6	114
192	Actor-Oriented Design of Embedded Hardware and Software Systems. <i>Journal of Circuits, Systems and Computers</i> , <b>2003</b> , 12, 231-260	0.9	113

191	Synthesis of Embedded Software from Synchronous Dataflow Specifications. <i>Journal of Signal Processing Systems</i> , <b>1999</b> , 21, 151-166		109
190	Distributed Real-Time Software for CyberPhysical Systems. <i>Proceedings of the IEEE</i> , <b>2012</b> , 100, 45-59	14.3	107
189	A model-based design methodology for cyber-physical systems 2011,		103
188	. Proceedings of the IEEE, <b>1990</b> , 78, 1369-1394	14.3	100
187	PRET DRAM controller <b>2011</b> ,		95
186	Operational Semantics of Hybrid Systems. <i>Lecture Notes in Computer Science</i> , <b>2005</b> , 25-53	0.9	78
185	Predictable programming on a precision timed architecture 2008,		74
184	A Programming Model for Time-Synchronized Distributed Real-Time Systems. <i>Real Time and Embedded Technology and Applications Symposium (RTAS), IEEE</i> , <b>2007</b> ,		71
183	Modeling concurrent real-time processes using discrete events. <i>Annals of Software Engineering</i> , <b>1999</b> , 7, 25-45		71
182	. IT Professional, <b>2017</b> , 19, 27-33	1.9	69
181	. IEEE Transactions on Parallel and Distributed Systems, <b>1991</b> , 2, 223-235	3.7	69
180	. IEEE ASSP Magazine (Acoustics, Speech, and Signal Processing), <b>1988</b> , 5, 4-19		68
179	. IEEE Transactions on Signal Processing, <b>2002</b> , 50, 2064-2079	4.8	64
178	The Swarm at the Edge of the Cloud. <i>IEEE Design and Test</i> , <b>2014</b> , 31, 8-20	1.4	62
177	The semantics and execution of a synchronous block-diagram language. <i>Science of Computer Programming</i> , <b>2003</b> , 48, 21-42	1.1	61
176	Determinate composition of FMUs for co-simulation 2013,		59
175	Cyber-physical system design contracts <b>2013</b> ,		59
174	Advances in the dataflow computational model. <i>Parallel Computing</i> , <b>1999</b> , 25, 1907-1929	1	54

173	Leveraging synchronous language principles for heterogeneous modeling and design of embedded systems <b>2007</b> ,		53
172	The case for the precision timed (PRET) machine. <i>Proceedings - Design Automation Conference</i> , <b>2007</b>		52
171	. IEEE Transactions on Acoustics, Speech, and Signal Processing, <b>1989</b> , 37, 1751-1762		51
170	FlexPRET: A processor platform for mixed-criticality systems 2014,		50
169	A PRET microarchitecture implementation with repeatable timing and competitive performance <b>2012</b> ,		47
168	. IEEE Network, <b>1991</b> , 5, 44-54	11.4	47
167	Software synthesis for DSP using ptolemy. Journal of Signal Processing Systems, 1995, 9, 7-21		46
166	A Theory of Synchronous Relational Interfaces. <i>ACM Transactions on Programming Languages and Systems</i> , <b>2011</b> , 33, 1-41	1.6	43
165	Viewpoints, formalisms, languages, and tools for cyber-physical systems 2012,		42
164	Systems Engineering for Industrial Cyber <b>P</b> hysical Systems Using Aspects. <i>Proceedings of the IEEE</i> , <b>2016</b> , 104, 997-1012	14.3	41
163	A behavioral type system and its application in Ptolemy II. Formal Aspects of Computing, 2004, 16, 210	1.2	40
162	Modeling of sensor nets in Ptolemy II <b>2004</b> ,		40
161	Temporal isolation on multiprocessing architectures 2011,		39
160	Aspect-oriented Modeling of Attacks in Automotive Cyber-Physical Systems 2014,		38
159	. IEEE Control Systems, <b>2003</b> , 23, 65-75	2.9	38
158	. IEEE Transactions on Computers, <b>1991</b> , 40, 1225-1238	2.5	38
157	. IEEE Transactions on Parallel and Distributed Systems, 1993, 4, 625-637	3.7	37
156	A PRET architecture supporting concurrent programs with composable timing properties <b>2010</b> ,		36

155	AWStream 2018,		36	
154	The Extended Partitioning Problem: Hardware/Software Mapping, Scheduling, and Implementation-bin Selection. <i>Design Automation for Embedded Systems</i> , <b>1997</b> , 2, 125-163	0.6	34	
153	Embedded Software. Advances in Computers, 2002, 56, 55-95	2.9	34	
152	Fundamental Limits of Cyber-Physical Systems Modeling. <i>ACM Transactions on Cyber-Physical Systems</i> , <b>2017</b> , 1, 1-26	2.3	33	
151	A Vision of Swarmlets. <i>IEEE Internet Computing</i> , <b>2015</b> , 19, 20-28	2.4	33	
150	Compositionality in synchronous data flow. <i>Transactions on Embedded Computing Systems</i> , <b>2013</b> , 12, 1-2	<b>6</b> 1.8	33	
149	Joint Minimization of Code and Data for Synchronous Dataflow Programs. <i>Formal Methods in System Design</i> , <b>1997</b> , 11, 41-70	1.4	31	
148	Heterogeneous composition of models of computation. <i>Future Generation Computer Systems</i> , <b>2009</b> , 25, 552-560	7.5	29	
147	A modular formal semantics for Ptolemy (Mathematical Structures in Computer Science, <b>2013</b> , 23, 834-88	<b>31</b> 5.5	28	
146	Requirements for hybrid cosimulation standards <b>2015</b> ,		27	
145	Compile-time scheduling of dynamic constructs in dataflow program graphs. <i>IEEE Transactions on Computers</i> , <b>1997</b> , 46, 768-778	2.5	27	
144	Absolutely positively on time: what would it take? [embedded computing systems]. <i>Computer</i> , <b>2005</b> , 38, 85-87	1.6	27	
143	Hybrid co-simulation: itā about time. <i>Software and Systems Modeling</i> , <b>2019</b> , 18, 1655-1679	1.9	25	
142	Constructive Models of Discrete and Continuous Physical Phenomena. <i>IEEE Access</i> , <b>2014</b> , 2, 797-821	3.5	25	
141	. IEEE Transactions on Circuits and Systems Part 1: Regular Papers, 1995, 42, 138-150		25	
140	APGAN and RPMC: Complementary Heuristics for Translating DSP Block Diagrams into Efficient Software Implementations. <i>Design Automation for Embedded Systems</i> , <b>1997</b> , 2, 33-60	0.6	24	
139	Design and Usability of a Heart Failure mHealth System: A Pilot Study. <i>JMIR Human Factors</i> , <b>2017</b> , 4, e9	2.5	24	
138	. Computer, <b>1998</b> , 31, 77-85	1.6	23	

137	. <i>IEEE Micro</i> , <b>1990</b> , 10, 28-45	1.8	23
136	Scheduling synchronous dataflow graphs for efficient looping. <i>Journal of Signal Processing Systems</i> , <b>1993</b> , 6, 271-288		22
135	Execution Strategies for PTIDES, a Programming Model for Distributed Embedded Systems 2009,		20
134	CPO semantics of timed interactive actor networks. <i>Theoretical Computer Science</i> , <b>2008</b> , 409, 110-125	1.1	20
133	Actor-oriented control system design: a responsible framework perspective. <i>IEEE Transactions on Control Systems Technology</i> , <b>2004</b> , 12, 250-262	4.8	20
132	A component-based approach to modeling and simulating mixed-signal and hybrid systems. <i>ACM Transactions on Modeling and Computer Simulation</i> , <b>2002</b> , 12, 343-368	0.6	20
131	System-Level Types for Component-Based Design. Lecture Notes in Computer Science, 2001, 237-253	0.9	20
130	Heterogeneous SimulationMixing Discrete-Event Models with Dataflow. <i>Journal of Signal Processing Systems</i> , <b>1997</b> , 15, 127-144		19
129	Industrial Cyber-Physical Systems IICyPhy <b>2014</b> , 21-37		19
128	Disciplined Heterogeneous Modeling. Lecture Notes in Computer Science, 2010, 273-287	0.9	19
127	Modeling Timed Concurrent Systems. Lecture Notes in Computer Science, 2006, 1-15	0.9	18
126	A Toolkit for Construction of Authorization Service Infrastructure for the Internet of Things 2017,		17
125	Scalable Semantic Annotation Using Lattice-Based Ontologies. <i>Lecture Notes in Computer Science</i> , <b>2009</b> , 393-407	0.9	17
124	A Component Architecture for the Internet of Things. <i>Proceedings of the IEEE</i> , <b>2018</b> , 106, 1527-1542	14.3	16
123	Metronomy <b>2014</b> ,		16
122	A disruptive computer design idea: Architectures with repeatable timing 2009,		16
121	Causality interfaces for actor networks. <i>Transactions on Embedded Computing Systems</i> , <b>2008</b> , 7, 1-35	1.8	16
120	Composing Different Models of Computation in Kepler and Ptolemy II. <i>Lecture Notes in Computer Science</i> , <b>2007</b> , 182-190	0.9	16

## (2006-1994)

119	. IEEE Transactions on Signal Processing, <b>1994</b> , 42, 1190-1201	4.8	16
118	Verifying hierarchical Ptolemy II discrete-event models using Real-Time Maude. <i>Science of Computer Programming</i> , <b>2012</b> , 77, 1235-1271	1.1	15
117	. <i>IEEE Micro</i> , <b>1990</b> , 10, 14-16	1.8	15
116	A Secure Network Architecture for the Internet of Things Based on Local Authorization Entities <b>2016</b> ,		15
115	Modeling and simulating cyber-physical systems using CyPhySim 2015,		14
114	Component-based design for the future <b>2011</b> ,		14
113	Determining the Order of Processor Transactions in Statically Scheduled Multiprocessors. <i>Journal of Signal Processing Systems</i> , <b>1997</b> , 15, 207-220		14
112	FIDE <b>2016</b> ,		14
111	An introductory textbook on cyber-physical systems <b>2010</b> ,		13
			/
110	Exploring models of computation with ptolemy II <b>2010</b> ,		13
110	Exploring models of computation with ptolemy II 2010,  On relational interfaces 2009,		13
		0.9	
109	On relational interfaces 2009,	0.9	13
109	On relational interfaces 2009,  An Interface Theory for the Internet of Things. Lecture Notes in Computer Science, 2015, 20-34  Coordinated actor model of self-adaptive track-based traffic control systems. Journal of Systems		13
109 108 107	On relational interfaces 2009,  An Interface Theory for the Internet of Things. Lecture Notes in Computer Science, 2015, 20-34  Coordinated actor model of self-adaptive track-based traffic control systems. Journal of Systems and Software, 2018, 143, 116-139	3.3	13 13
109 108 107	On relational interfaces 2009,  An Interface Theory for the Internet of Things. Lecture Notes in Computer Science, 2015, 20-34  Coordinated actor model of self-adaptive track-based traffic control systems. Journal of Systems and Software, 2018, 143, 116-139  Beyond Zeno: Get on with It!. Lecture Notes in Computer Science, 2006, 568-582  A predictable and command-level priority-based DRAM controller for mixed-criticality systems	3.3	13 13 13
109 108 107 106	On relational interfaces 2009,  An Interface Theory for the Internet of Things. Lecture Notes in Computer Science, 2015, 20-34  Coordinated actor model of self-adaptive track-based traffic control systems. Journal of Systems and Software, 2018, 143, 116-139  Beyond Zeno: Get on with It!. Lecture Notes in Computer Science, 2006, 568-582  A predictable and command-level priority-based DRAM controller for mixed-criticality systems 2015,	0.9	13 13 13 13

101	Concurrent models of computation for embedded software. <i>IEE Proceedings: Computers and Digital Techniques</i> , <b>2005</b> , 152, 239		12
100	Toward a Global Data Infrastructure. <i>IEEE Internet Computing</i> , <b>2016</b> , 20, 54-62	2.4	12
99	Deterministic Actors <b>2019</b> ,		12
98	MyHeart: An intelligent mHealth home monitoring system supporting heart failure self-care <b>2014</b> ,		11
97	Looped schedules for dataflow descriptions of multirate signal processing algorithms. <i>Formal Methods in System Design</i> , <b>1994</b> , 5, 183-205	1.4	11
96	Finite State Machines and Modal Models in Ptolemy II 2009,		11
95	What Good are Models?. Lecture Notes in Computer Science, 2018, 3-31	0.9	11
94	Uncertainty Analysis of Middleware Services for Streaming Smart Grid Applications. <i>IEEE Transactions on Services Computing</i> , <b>2016</b> , 9, 174-185	4.8	10
93	Actors Revisited for Time-Critical Systems <b>2019</b> ,		10
92	Step revision in hybrid Co-simulation with FMI <b>2016</b> ,		10
91	Abstract PRET Machines <b>2017</b> ,		10
90	Real-Time Distributed Discrete-Event Execution with Fault Tolerance 2008,		10
89	A constructive fixed-point theorem and the feedback semantics of timed systems		10
88	Heterogeneous Modeling and Design of Control Systems <b>2004</b> , 105-122		10
87	The Case for the Precision Timed (PRET) Machine. <i>Proceedings - Design Automation Conference</i> , <b>2007</b> ,		10
86	Reactors: A Deterministic Model for Composable Reactive Systems. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 59-85	0.9	10
85	Verification of Cyberphysical Systems. <i>Mathematics</i> , <b>2020</b> , 8, 1068	2.3	10
84	Classes and inheritance in actor-oriented design. <i>Transactions on Embedded Computing Systems</i> , <b>2009</b> , 8, 1-26	1.8	9

83	Dataflow Process Networks <b>2002</b> , 59-85		9
82	. IEEE Access, <b>2019</b> , 7, 27244-27256	3.5	8
81	CyPhySim <b>2015</b> ,		8
80	Introducing embedded systems: a cyber-physical approach 2009,		8
79	Simulation and Implementation of the PTIDES Programming Model 2008,		8
78	The semantics of dataflow with firing71-94		8
77	. IEEE Transactions on Information Theory, <b>1996</b> , 42, 1062-1071	2.8	8
76	A Code Generation Framework for Actor-Oriented Models with Partial Evaluation. <i>Lecture Notes in Computer Science</i> , <b>2007</b> , 193-206	0.9	8
75	Programmable Logic Controllers in the Context of Industry 4.0. <i>IEEE Transactions on Industrial Informatics</i> , <b>2021</b> , 17, 3523-3533	11.9	8
74	Deterministic Timing for the Industrial Internet of Things 2018,		8
73	On the Causality of Mixed-Signal and Hybrid Models. <i>Lecture Notes in Computer Science</i> , <b>2003</b> , 328-342	0.9	8
7 <sup>2</sup>	Actor-Oriented Models for Codesign <b>2004</b> , 33-56		8
71	Is software the result of top-down intelligent design or evolution?. <i>Communications of the ACM</i> , <b>2018</b> , 61, 34-36	2.5	7
70	autoCode4: Structural Controller Synthesis. Lecture Notes in Computer Science, 2017, 398-404	0.9	7
69	Model Checking Software in Cyberphysical Systems <b>2020</b> ,		7
68	Toward a Lingua Franca for Deterministic Concurrent Systems. <i>Transactions on Embedded Computing Systems</i> , <b>2021</b> , 20, 1-27	1.8	7
67	The fixed-point theory of strictly causal functions. <i>Theoretical Computer Science</i> , <b>2015</b> , 574, 39-77	1.1	6
66	What Is Real Time Computing? A Personal View. <i>IEEE Design and Test</i> , <b>2018</b> , 35, 64-72	1.4	6

65	Model-based specification of timing requirements <b>2010</b> ,	6
64	Heterogeneous actor modeling <b>2011</b> ,	6
63	On Determinism in Event-Triggered Distributed Systems with Time Synchronization 2007,	6
62	Fast recursive filtering with multiple slow processing elements. <i>IEEE Transactions on Circuits and Systems</i> , <b>1985</b> , 32, 1119-1129	6
61	On Fixed Points of Strictly Causal Functions. <i>Lecture Notes in Computer Science</i> , <b>2013</b> , 183-197 0.9	6
60	Hybrid Co-simulation <b>2018</b> ,	6
59	Modeling in engineering and science. <i>Communications of the ACM</i> , <b>2018</b> , 62, 35-36 2.5	6
58	Modeling and Simulation of Network Aspects for Distributed Cyber-Physical Energy Systems. <i>Power Systems</i> , <b>2015</b> , 1-23	5
57	The Case for Timing-Centric Distributed Software Invited Paper <b>2009</b> ,	5
56	Incremental Checkpointing with Application to Distributed Discrete Event Simulation 2006,	5
55	Interoperation of heterogeneous CAD tools in Ptolemy II <b>1999</b> ,	5
54	Coordinated Actors for Reliable Self-adaptive Systems. <i>Lecture Notes in Computer Science</i> , <b>2017</b> , 241-259.9	5
53	An Extensible Type System for Component-Based Design. <i>Lecture Notes in Computer Science</i> , <b>2000</b> , 20-375.9	5
52	Creating a Resilient IoT With Edge Computing. <i>Computer</i> , <b>2019</b> , 52, 43-53	4
51	Using Ptides and synchronized clocks to design distributed systems with deterministic system wide timing <b>2013</b> ,	4
50	A tool integration approach for architectural exploration of aircraft electric power systems 2013,	4
49	An Architectural Mechanism for Resilient IoT Services 2017,	4
48	A Heterogeneous Architecture for Evaluating Real-Time One-Dimensional Computational Fluid Dynamics on FPGAs <b>2012</b> ,	4

47	PtidyOS: A Lightweight Microkernel for Ptides Real-Time Systems 2012,		4
46	Network latency and packet delay variation in cyber-physical systems <b>2011</b> ,		4
45	2011,		4
44	A practical ontology framework for static model analysis <b>2011</b> ,		4
43	Branch-on-random <b>2008</b> ,		4
42	2020,		4
41	Compositionality in Synchronous Data Flow: Modular Code Generation from Hierarchical SDF Graphs <b>2009</b> ,		4
40	Code Generation for Embedded Java with Ptolemy. Lecture Notes in Computer Science, 2010, 155-166	0.9	4
39	Control Improvisation with Probabilistic Temporal Specifications 2016,		4
38	Time-critical networking - Invited presentation 2009,		3
37	PTIDES model on a distributed testbed emulating smart grid real-time applications 2011,		3
36	PTIDES on flexible task graph. ACM SIGPLAN Notices, <b>2009</b> , 44, 31-40	0.2	3
35	Advances in hardware design and implementation of signal processing systems [DSP Forum]. <i>IEEE Signal Processing Magazine</i> , <b>2008</b> , 25, 175-180	9.4	3
34	Counting interface automata and their application in static analysis of actor models 2005,		3
33	Concurrent Semantics Without the Notions of State or State Transitions. <i>Lecture Notes in Computer Science</i> , <b>2006</b> , 18-31	0.9	3
32	A code generation framework for Java component-based designs <b>2000</b> ,		3
31	Programs with ironclad timing guarantees <b>2019</b> ,		3
30	Reinventing Computing for Real Time <b>2007</b> , 1-25		3

29	The Fixed-Point Theory of Strictly Causal Functions 2013,		3
28	Service Discovery for the Connected Car with Semantic Accessors <b>2019</b> ,		2
27	System simulation from operational data <b>2015</b> ,		2
26	Ptera <b>2010</b> ,		2
25	Deploying Hard Real-Time Control Software on Chip-Multiprocessors 2010,		2
24	Complexity management in system-level design. <i>Journal of Signal Processing Systems</i> , <b>1996</b> , 14, 157-169		2
23	On the Verification of Timed Discrete-Event Models. <i>Lecture Notes in Computer Science</i> , <b>2013</b> , 213-227	0.9	2
22	An Axiomatization of the Theory of Generalized Ultrametric Semilattices of Linear Signals. <i>Lecture Notes in Computer Science</i> , <b>2013</b> , 248-258	0.9	2
21	Error-Completion in Interface Theories. Lecture Notes in Computer Science, 2013, 358-375	0.9	2
20	Information seeking and model predictive control of a cooperative multi-robot system. <i>Artificial Life and Robotics</i> , <b>2016</b> , 21, 393-398	0.6	2
19	An Integrated Simulation Tool for Computer Architecture and Cyber-Physical Systems. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 83-93	0.9	1
18	Observation and Interaction. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 31-42	0.9	1
17	A model for semantic localization <b>2015</b> ,		1
16	Ramifications of software implementation and deployment: A case study on yaw moment controller design <b>2015</b> ,		1
15	The Coroutine Model of Computation. Lecture Notes in Computer Science, 2012, 319-334	0.9	1
14	Gordian. ACM Transactions on Cyber-Physical Systems, <b>2020</b> , 4, 1-27	2.3	1
13	Time for All Programs, Not Just Real-Time Programs. Lecture Notes in Computer Science, 2021, 213-232	0.9	1
12	From Transitions to Executions. Lecture Notes in Computer Science, 2012, 170-190	0.9	1

## LIST OF PUBLICATIONS

11	Determinism. Transactions on Embedded Computing Systems, 2021, 20, 1-34	1.8	1
10	Models of Timed Systems. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 17-33	0.9	1
9	Engineering Education: A Focus on Systems <b>2005</b> , 69-77		
8	Opportunities for Industrial Control. <i>IFAC-PapersOnLine</i> , <b>2020</b> , 53, 7839-7844	0.7	
7	Generating Compact Code from Dataflow Specifications of Multirate Signal Processing Algorithms <b>2002</b> , 452-464		
6	Hyvisual: A Hybrid System Modeling Framework Based on Ptolemy II <b>2006</b> , 270-271		
5	Equation-Based Object-Oriented Modeling Languages and Tools. <i>Lecture Notes in Computer Science</i> , <b>2011</b> , 140-144	0.9	
4	The Fixed-Point Theory of Strictly Contracting Functions on Generalized Ultrametric Semilattices. <i>Electronic Proceedings in Theoretical Computer Science, EPTCS</i> ,126, 56-71		
3	Constructive Collisions. Lecture Notes in Computer Science, <b>2014</b> , 161-176	0.9	
2	Semantic Localization for IoT. Studies in Computational Intelligence, 2021, 365-383	0.8	
1	What Can Deep Neural Networks Teach Us About Embodied Bounded Rationality <i>Frontiers in Psychology</i> , <b>2022</b> , 13, 761808	3.4	