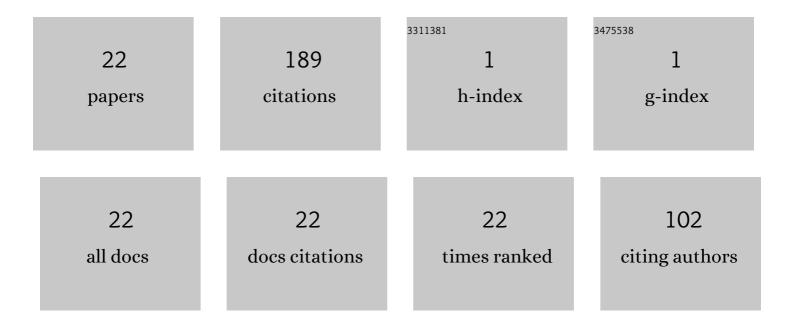
Roger McDermott

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/4966383/publications.pdf Version: 2024-02-01



10

#	Article	IF	CITATIONS
1	Why Don't You Tell Me What I Need to Know? Self-Flipped Classroom and Students' Personal Epistemology. , 2021, , .		0
2	Investigation into the Use of Learning Agreements to Enhance Stakeholder Engagement and Promote Self-Efficacy in Computing Education. , 2018, , .		1
3	Modelling competencies for computing education beyond 2020: a research based approach to defining competencies in the computing disciplines. , 2018, , .		47
4	A framework for writing learning agreements. , 2016, , .		5
5	Aligning Quality Assurance at the course unit and educational program levels. , 2016, , .		0
6	Motivation, Optimal Experience and Flow in First Year Computing Science. , 2016, , .		1
7	Students envisioning the future. , 2016, , .		1
8	Challenges and Recommendations for the Design and Conduct of Global Software Engineering Courses. , 2015, , .		40
9	A comparative analysis of two globally distributed group projects: A perspective from CSCW/CSCL research. , 2015, , .		0
10	Competencies for paradigm shift "survival". , 2015, , .		2
11	Virtual Teams and Employability in Global Software Engineering Education. , 2015, , .		8
12	Perseverance Measures and Attainment in First Year Computing Science Students. , 2015, , .		5
13	The learner experience of student-led international group project work in software engineering. , 2014, , .		2
14	Subject-level quality assurance in computing: Experiences from three national perspectives. , 2014, , .		2
15	Critical thinking, peer-writing, and the importance of feedback. , 2014, , .		4
16	Contemplations on results from investigating the Personal Epistemology of computing students. , 2013, , .		3
17	Investigation into the personal epistemology of computer science students. , 2013, , .		8

18 Student reflections on Collaborative Technology in a globally distributed student project. , 2012, , .

#	Article	IF	CITATIONS
19	Categorizing how students use Collaborative Technologies in a globally distributed project. , 2012, , .		4
20	On valuing peers: theories of learning and intercultural competence. Computer Science Education, 2012, 22, 319-342.	3.7	24
21	Motivating all our students?. , 2011, , .		14
22	Developing tools to encourage reflection in first year students blogs. , 2010, , .		8