

# Raphael Abreu

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/439135/publications.pdf>

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14  
papers

54  
citations

2682572

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h-index

2550090

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g-index

14  
all docs

14  
docs citations

14  
times ranked

26  
citing authors

#	ARTICLE	IF	CITATIONS
1	Toward Content-Driven Intelligent Authoring of Mulsemedia Applications. IEEE MultiMedia, 2021, 28, 7-16.	1.7	10
2	Sensory Effect Extraction for 360° Media Content. , 2021, , .		1
3	Supporting the Learning of Evolution Theory Using an Educational Simulator. IEEE Transactions on Learning Technologies, 2020, 13, 417-424.	3.2	1
4	Semi-automatic synchronization of sensory effects in mulsemedia authoring tools. , 2019, , .		8
5	A Bimodal Learning Approach to Assist Multi-sensory Effects Synchronization. , 2018, , .		3
6	Modeling sensory effects as first-class entities in multimedia applications. , 2018, , .		15
7	Using Abstract Anchors to Aid The Development of Multimedia Applications With Sensory Effects. , 2017, , .		7
8	Using Abstract Anchors for Automatic Authoring of Sensory Effects Based on Ambient Sound Recognition. , 2017, , .		2
9	Simulation step size analysis of a whole-cell computational model of bacteria. AIP Conference Proceedings, 2016, , .	0.4	2
10	NCL: Storing user settings in media node. , 0, , .		0
11	Mais de um sentido: Facilitando a autoria, sincronizaçã~o e execuçã~o de efeitos sensoriais em linguagens multim~edia. , 0, , .		0
12	Providing multi-user in NCL with userAgent and UserProfile. , 0, , .		3
13	NCL: Storing ambient settings in media node. , 0, , .		0
14	Providing Multimodal User Interaction in NCL. , 0, , .		2