Leandro Miletto Tonetto

List of Publications by Year
in descending order

24 papers	394 citations	932766 10 h-index	794141 19 g-index
24 all docs	24 docs citations	24 times ranked	374 citing authors

#	Article	IF	Citations
1	Information and communication technologies in emergency care services for patients with COVID-19: a multi-national study. International Journal of Production Research, 2023, 61, 8384-8400.	4.9	8
2	Contributions of Healthcare 4.0 digital applications to the resilience of healthcare organizations during the COVID-19 outbreak. Technovation, 2022, 111, 102379.	4.2	30
3	Playful interventions to promote the subjective wellbeing of pediatric cancer inpatients during laboratory and imaging exams: A qualitative study. European Journal of Oncology Nursing, 2022, 56, 102094.	0.9	4
4	Differences in thinking styles across professionals with different academic backgrounds when developing a product. Architectural Engineering and Design Management, 2021, 17, 3-16.	1.2	5
5	Impacts of Healthcare 4.0 digital technologies on the resilience of hospitals. Technological Forecasting and Social Change, 2021, 166, 120666.	6.2	59
6	Playful strategies to foster the well-being of pediatric cancer patients in the Brazilian Unified Health System: a design thinking approach. BMC Health Services Research, 2021, 21, 985.	0.9	4
7	Digital technologies: An exploratory study of their role in the resilience of healthcare services. Applied Ergonomics, 2021, 97, 103517.	1.7	17
8	DIRETRIZES DE PROJETO DE ARTEFATOS TECNOLÃ"GICOS PARA MITIGAR CONFLITOS NA GESTÃƒO DO TEMPO NA PATERNIDADE. Revista ErgodesignHCI, 2021, 9, 34.	0.1	0
9	Lean-healthcare approach to reduce costs in a sterilization plant based on surgical tray rationalization. Production Planning and Control, 2020, 31, 483-495.	5.8	15
10	Text mining approach to explore dimensions of airline customer satisfaction using online customer reviews. Journal of Air Transport Management, 2020, 83, 101760.	2.4	112
11	Designing Toys and Play Activities for the Development of Social Skills in Childhood. Design Journal, 2020, 23, 199-217.	0.5	3
12	â€œStep by stepâ€: the development of a therapeutic game to assist in the treatment of drug use. Ciencia E Saude Coletiva, 2020, 25, 2325-2334.	0.1	1
13	Influences of visual attributes of food packaging on consumer preference and associations with taste and healthiness. International Journal of Consumer Studies, 2019, 43, 210-217.	7.2	43
14	State of the art on the role of the Theory of Inventive Problem Solving in Sustainable Product-Service Systems: Past, Present, and Future. Journal of Cleaner Production, 2019, 212, 489-504.	4.6	26
15	TOMADA DE DECISÃƒO RACIONAL E EXPERIENCIAL NO PROJETO DE PRODUTOS. GestÃ£o & Tecnologia De Projetos, 2018, 13, 75.	0.1	0
16	Aesthetic and functional bra attributes as emotional triggers. Fashion and Textiles, 2018, 5, .	1.3	7
17	Why we love or hate our cars: A qualitative approach to the development of a quantitative user experience survey. Applied Ergonomics, 2016, 56, 68-74.	1.7	14
18	Understanding the role of intuition in decision-making when designing for experiences: contributions from cognitive psychology. Theoretical Issues in Ergonomics Science, 2015, 16, 631-642.	1.0	11

#	Article	IF	Citations
19	Perspectivas metodológicas na pesquisa sobre o comportamento do consumido. Psicologia: Ciência E Profissão, 2014, 34, 180-195.	0.0	7
20	Modifying Action Sounds Influences People's Emotional Responses and Bodily Sensations. I-Perception, 2014, 5, 153-163.	0.8	11
21	Psicologia cognitiva e consumo: o impacto da quantidade de informações na configuração de objetivos. Psicologia: Reflexao E Critica, 2012, 25, 174-181.	0.4	1
22	Quando a forma importa: o efeito de configuração de mensagens na tomada de decisão. Psicologia: Ciência E Profissão, 2010, 30, 766-779.	0.0	0
23	O papel das heurísticas no julgamento e na tomada de decisão sob incerteza. Estudos De Psicologia (Campinas), 2006, 23, 181-189.	0.8	16
24	Game design guidelines to foster empathic behaviours in school-age children. Design Journal, 0, , 1-19.	0.5	0