

Simone R Howells

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/5092014/publications.pdf>

Version: 2024-02-01

10
papers

106
citations

1478505

6
h-index

1474206

9
g-index

10
all docs

10
docs citations

10
times ranked

107
citing authors

#	ARTICLE	IF	CITATIONS
1	Understanding Dysphagia Care in the Community Setting. <i>Dysphagia</i> , 2019, 34, 681-691.	1.8	21
2	A framework to support the development of quality simulation-based learning programmes in speech-language pathology. <i>International Journal of Language and Communication Disorders</i> , 2020, 55, 287-300.	1.5	20
3	Simulation can replace part of speech-language pathology placement time: A randomised controlled trial. <i>International Journal of Speech-Language Pathology</i> , 2021, 23, 92-102.	1.2	19
4	Exploring the development of cultural awareness amongst post-graduate speech-language pathology students. <i>International Journal of Speech-Language Pathology</i> , 2016, 18, 259-271.	1.2	12
5	Living with Dysphagia in the Community: Caregivers "do whatever it takes." <i>Dysphagia</i> , 2021, 36, 108-119.	1.8	10
6	Client perspectives on living with dysphagia in the community. <i>International Journal of Speech-Language Pathology</i> , 2021, 23, 201-212.	1.2	10
7	Dysphagia care for adults in the community setting commands a different approach: perspectives of speech-language therapists. <i>International Journal of Language and Communication Disorders</i> , 2019, 54, 971-981.	1.5	7
8	Revisiting Cultural and Linguistic Diversity in Speech Pathology Programs in Australia: Listening to the Voices of Staff and International Students. <i>Professional and Practice-based Learning</i> , 2017, , 165-182.	0.4	3
9	Semantic priming in anomic aphasia: a focused investigation using cross-modal methodology. <i>Aphasiology</i> , 2015, 29, 744-761.	2.2	2
10	Clinical Educators'™ Perceptions of Students Following a Simulation-Based Learning Program. <i>Teaching and Learning in Communication Sciences and Disorders</i> , 2020, 4, .	0.1	2