

Javier Lluçh Crespo

List of Publications by Year in descending order

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Version: 2024-02-01

17
papers

136
citations

1937685

4
h-index

1588992

8
g-index

18
all docs

18
docs citations

18
times ranked

135
citing authors

#	ARTICLE	IF	CITATIONS
1	Learning Words Using Augmented Reality. , 2010, , .		23
2	MnemoCity Task: Assessment of Childrens Spatial Memory Using Stereoscopy and Virtual Environments. PLoS ONE, 2016, 11, e0161858.	2.5	21
3	Modelling tree structures using a single polygonal mesh. Graphical Models, 2004, 66, 89-101.	2.4	17
4	Interactive three-dimensional rendering on mobile computer devices. , 2005, , .		16
5	Procedural multiresolution for plant and tree rendering. , 2003, , .		13
6	Using a Virtual Maze Task to Assess Spatial Short-term Memory in Adults. , 2017, , .		12
7	Comparative Study of Stereoscopic Techniques Applied to a Virtual Globe. Cartographic Journal, 2013, 50, 369-375.	1.5	10
8	A hybrid mutiresolution representation for fast tree modeling and rendering. Procedia Computer Science, 2010, 1, 485-494.	2.0	5
9	Virtainer: Graphical Simulation of Container Storage Yard with Dynamic Portal Rendering. , 0, , .		4
10	Multiresolution 3D Rendering on Mobile Devices. Lecture Notes in Computer Science, 2006, , 287-294.	1.3	4
11	Procedural multiresolution for plant and tree rendering. , 2003, , .		4
12	Precision of Wearable GPS in Marathon Races. IEEE Consumer Electronics Magazine, 2021, 10, 32-38.	2.3	2
13	A virtual reality photography application to assess spatial memory. Behaviour and Information Technology, 0, , 1-14.	4.0	2
14	Geometric substitution using random L-systems. Computers and Graphics, 1996, 20, 713-721.	2.5	1
15	Real Time Tree Sketching. Lecture Notes in Computer Science, 2004, , 197-204.	1.3	1
16	Continuous LODs and Adaptive Frame-Rate Control for Spherical Light Fields. , 2007, , .		1
17	A Multiresolution Model for Non-photorealistic Rendering of Trees. Lecture Notes in Computer Science, 2006, , 310-317.	1.3	0