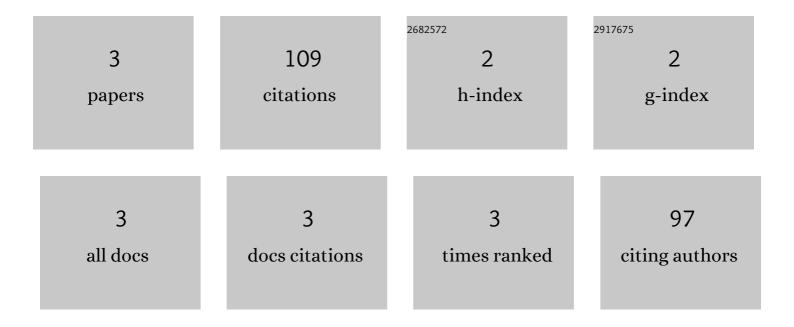
Héctor P MartÃ-nez

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/4437125/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Procedural Audio in Computer Games Using Motion Controllers: An Evaluation on the Effect and Perception. International Journal of Computer Games Technology, 2013, 2013, 1-16.	2.5	5
2	Towards affective camera control in games. User Modeling and User-Adapted Interaction, 2010, 20, 313-340.	3.8	96
3	Extending neuro-evolutionary preference learning through player modeling. , 2010, , .		8