Gary R Morrison

List of Publications by Year
in descending order

58	1,249	430442	377514
papers	citations	18 h-index	34 g-index

59	59	59	691
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Effects of learner-to-learner interactions on social presence, achievement and satisfaction. Journal of Computing in Higher Education, 2018, 30, 154-175.	3.9	39
2	Presence and learning in a community of inquiry. Distance Education, 2017, 38, 245-258.	2.5	33
3	Knowing what you know: improving metacomprehension and calibration accuracy in digital text. Educational Technology Research and Development, 2017, 65, 29-45.	2.0	12
4	Exploring the redundancy effect in printâ€based instruction containing representations. British Journal of Educational Technology, 2015, 46, 423-436.	3.9	3
5	Introduction to special issue on quality research. Journal of Computing in Higher Education, 2014, 26, 1-3.	3.9	0
6	Research-Based Instructional Perspectives. , 2014, , 31-38.		5
7	Managing Cognitive Load While Teaching Human Gait to Novice Health Care Science Students. Journal, Physical Therapy Education, 2013, 27, 58-69.	0.3	7
8	Constructing a deconstructed campus: instructional design as vital bricks and mortar. Journal of Computing in Higher Education, 2012, 24, 119-131.	3.9	3
9	An Analysis of Success and Failures: Focusing on Learnerâ€“Content Interactions for the Next Generation of Distance Education. , 2012, , 235-250.		2
10	Introduction to the special issue on interaction in distance education. Journal of Computing in Higher Education, 2011, 23, 79-81.	3.9	1
11	Introduction to this special issue: Faculty intellectual property in the digital age. Journal of Computing in Higher Education, 2010, 22, 149-152.	3.9	0
12	The Role of Evaluation in Instructional Design. , 2010, , 554-576.		0
13	Educational Technology Research Past and Present: Balancing Rigor and Relevance to Impact School Learning. Contemporary Educational Technology, 2010, 1, .	1.3	59
14	Effective Knowledge Development in Game-Based Learning Environments. , 2010, , 152-168.		1
15	For successful use of instructional technology in higher education we mustâ€¦. Journal of Computing in Higher Education, 2009, 21, 1-3.	3.9	2
16	Controlling split attention and redundancy in physical therapy instruction. Educational Technology Research and Development, 2008, 56, 379-399.	2.0	35
17	How do instructional designers use automated instructional design tool?. Computers in Human Behavior, 2007, 23, 536-553.	5.1	19
18	Using experimental methods in higher education research. Journal of Computing in Higher Education, 2005, 16, 39-64.	3.9	17

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19	Research on cognitive load theory: Application to e-learning. Educational Technology Research and Development, 2005, 53, 94-104.	2.0	38
20	When each one has one: The influences on teaching strategies and student achievement of using laptops in the classroom. Educational Technology Research and Development, 2003, 51, 23-44.	2.0	116
21	Integrating Computers into the Problem-Solving Process. New Directions for Teaching and Learning, 2003, 2003, 33-38.	0.2	8
22	Principles for using animation in computer-based instruction: theoretical heuristics for effective design. Computers in Human Behavior, 2002, 18, 465-477.	5.1	69
23	Designing Instruction for Learning in Electronic Classrooms. New Directions for Teaching and Learning, 2000, 2000, 15-22.	0.2	9
24	Distance education research: Messages to the field. TechTrends, 1999, 43, 14-18.	1.4	6
25	Moving from computer literate to technologically compotent: The next educational reform. Computers in Human Behavior, 1998, 14, 93-109.	5.1	22
26	Evaluating Technology-Based Processes and Products. New Directions for Teaching and Learning, 1998, 1998, 69-77.	0.2	5
27	The effect of distance learning classroom design on student perceptions. Educational Technology Research and Development, 1997, 45, 5-19.	2.0	14
28	A formative evaluation of a computer-based instruction tutorial with application to electronic performance support systems. , 1996, , .		2
29	Using a hypertext environment for teaching process writing: An evaluation study of three student groups. Educational Technology Research and Development, 1995, 43, 33-51.	2.0	7
30	The Effects of Feedback and Incentives on Achievement in Computer-Based Instruction. Contemporary Educational Psychology, 1995, 20, 32-50.	1.6	61
31	Evaluation as a Tool for Research and Development: Issues and Trends in Its Applications in Educational Technology. , 1995, , 491-521.		0
32	Preferences for different CBI text screen designs based on the density level and realism of the lesson content viewed. Computers in Human Behavior, 1994, 10, 593-603.	5.1	1
33	The media effects question: â€œUnresolvableâ€•or asking the right question. Educational Technology Research and Development, 1994, 42, 41-44.	2.0	48
34	Utilization of the microcomputer in the mathematics classroom. Computers in Human Behavior, 1993, 9, 17-26.	5.1	4
35	How to get research articles published in professional journals. TechTrends, 1993, 38, 29-33.	1.4	3
36	Using elaboration strategies training in computer-based instruction to promote generative learning. Contemporary Educational Psychology, 1992, 17, 125-135.	1.6	21

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37	Getting Started as a Researcher. TechTrends, 1992, 37, 19-22.	1.4	2
38	Learner control of context and instructional support in learning elementary school mathematics. Educational Technology Research and Development, 1992, 40, 5-13.	2.0	56
39	The role of rewording and context personalization in the solving of mathematical word problems.. Journal of Educational Psychology, 1991, 83, 61-68.	2.1	97
40	How to get your Convention Proposal Accepted for AECT â€™92. TechTrends, 1991, 36, 69-71.	1.4	2
41	Making effective presentations. TechTrends, 1991, 36, 38-40.	1.4	3
42	The longitudinal influences of computer-intensive learning experiences on at-risk elementary students. Educational Technology Research and Development, 1991, 39, 33-46.	2.0	1
43	The effects of different feedback strategies using computer-administered multiple-choice questions as instruction. Educational Technology Research and Development, 1991, 39, 5-17.	2.0	200
44	An evaluation of alternative distance tutoring models for at-risk elementary school children. Computers in Human Behavior, 1990, 6, 247-259.	5.1	8
45	In search of a happy medium in instructional technology research: Issues concerning external validity, media replications, and learner control. Educational Technology Research and Development, 1989, 37, 19-33.	2.0	84
46	Learner preferences for varying screen densities using realistic stimulus materials with single and multiple designs. Educational Technology Research and Development, 1989, 37, 53-60.	2.0	4
47	Uses and effects of learner control of context and instructional support in computer-based instruction. Educational Technology Research and Development, 1989, 37, 29-39.	2.0	41
48	Implications for the design of computer-based instruction screens. Computers in Human Behavior, 1989, 5, 167-173.	5.1	5
49	Reconsidering CBI screen design: Alternatives to text-based designs. Computers in Human Behavior, 1989, 5, 153.	5.1	0
50	Who's on first. Performance + Instruction, 1988, 27, 5-6.	0.1	1
51	Obtaining more out of less text in CBI: Effects of varied text density levels as a function of learner characteristics and control strategy. Educational Communication and Technology Journal, 1988, 36, 131-142.	1.1	23
52	Text density level as a design variable in instructional displays. Educational Communication and Technology Journal, 1988, 36, 103-115.	1.1	16
53	The instructional designer-subject specialist relationship: Implications for professional training. Journal of Instructional Development, 1988, 11, 24-27.	0.3	5
54	Adapting text presentations to media attributes: Getting more out of less in CBI. Computers in Human Behavior, 1988, 4, 65-75.	5.1	7

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55	Evaluating training programs in business and industry. Performance + Instruction, 1986, 25, 32-35.	0.1	0
56	Communicability of the emotional connotation of type. Educational Communication and Technology Journal, 1986, 34, 235-244.	1.1	17
57	Nonviolent instructional development: Working with the subject matter expert. Performance + Instruction, 1985, 24, 25-27.	0.1	4
58	Instructional Design for Technology-Based Systems. Advances in Higher Education and Professional Development Book Series, 0, , 38-56.	0.1	1