

Nuno J Mamede

List of Publications by Year in descending order

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63
papers

347
citations

1163117

8
h-index

1125743

13
g-index

68
all docs

68
docs citations

68
times ranked

195
citing authors

#	ARTICLE	IF	CITATIONS
1	INTEGRAÇÃO DE PREDICADOS NOMINAIS EM PARSER: UMA EXPERIÊNCIA COM AS CONSTRUÇÕES COM O VERBO-SUPOORTE DAR EM PORTUGUÊS BRASILEIRO. ALFA: Revista De Linguística, 2018, 62, 543-571.	0.1	0
2	Automated anonymization of text documents. , 2016, , .		13
3	Automatic generation of exercises on passive transformation in Portuguese. , 2016, , .		1
4	Syntax Deep Explorer. Lecture Notes in Computer Science, 2016, , 189-201.	1.3	1
5	Assisting European Portuguese Teaching: Linguistic Features Extraction and Automatic Readability Classifier. Communications in Computer and Information Science, 2016, , 81-96.	0.5	0
6	A Rule-Based Meronymy Extraction Module for Portuguese. Computacion Y Sistemas, 2015, 19, .	0.3	0
7	Toward Automatic Classification of Metadiscourse. Lecture Notes in Computer Science, 2014, , 262-269.	1.3	1
8	Integrating Verbal Idioms into an NLP System. Lecture Notes in Computer Science, 2014, , 250-255.	1.3	1
9	Body-Part Nouns and Whole-Part Relations in Portuguese. Lecture Notes in Computer Science, 2014, , 125-136.	1.3	1
10	ASR-based exercises for listening comprehension practice in European Portuguese. Computer Speech and Language, 2013, 27, 1127-1142.	4.3	2
11	Bilingual Experiments on Automatic Recovery of Capitalization and Punctuation of Automatic Speech Transcripts. IEEE Transactions on Audio Speech and Language Processing, 2012, 20, 474-485.	3.2	41
12	Automatic Generation of Cloze Question Stems. Lecture Notes in Computer Science, 2012, , 168-178.	1.3	21
13	REAP.PT Serious Games for Learning Portuguese. Lecture Notes in Computer Science, 2012, , 248-259.	1.3	1
14	Coordination of -mente Ending Adverbs in Portuguese: An Integrated Solution. Lecture Notes in Computer Science, 2012, , 24-34.	1.3	1
15	Towards a Serious Game for Portuguese Learning. Lecture Notes in Computer Science, 2011, , 83-94.	1.3	8
16	P-AWL: Academic Word List for Portuguese. Lecture Notes in Computer Science, 2010, , 120-123.	1.3	13
17	Auxiliary Verbs and Verbal Chains in European Portuguese. Lecture Notes in Computer Science, 2010, , 110-119.	1.3	4
18	Comparing automatic rich transcription for Portuguese, Spanish and English Broadcast News. , 2009, , .		3

#	ARTICLE	IF	CITATIONS
19	Portuguese Temporal Expressions Recognition: From TE Characterization to an Effective TER Module Implementation. , 2009, , .		2
20	Indoor Domain Model for Dialogue Systems. Lecture Notes in Computer Science, 2009, , 512-520.	1.3	1
21	Question Interpretation in QA@L2F. Lecture Notes in Computer Science, 2009, , 377-384.	1.3	0
22	Recovering capitalization and punctuation marks for automatic speech recognition: Case study for Portuguese broadcast news. Speech Communication, 2008, 50, 847-862.	2.8	32
23	Impact of dynamic model adaptation beyond speech recognition. , 2008, , .		0
24	Starting to cook a tutoring dialogue system. , 2008, , .		8
25	QA@L2F, First Steps at QA@CLEF. Lecture Notes in Computer Science, 2008, , 356-363.	1.3	4
26	Language dynamics and capitalization using maximum entropy. , 2008, , .		6
27	Reengineering a domain-independent framework for spoken dialogue systems. , 2008, , .		5
28	Using System Expectations to Manage User Interactions. Lecture Notes in Computer Science, 2008, , 240-243.	1.3	2
29	Supporting Named Entity Recognition and Syntactic Analysis with Full-Text Queries. Lecture Notes in Computer Science, 2008, , 341-342.	1.3	1
30	Temporal Issues and Recognition Errors on the Capitalization of Speech Transcriptions. Lecture Notes in Computer Science, 2008, , 45-52.	1.3	0
31	Hybrid Knowledge Modeling for Ambient Intelligence. , 2007, , 58-77.		2
32	Cooking an Ontology. Lecture Notes in Computer Science, 2006, , 213-221.	1.3	18
33	Building a Dictionary of Anthroponyms. Lecture Notes in Computer Science, 2006, , 21-30.	1.3	2
34	A Framework for Integrating Natural Language Tools. Lecture Notes in Computer Science, 2006, , 110-119.	1.3	1
35	A negotiation model for autonomous agents. , 2005, , .		4
36	Negotiation Among Autonomous Agents: Experimental Evaluation of Integrative Strategies. , 2005, , .		10

#	ARTICLE	IF	CITATIONS
37	Reusing a Time Ontology. , 2004, , 241-248.		2
38	A Multi-use Incremental Syntax-Semantic Interface. Lecture Notes in Computer Science, 2004, , 231-242.	1.3	1
39	An Electronic Assistant for Poetry Writing. Lecture Notes in Computer Science, 2004, , 286-294.	1.3	5
40	An Independent Domain Dialogue System Through a Service Manager. Lecture Notes in Computer Science, 2004, , 161-171.	1.3	4
41	A step towards incremental generation of logical forms. , 2004, , .		1
42	Interpretations and Discourse Obligations in a Dialog System. Lecture Notes in Computer Science, 2003, , 197-200.	1.3	3
43	ASdeCopas: A Syntactic-Semantic Interface. Lecture Notes in Computer Science, 2003, , 455-459.	1.3	2
44	Identification of Direct/Indirect Discourse in Children's Stories. Lecture Notes in Computer Science, 2003, , 175-178.	1.3	0
45	Negotiation among Autonomous Computational Agents. Lecture Notes in Computer Science, 2002, , 556-565.	1.3	3
46	Using Morphological, Syntactical, and Statistical Information for Automatic Term Acquisition. Lecture Notes in Computer Science, 2002, , 219-227.	1.3	5
47	Locally perceiving hard global constraints in multi-agent scheduling. Journal of Intelligent Manufacturing, 2001, 12, 223-236.	7.3	16
48	Scheduling, Re-scheduling and Communication in the Multi-agent Extended Enterprise Environment. Lecture Notes in Computer Science, 2001, , 219-231.	1.3	0
49	What's in a Node. , 2000, , 187-193.		0
50	Agent Communication for Scheduling in the Extended Enterprise. IFIP Advances in Information and Communication Technology, 1999, , 353-364.	0.7	4
51	Timetabling using demand profiles. Lecture Notes in Computer Science, 1997, , 97-110.	1.3	0
52	SnePS _R – A SNePS with resources. Journal of Experimental and Theoretical Artificial Intelligence, 1993, 5, 199-213.	2.8	1
53	RR – An Intelligent Resource-Bounded Reasoner. , 1991, , 36-47.		0
54	Expanding SNePS capabilities with LORE. , 1989, , 27-39.		3

#	ARTICLE	IF	CITATIONS
55	Reasoning with the unknown. Lecture Notes in Computer Science, 1989, , 85-96.	1.3	2
56	Bringing resources into logic. , 0, , .		2
57	Towards a generic negotiation model for intentional agents. , 0, , .		11
58	Negotiation tactics for autonomous agents. , 0, , .		4
59	Ambient Intelligence Interaction via Dialogue Systems. , 0, , .		5
60	Recovering punctuation marks for automatic speech recognition. , 0, , .		19
61	Towards ubiquitous task management. , 0, , .		6
62	The impact of language dynamics on the capitalization of broadcast news. , 0, , .		6
63	Automatic generation of listening comprehension learning material in european portuguese. , 0, , .		1