

Jacob Gorm Davidsen

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/4904722/publications.pdf>

Version: 2024-02-01

16
papers

326
citations

1163117

8
h-index

1058476

14
g-index

16
all docs

16
docs citations

16
times ranked

332
citing authors

#	ARTICLE	IF	CITATIONS
1	Teaching in the Age of Covid-19. <i>Postdigital Science and Education</i> , 2020, 2, 1069-1230.	5.3	136
2	Teaching in the Age of Covid-19"1 Year Later. <i>Postdigital Science and Education</i> , 2021, 3, 1073-1223.	5.3	33
3	Understanding nomadic collaborative learning groups. <i>British Journal of Educational Technology</i> , 2018, 49, 235-247.	6.3	27
4	Between the Blabbering Noise of Individuals or the Silent Dialogue of Many: a Collective Response to "Postdigital Science and Education" (JandriÄž et al. 2018). <i>Postdigital Science and Education</i> , 2019, 1, 446-474.	5.3	24
5	"This is the size of one meter" Children's bodily-material collaboration. <i>International Journal of Computer-Supported Collaborative Learning</i> , 2017, 12, 65-90.	3.0	23
6	Researchers and teachers learning together and from each other using video-based multimodal analysis. <i>British Journal of Educational Technology</i> , 2014, 45, 451-460.	6.3	18
7	"You should collaborate, children": a study of teachers' design and facilitation of children's collaboration around touchscreens. <i>Technology, Pedagogy and Education</i> , 2016, 25, 573-593.	5.4	17
8	Ecotones: a Conceptual Contribution to Postdigital Thinking. <i>Postdigital Science and Education</i> , 2021, 3, 407-424.	5.3	13
9	"Everything comes together": Students' collaborative development of a professional dialogic practice in architecture and design education. <i>Thinking Skills and Creativity</i> , 2020, 37, 100678.	3.5	7
10	ICT as a tool for collaboration in the classroom " challenges and lessons learned. <i>Designs for Learning</i> , 2010, 3, 54.	0.8	7
11	Mind the hand: A study on children's embodied and multimodal collaborative learning around touchscreens. <i>Designs for Learning</i> , 2014, 7, 34.	0.8	7
12	Practical Epistemic Cognition in a Design Project"Engineering Students Developing Epistemic Fluency. <i>IEEE Transactions on Education</i> , 2019, 62, 216-225.	2.4	6
13	Digital Producers with Cognitive Disabilities. <i>Lecture Notes in Computer Science</i> , 2021, , 170-191.	1.3	2
14	Exploring What Touch-Screens Offer From the Perspectives of Children. , 2014, , 115-132.		2
15	Knowledge forms in students' collaborative work. , 2019, , 127-144.		2
16	SamhÄřighed, interaktion og vidensdeling blandt studerende - erfaringer fra et IKT-pÄř dagogisk udviklingsprojekt. <i>Dansk UniversitetspÄř dagogisk Tidsskrift</i> , 2016, 11, 57-71.	0.1	2