Deng-feng Li

List of Publications by Year
in descending order

146	6,777	50276	66911
papers	citations	46 h-index	78 g-index

155	155	155	2314
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Multiattribute decision making models and methods using intuitionistic fuzzy sets. Journal of Computer and System Sciences, 2005, 70, 73-85.	1.2	570
2	A ratio ranking method of triangular intuitionistic fuzzy numbers and its application to MADM problems. Computers and Mathematics With Applications, 2010, 60, 1557-1570.	2.7	304
3	Closeness coefficient based nonlinear programming method for interval-valued intuitionistic fuzzy multiattribute decision making with incomplete preference information. Applied Soft Computing Journal, 2011, 11, 3402-3418.	7.2	229
4	Fuzzy LINMAP approach to heterogeneous MADM considering comparisons of alternatives with hesitation degrees. Omega, 2013, 41, 925-940.	5.9	184
5	Linear programming method for multiattribute group decision making using IF sets. Information Sciences, 2010, 180, 1591-1609.	6.9	165
6	Fractional programming methodology for multi-attribute group decision-making using IFS. Applied Soft Computing Journal, 2009, 9, 219-225.	7.2	161
7	Atanassov's Intuitionistic Fuzzy Programming Method for Heterogeneous Multiattribute Group Decision Making With Atanassov's Intuitionistic Fuzzy Truth Degrees. IEEE Transactions on Fuzzy Systems, 2014, 22, 300-312.	9.8	160
8	Extension of the LINMAP for multiattribute decision making under Atanassovâ€™s intuitionistic fuzzy environment. Fuzzy Optimization and Decision Making, 2008, 7, 17-34.	5.5	157
9	Linear programming method for MADM with interval-valued intuitionistic fuzzy sets. Expert Systems With Applications, 2010, 37, 5939-5945.	7.6	157
10	Compromise ratio method for fuzzy multi-attribute group decision making. Applied Soft Computing Journal, 2007, 7, 807-817.	7.2	146
11	Multiattribute decision making method based on generalized OWA operators with intuitionistic fuzzy sets. Expert Systems With Applications, 2010, 37, 8673-8678.	7.6	146
12	Mathematical-Programming Approach to Matrix Games With Payoffs Represented by Atanassov's Interval-Valued Intuitionistic Fuzzy Sets. IEEE Transactions on Fuzzy Systems, 2010, 18, 1112-1128.	9.8	134
13	The GOWA operator based approach to multiattribute decision making using intuitionistic fuzzy sets. Mathematical and Computer Modelling, 2011, 53, 1182-1196.	2.0	130
14	Ordinal Priority Approach (OPA) in Multiple Attribute Decision-Making. Applied Soft Computing Journal, 2020, 86, 105893.	7.2	124
15	TOPSIS Based Nonlinear Programming Methodology for Multiattribute Decision Making With Interval-Valued Intuitionistic Fuzzy Sets. IEEE Transactions on Fuzzy Systems, 2010, , .	9.8	123
16	Fuzzy mathematical programming approach to heterogeneous multiattribute decision-making with interval-valued intuitionistic fuzzy truth degrees. Information Sciences, 2015, 325, 484-503.	6.9	123
17	A Compromise-Typed Variable Weight Decision Method for Hybrid Multiattribute Decision Making. IEEE Transactions on Fuzzy Systems, 2019, 27, 861-872.	9.8	117
18	Some measures of dissimilarity in intuitionistic fuzzy structures. Journal of Computer and System Sciences, 2004, 68, 115-122.	1.2	112

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19	A novel method for heterogeneous multi-attribute group decision making with preference deviation. Computers and Industrial Engineering, 2018, 124, 58-64.	6.3	110
20	Decision and Game Theory in Management With Intuitionistic Fuzzy Sets. Studies in Fuzziness and Soft Computing, 2014, , .	0.8	101
21	Fuzzy heterogeneous multiattribute decision making method for outsourcing provider selection. Expert Systems With Applications, 2014, 41, 3047-3059.	7.6	101
22	Fuzzy LINMAP method for multiattribute decision making under fuzzy environments. Journal of Computer and System Sciences, 2006, 72, 741-759.	1.2	95
23	A systematic approach to heterogeneous multiattribute group decision making. Computers and Industrial Engineering, 2010, 59, 561-572.	6.3	95
24	A novel cooperative game-based method to coordinate a sustainable supply chain under psychological uncertainty in fairness concerns. Transportation Research, Part E: Logistics and Transportation Review, 2021, 147, 102237.	7.4	93
25	Coordinating a closed-loop supply chain with fairness concerns through variable-weighted Shapley values. Transportation Research, Part E: Logistics and Transportation Review, 2019, 126, 227-253.	7.4	91
26	A Lexicographic Method for Matrix Games with Payoffs of Triangular Intuitionistic Fuzzy Numbers. International Journal of Computational Intelligence Systems, 2010, 3, 280-289.	2.7	84
27	Mapping development of linguistic decision making studies. Journal of Intelligent and Fuzzy Systems, 2016, 30, 2727-2736.	1.4	77
28	Fuzzy linear programming approach to multiattribute decision making with multiple types of attribute values and incomplete weight information. Applied Soft Computing Journal, 2013, 13, 4333-4348.	7.2	76
29	A note on â€œusing intuitionistic fuzzy sets for fault-tree analysis on printed circuit board assemblyâ€• Microelectronics Reliability, 2008, 48, 1741.	1.7	73
30	Linear programming approach to solve interval-valued matrix games. Omega, 2011, 39, 655-666.	5.9	73
31	A fuzzy inhomogenous multiattribute group decision making approach to solve outsourcing provider selection problems. Knowledge-Based Systems, 2014, 67, 71-89.	7.1	72
32	Some Muirhead Mean Operators for Intuitionistic Fuzzy Numbers and Their Applications to Group Decision Making. PLoS ONE, 2017, 12, e0168767.	2.5	72
33	A fast approach to compute fuzzy values of matrix games with payoffs of triangular fuzzy numbers. European Journal of Operational Research, 2012, 223, 421-429.	5.7	69
34	Willingness-to-cede behaviour in sustainable supply chain coordination. International Journal of Production Economics, 2021, 240, 108207.	8.9	64
35	Extension principles for interval-valued intuitionistic fuzzy sets and algebraic operations. Fuzzy Optimization and Decision Making, 2011, 10, 45-58.	5.5	62
36	Fuzzy multiattribute decision-making models and methods with incomplete preference information. Fuzzy Sets and Systems, 1999, 106, 113-119.	2.7	61

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37	A Parameterized Nonlinear Programming Approach to Solve Matrix Games With Payoffs of I-Fuzzy Numbers. IEEE Transactions on Fuzzy Systems, 2015, 23, 885-896.	9.8	61
38	An approach to fuzzy multiattribute decision making under uncertainty. Information Sciences, 2005, 169, 97-112.	6.9	59
39	Analysis of triangular intuitionistic fuzzy matrix games using robust ranking. Journal of Intelligent and Fuzzy Systems, 2017, 33, 327-336.	1.4	59
40	A new definition and formula of entropy for intuitionistic fuzzy sets. Journal of Intelligent and Fuzzy Systems, 2016, 30, 3057-3066.	1.4	57
41	Dual hesitant fuzzy group decision making method and its application to supplier selection. International Journal of Machine Learning and Cybernetics, 2016, 7, 819-831.	3.6	57
42	An Effective Methodology for Solving Matrix Games With Fuzzy Payoffs. IEEE Transactions on Cybernetics, 2013, 43, 610-621.	9.5	55
43	An Intuitionistic Fuzzy Multi-Objective Goal Programming Approach to Portfolio Selection. International Journal of Information Technology and Decision Making, 2021, 20, 1477-1497.	3.9	54
44	Some operators of intuitionistic uncertain 2-tuple linguistic variables and application to multi-attribute group decision making with heterogeneous relationship among attributes. Journal of Intelligent and Fuzzy Systems, 2018, 34, 599-611.	1.4	53
45	A NONLINEAR PROGRAMMING APPROACH TO MATRIX GAMES WITH PAYOFFS OF ATANASSOV'S INTUITIONISTIC FUZZY SETS. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2009, 17, 585-607.	1.9	52
46	Multi-attribute decision making method considering the amount and reliability of intuitionistic fuzzy information. Journal of Intelligent and Fuzzy Systems, 2015, 28, 1877-1883.	1.4	48
47	Multiattribute Group Decision Making Method Using Extended Linguistic Variables. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2009, 17, 793-806.	1.9	46
48	Extension of the TOPSIS for Multi-Attribute Group Decision Making under Atanassov IFS Environments. International Journal of Fuzzy System Applications, 2011, 1, 47-61.	0.7	46
49	RELATIVE RATIO METHOD FOR MULTIPLE ATTRIBUTE DECISION MAKING PROBLEMS. International Journal of Information Technology and Decision Making, 2009, 08, 289-311.	3.9	44
50	Interval programming models for matrix games with interval payoffs. Optimization Methods and Software, 2012, 27, 1-16.	2.4	44
51	FUZZY LINMAP METHOD FOR MULTIATTRIBUTE GROUP DECISION MAKING WITH LINGUISTIC VARIABLES AND INCOMPLETE INFORMATION. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2007, 15, 153-173.	1.9	42
52	Manufacturing Decisions and Government Subsidies for Electric Vehicles in China: A Maximal Social Welfare Perspective. Sustainability, 2018, 10, 672.	3.2	38
53	LEXICOGRAPHIC METHOD FOR MATRIX GAMES WITH PAYOFFS OF TRIANGULAR FUZZY NUMBERS. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2008, 16, 371-389.	1.9	36
54	An information-based score function of interval-valued intuitionistic fuzzy sets and its application in multiattribute decision making. Soft Computing, 2021, 25, 1913-1923.	3.6	36

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55	Minimum Weighted Minkowski Distance Power Models for Intuitionistic Fuzzy Madm with Incomplete Weight Information. International Journal of Information Technology and Decision Making, 2017, 16, 1387-1408.	3.9	35
56	The Novel Generalized Exponential Entropy for Intuitionistic Fuzzy Sets and Interval Valued Intuitionistic Fuzzy Sets. International Journal of Fuzzy Systems, 2019, 21, 2327-2339.	4.0	32
57	Decision making based on interval-valued complex single-valued neutrosophic hesitant fuzzy generalized hybrid weighted averaging operators. Journal of Intelligent and Fuzzy Systems, 2020, 38, 4359-4401.	1.4	32
58	FUZZY MULTIOBJECTIVE PROGRAMMING METHODS FOR FUZZY CONSTRAINED MATRIX GAMES WITH FUZZY NUMBERS. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2002, 10, 385-400.	1.9	30
59	Possibility mean and variance based method for multi-attribute decision making with triangular intuitionistic fuzzy numbers. Journal of Intelligent and Fuzzy Systems, 2013, 24, 743-754.	1.4	30
60	Possibility mean, variance and covariance of triangular intuitionistic fuzzy numbers. Journal of Intelligent and Fuzzy Systems, 2013, 24, 847-858.	1.4	30
61	A Direct Approach to Compute Triangular Fuzzy Banzhaf Values of Cooperative Games With Coalitionsâ€™ Values Represented by Triangular Fuzzy Numbers. IEEE Transactions on Fuzzy Systems, 2021, 29, 1567-1575.	9.8	29
62	Alfa-cut based linear programming methodology for constrained matrix games with payoffs of trapezoidal fuzzy numbers. Fuzzy Optimization and Decision Making, 2013, 12, 191-213.	5.5	28
63	Dual hesitant fuzzy multi-criteria decision making and its application to teaching quality assessment. Journal of Intelligent and Fuzzy Systems, 2014, 27, 1679-1688.	1.4	28
64	Solving constrained matrix games with payoffs of triangular fuzzy numbers. Computers and Mathematics With Applications, 2012, 64, 432-446.	2.7	27
65	A MAGDM Method Considering the Amount and Reliability Information of Interval-Valued Intuitionistic Fuzzy Sets. International Journal of Fuzzy Systems, 2017, 19, 715-725.	4.0	27
66	Application of satisfactory degree toÂinterval-valued intuitionistic fuzzy multi-attribute decision making. Journal of Intelligent and Fuzzy Systems, 2017, 32, 1019-1028.	1.4	27
67	An exact branchâ€andâ€price algorithm for multitasking scheduling on unrelated parallel machines. Naval Research Logistics, 2019, 66, 502-516.	2.2	27
68	MATHEMATICAL PROGRAMMING APPROACH TO MULTIATTRIBUTE DECISION MAKING UNDER INTUITIONISTIC FUZZY ENVIRONMENTS. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2008, 16, 557-577.	1.9	26
69	A new methodology for fuzzy multi-attribute group decision making with multi-granularity and non-homogeneous information. Fuzzy Optimization and Decision Making, 2010, 9, 83-103.	5.5	26
70	GROUP DECISION MAKING METHODOLOGY BASED ON THE ATANASSOV'S INTUITIONISTIC FUZZY SET GENERALIZED OWA OPERATOR. International Journal of Uncertainty, Fuzziness and Knowlege-Based Systems, 2010, 18, 801-817.	1.9	26
71	A large group decision-making method and its application to the evaluation of property perceived service quality. Journal of Intelligent and Fuzzy Systems, 2019, 37, 1513-1527.	1.4	25
72	$$(alpha , eta , gamma)$$-cut set based ranking approach to solving bi-matrix games in neutrosophic environment. Soft Computing, 2021, 25, 2729-2739.	3.6	24

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73	Solution of matrix games with rough interval payâ€offs and its application in the telecom market share problem. International Journal of Intelligent Systems, 2021, 36, 6066-6100.	5.7	23
74	A methodology for matrix games with payoffs of triangular intuitionistic fuzzy number. Journal of Intelligent and Fuzzy Systems, 2014, 26, 2899-2912.	1.4	22
75	Corrections to "TOPSIS-Based Nonlinear-Programming Methodology for Multi-attribute Decision Making With Interval-Valued Intuitionistic Fuzzy Sets" [Apr 10 299-311]. IEEE Transactions on Fuzzy Systems, 2018, 26, 391-391.	9.8	22
76	Collaborative profit allocation schemes for logistics enterprise coalitions with incomplete information. Omega, 2021, 101, 102237.	5.9	21
77	Electronic health records based reinforcement learning for treatment optimizing. Information Systems, 2022, 104, 101878.	3.6	21
78	Bilinear Programming Approach to Solve Interval Bimatrix Games in Tourism Planning Management. International Journal of Fuzzy Systems, 2016, 18, 504-510.	4.0	19
79	A Direct Method of Interval Banzhaf Values of Interval Cooperative Games. Journal of Systems Science and Systems Engineering, 2019, 28, 382-391.	1.6	18
80	A Lexicographic Method for Matrix Games with Payoffs of Triangular Intuitionistic Fuzzy Numbers. International Journal of Computational Intelligence Systems, 2010, 3, 280.	2.7	18
81	Mathematical programming methodology for multiattribute decision making using interval-valued intuitionistic fuzzy sets. Journal of Intelligent and Fuzzy Systems, 2013, 24, 755-763.	1.4	17
82	Birough programming approach for solving bi-matrix games with birough payoff elements. Journal of Intelligent and Fuzzy Systems, 2015, 29, 863-875.	1.4	17
83	Models and Methods for Interval-Valued Cooperative Games in Economic Management. , 2016, , .		17
84	A GENERAL MULTI-ATTRIBUTE MULTI-SCALE DECISION MAKING METHOD BASED ON DYNAMIC LINMAP FOR PROPERTY PERCEIVED SERVICE QUALITY EVALUATION. Technological and Economic Development of Economy, 2020, 26, 1052-1073.	4.6	17
85	A Linear Programming Approach to Solve Constrained Bi-matrix Games with Intuitionistic Fuzzy Payoffs. International Journal of Fuzzy Systems, 2019, 21, 908-915.	4.0	16
86	On properties of four IFS operators. Fuzzy Sets and Systems, 2005, 154, 151-155.	2.7	15
87	NOTES ON "LINEAR PROGRAMMING TECHNIQUE TO SOLVE TWO-PERSON MATRIX GAMES WITH INTERVAL PAY-OFFS". Asia-Pacific Journal of Operational Research, 2011, 28, 705-737.	1.3	15
88	A new axiomatization of the Shapleyâ€“solidarity value for games with a coalition structure. Operations Research Letters, 2018, 46, 163-167.	0.7	15
89	Non-linear Programming Approach to Solve Bi-matrix Games with Payoffs Represented by I-fuzzy Numbers. International Journal of Fuzzy Systems, 2016, 18, 492-503.	4.0	14
90	A mean-area ranking based non-linear programming approach to solve intuitionistic fuzzy bi-matrix games. Journal of Intelligent and Fuzzy Systems, 2017, 33, 563-573.	1.4	14

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91	Fair distribution of surplus and efficient extensions of the Myerson value. Economics Letters, 2018, 165, 1-5.	1.9	14
92	A Biobjective Biform Game Approach to Optimizing Strategies in Bilateral Link Network Formation. IEEE Transactions on Systems, Man, and Cybernetics: Systems, 2022, 52, 1653-1662.	9.3	14
93	Extension of generalized solidarity values to interval-valued cooperative games. Journal of Industrial and Management Optimization, 2020, 16, 919-931.	1.3	14
94	Linear programming approach to matrix games with intuitionistic fuzzy goals. International Journal of Computational Intelligence Systems, 2013, 6, 186.	2.7	13
95	Parameterized bilinear programming methodology for solving triangular intuitionistic fuzzy number bimatrix games. Journal of Intelligent and Fuzzy Systems, 2016, 31, 115-125.	1.4	13
96	Interval-valued least square prenucleolus of interval-valued cooperative games and a simplified method. Operational Research, 2018, 18, 205-220.	2.0	13
97	Linear programming technique for solving interval-valued constraint matrix games. Journal of Industrial and Management Optimization, 2014, 10, 1059-1070.	1.3	13
98	Stability on multiobjective dynamic programming problems with fuzzy parameters in the objective functions and in the constraints. European Journal of Operational Research, 2004, 158, 678-696.	5.7	12
99	A Value and Ambiguity-Based Ranking Method of Trapezoidal Intuitionistic Fuzzy Numbers and Application to Decision Making. Scientific World Journal, The, 2014, 2014, 1-8.	2.1	12
100	Solving bi-matrix games with intuitionistic fuzzy goals and intuitionistic fuzzy payoffs. Journal of Intelligent and Fuzzy Systems, 2017, 33, 3723-3732.	1.4	12
101	An approach to computing interval-valued discounted Shapley values for a class of cooperative games under interval data. International Journal of General Systems, 2018, 47, 794-808.	2.5	12
102	The Egalitarian Efficient Extension of the Aumannâ€“DrÃ¨ze Value. Journal of Optimization Theory and Applications, 2019, 181, 1033-1052.	1.5	12
103	EVALUATING THE COMPREHENSIVE IMPACTS OF TOURISM IN HAINAN BY INTERGRATING INPUT-OUTPUT MODEL WITH MCDM METHODS. Technological and Economic Development of Economy, 2020, 26, 989-1029.	4.6	11
104	Big Data and Intelligent Decisions: Introduction to the Special Issue. Group Decision and Negotiation, 2021, 30, 1195-1200.	3.3	11
105	Designing an incentive scheme for producer responsibility organization of waste tires: A MCGP cooperative game approach. Computers and Industrial Engineering, 2022, 167, 108009.	6.3	10
106	FUZZY LINEAR PROGRAMMING APPROACH TO MULTI-ATTRIBUTE DECISION-MAKING WITH LINGUISTIC VARIABLES AND INCOMPLETE INFORMATION. International Journal of Modeling, Simulation, and Scientific Computing, 2007, 10, 505-525.	1.4	9
107	Notes on â€œPossibilistic programming approach for fuzzy multidimensional analysis of preference in group decision makingâ€• Computers and Industrial Engineering, 2014, 73, 1-4.	6.3	9
108	Nonlinear programming method for interval-valued n-person cooperative games. Operational Research, 2017, 17, 479-497.	2.0	9

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109	Multi-stage production planning usingÂfuzzy multi-objective programming with consideration of maintenance. Journal of Intelligent and Fuzzy Systems, 2018, 34, 2753-2769.	1.4	9
110	Research on bilateral matching decision method considering attribute association in heterogeneous information environment. Journal of Intelligent and Fuzzy Systems, 2020, 38, 4779-4792.	1.4	9
111	A SIMPLIFIED METHOD FOR COMPUTING INTERVAL-VALUED EQUAL SURPLUS DIVISION VALUES OF INTERVAL-VALUED COOPERATIVE GAMES. , 2018, 8, 527-542.		8
112	BIG DATA AND INTELLIGENT DECISION METHODS IN ECONOMY, INNOVATION AND SUSTAINABLE DEVELOPMENT. Technological and Economic Development of Economy, 2020, 26, 970-973.	4.6	8
113	Novel equal division values based on playersâ€™ excess vectors and their applications to logistics enterprise coalitions. Information Sciences, 2020, 512, 1543-1554.	6.9	7
114	Intuitionistic Fuzzy Set Theories. Studies in Fuzziness and Soft Computing, 2014, , 1-46.	0.8	7
115	A new axiomatization of a class of equal surplus division values for TU games. RAIRO - Operations Research, 2018, 52, 935-942.	1.8	6
116	A Difference-Index Based Ranking Bilinear Programming Approach to Solving Bimatrix Games with Payoffs of Trapezoidal Intuitionistic Fuzzy Numbers. Journal of Applied Mathematics, 2013, 2013, 1-10.	0.9	4
117	OWA-BASED NONLINEAR MATHEMATICAL PROGRAMMING APPROACH TO FUZZY MULTI-ATTRIBUTE GROUP DECISION MAKING WITH LINGUISTIC VARIABLES. New Mathematics and Natural Computation, 2010, 06, 285-300.	0.7	3
118	Fuzzy distances based FMAGDM compromise ratio method and application. Journal of Systems Engineering and Electronics, 2010, 21, 455-460.	2.2	3
119	A simplified method of interval-valued solidarity values for a special class of interval-valued cooperative games. Journal of Intelligent and Fuzzy Systems, 2018, 35, 3653-3660.	1.4	3
120	A graph cooperative game with interval-valued payoffs and its simplified solving method. Journal of Intelligent and Fuzzy Systems, 2019, 37, 2913-2923.	1.4	3
121	Profit Allocations for Restricted Coalition With Hesitation Degrees in Cooperative Game Theory. IEEE Access, 2020, 8, 83105-83115.	4.2	3
122	Improved Shapley Values Based on Playersâ€™ Least Square Contributions and Their Applications in the Collaborative Profit Sharing of the Rural E-commerce. Group Decision and Negotiation, 2022, 31, 7-22.	3.3	3
123	Matrix Games with Payoffs of Intuitionistic Fuzzy Sets and Linear and Nonlinear Programming Methods. Studies in Fuzziness and Soft Computing, 2014, , 289-318.	0.8	2
124	The Equal Surplus Division Value for Cooperative Games with a Level Structure. Group Decision and Negotiation, 2021, 30, 1315-1341.	3.3	2
125	Interval-Valued Matrix Games. Studies in Fuzziness and Soft Computing, 2016, , 3-63.	0.8	2
126	Multiattribute Decision-Making Methods with Interval-Valued Intuitionistic Fuzzy Sets. Studies in Fuzziness and Soft Computing, 2014, , 153-223.	0.8	2

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127	Managing interval-valued multiplicative hesitant fuzzy information in GDM problems. Scientia Iranica, 2016, 23, 1918-1927.	0.4	2
128	The Method for Solving Bi-matrix Games with Intuitionistic Fuzzy Set Payoffs. Communications in Computer and Information Science, 2019, , 131-150.	0.5	2
129	Pareto Optimal Strategies for Matrix Games with Payoffs of Intuitionistic Fuzzy Sets. Communications in Computer and Information Science, 2017, , 148-161.	0.5	1
130	Quadratic Programming Models and Method for Interval-Valued Cooperative Games with Fuzzy Coalitions. Communications in Computer and Information Science, 2017, , 318-336.	0.5	1
131	Multiattribute Decision-Making Methods with Intuitionistic Fuzzy Sets. Studies in Fuzziness and Soft Computing, 2014, , 75-151.	0.8	1
132	Two Bargain Game Models of the Second-Hand Housing Commence. Communications in Computer and Information Science, 2017, , 72-85.	0.5	1
133	Interval-Valued Intuitionistic Fuzzy Multi-Attribute Decision Making Based on Satisfactory Degree. Advances in Computational Intelligence and Robotics Book Series, 2017, , 49-71.	0.4	1
134	Fuzzy Nonlinear Programming with Applications in Decision Making. Journal of Applied Mathematics, 2014, 2014, 1-2.	0.9	0
135	Nonlinear programming models and method for interval-valued multiobjective cooperative games. , 2014, , .		0
136	Matrix Games with Payoffs of Triangular Fuzzy Numbers. Studies in Fuzziness and Soft Computing, 2016, , 65-120.	0.8	0
137	An Allocation Method of Provincial College Enrollment Plan Based on Bankruptcy Model. Communications in Computer and Information Science, 2017, , 240-252.	0.5	0
138	A Profit Allocation Model of Employee Coalitions Based on Triangular Fuzzy Numbers in Tacit Knowledge Sharing. Communications in Computer and Information Science, 2017, , 353-367.	0.5	0
139	Extension of the TOPSIS for Multi-Attribute Group Decision Making under Atanassov IFS Environments. , 2013, , 241-255.		0
140	Matrix Games with Payoffs of Trapezoidal Intuitionistic Fuzzy Numbers and Solution Methods. Studies in Fuzziness and Soft Computing, 2014, , 357-398.	0.8	0
141	Several Interval-Valued Solutions of Interval-Valued Cooperative Games and Simplified Methods. , 2016, , 69-137.		0
142	Bargaining Model of Mutual Deterrence Among Three Players with Incomplete Information. Communications in Computer and Information Science, 2017, , 40-52.	0.5	0
143	Interval-Valued Least Square Prenucleolus of Interval-Valued Cooperative Games with Fuzzy Coalitions. Communications in Computer and Information Science, 2017, , 303-317.	0.5	0
144	Two-Phase Nonlinear Programming Models and Method for Interval-Valued Multiobjective Cooperative Games. Communications in Computer and Information Science, 2017, , 265-279.	0.5	0

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145	Nash Stability in a Multi-objective Graph Model with Interval Preference Weights: Application to a US-China Trade Dispute. Lecture Notes in Business Information Processing, 2020, , 3-20.	1.0	0
146	Use of ANP and TOPSIS for the 3D Printing on Customized Electrical Vehicles. , 2020, , .		0