

Hanne Huygelier

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/4874115/publications.pdf>

Version: 2024-02-01

15
papers

355
citations

1163117

8
h-index

1125743

13
g-index

16
all docs

16
docs citations

16
times ranked

398
citing authors

#	ARTICLE	IF	CITATIONS
1	Acceptance of immersive head-mounted virtual reality in older adults. <i>Scientific Reports</i> , 2019, 9, 4519.	3.3	153
2	Local-global processing bias is not a unitary individual difference in visual processing. <i>Vision Research</i> , 2017, 141, 247-257.	1.4	39
3	An immersive virtual reality game to train spatial attention orientation after stroke: A feasibility study. <i>Applied Neuropsychology Adult</i> , 2022, 29, 915-935.	1.2	29
4	The Use of the Term Virtual Reality in Post-Stroke Rehabilitation: A Scoping Review and Commentary. <i>Psychologica Belgica</i> , 2021, 61, 145-162.	1.9	28
5	Immersive Virtual Reality for Older Adults. <i>ACM Transactions on Accessible Computing</i> , 2021, 14, 1-30.	2.4	25
6	Developing the Leuven Embedded Figures Test (L-EFT): testing the stimulus features that influence embedding. <i>PeerJ</i> , 2017, 5, e2862.	2.0	21
7	The Dutch version of the Oxford Cognitive Screen (OCS-NL): normative data and their association with age and socio-economic status. <i>Aging, Neuropsychology, and Cognition</i> , 2020, 27, 765-786.	1.3	14
8	Suppressed Visual Looming Stimuli are Not Integrated with Auditory Looming Signals: Evidence from Continuous Flash Suppression. <i>I-Perception</i> , 2015, 6, 48-62.	1.4	13
9	The Leuven Embedded Figures Test (L-EFT): measuring perception, intelligence or executive function?. <i>PeerJ</i> , 2018, 6, e4524.	2.0	13
10	Non-Spatial Impairments Affect False-Positive Neglect Diagnosis Based on Cancellation Tasks. <i>Journal of the International Neuropsychological Society</i> , 2020, 26, 668-678.	1.8	10
11	Quantifying egocentric spatial neglect with cancellation tasks: A theoretical validation. <i>Journal of Neuropsychology</i> , 2020, 14, 1-19.	1.4	4
12	The Design of a Virtual Reality Game for Stroke-Induced Attention Deficits. , 2017, , .		2
13	Audiovisual looming signals are not always prioritised: evidence from exogenous, endogenous and sustained attention. <i>Journal of Cognitive Psychology</i> , 2021, 33, 282-303.	0.9	2
14	The Value of Bayesian Methods for Accurate and Efficient Neuropsychological Assessment. <i>Journal of the International Neuropsychological Society</i> , 2022, 28, 984-995.	1.8	2
15	Can synchronous multisensory looming stimuli bias attentional weights?. <i>Journal of Vision</i> , 2017, 17, 680.	0.3	0