

Emma Ashworth

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/4923347/publications.pdf>

Version: 2024-02-01

12
papers

78
citations

1684188
5
h-index

1588992
8
g-index

12
all docs

12
docs citations

12
times ranked

66
citing authors

| # | ARTICLE | IF | CITATIONS |
|----|---|-----|-----------|
| 1 | Ordinary Magic in Extraordinary Circumstances: Factors Associated with Positive Mental Health Outcomes for Early Adolescents During the COVID-19 Pandemic. <i>Adversity and Resilience Science</i> , 2022, 3, 65-79. | 2.6 | 6 |
| 2 | “Shall We Send a Panda?” A Practical Guide to Engaging Schools in Research: Learning from Large-Scale Mental Health Intervention Trials. <i>International Journal of Environmental Research and Public Health</i> , 2022, 19, 3367. | 2.6 | 7 |
| 3 | The Good Behaviour Game intervention to improve behavioural and other outcomes for children aged 7–8 years: a cluster RCT. <i>Public Health Research</i> , 2022, 10, 1-100. | 1.3 | 4 |
| 4 | Self-Reported Psychosomatic Complaints and Conduct Problems in Swedish Adolescents. <i>Children</i> , 2022, 9, 963. | 1.5 | 1 |
| 5 | Neural activation of anxiety and depression in children and young people: A systematic meta-analysis of fMRI studies. <i>Psychiatry Research - Neuroimaging</i> , 2021, 311, 111272. | 1.8 | 13 |
| 6 | Treatment effect modifiers in a randomized trial of the good behavior game during middle childhood.. <i>Journal of Consulting and Clinical Psychology</i> , 2021, 89, 668-681. | 2.0 | 6 |
| 7 | More than the sum of its parts: Cumulative risk effects on school functioning in middle childhood. <i>British Journal of Educational Psychology</i> , 2020, 90, 43-61. | 2.9 | 9 |
| 8 | Beyond “what works”: A mixed-methods study of intervention effect modifiers in the Good Behavior Game. <i>Psychology in the Schools</i> , 2020, 57, 222-246. | 1.8 | 3 |
| 9 | Game Over? No Main or Subgroup Effects of the Good Behavior Game in a Randomized Trial in English Primary Schools. <i>Journal of Research on Educational Effectiveness</i> , 2020, 13, 298-321. | 1.6 | 3 |
| 10 | Game On—Complier Average Causal Effect Estimation Reveals Sleeper Effects on Academic Attainment in a Randomized Trial of the Good Behavior Game. <i>Prevention Science</i> , 2020, 21, 222-233. | 2.6 | 4 |
| 11 | Coaching Models of School-Based Prevention and Promotion Programmes: A Qualitative Exploration of UK Teachers’ Perceptions. <i>School Mental Health</i> , 2018, 10, 287-300. | 2.1 | 16 |
| 12 | “Will My Young Adult Years be Spent Socially Distancing?” A Qualitative Exploration of Adolescents’ Experiences During the COVID-19 UK Lockdown. <i>Journal of Adolescent Research</i> , 0, , 074355842210971. | 2.1 | 6 |