Raphael Abreu

List of Publications by Year in descending order

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2682572 2550090 14 54 2 3 citations g-index h-index papers 14 14 14 26 docs citations times ranked citing authors all docs

#	Article	IF	CITATIONS
1	Modeling sensory effects as first-class entities in multimedia applications. , 2018, , .		15
2	Toward Content-Driven Intelligent Authoring of Mulsemedia Applications. IEEE MultiMedia, 2021, 28, 7-16.	1.7	10
3	Semi-automatic synchronization of sensory effects in mulsemedia authoring tools. , 2019, , .		8
4	Using Abstract Anchors to Aid The Development of Multimedia Applications With Sensory Effects. , 2017, , .		7
5	A Bimodal Learning Approach to Assist Multi-sensory Effects Synchronization. , 2018, , .		3
6	Providing multi-user in NCL with userAgent and UserProfile. , 0, , .		3
7	Simulation step size analysis of a whole-cell computational model of bacteria. AIP Conference Proceedings, 2016, , .	0.4	2
8	Using Abstract Anchors for Automatic Authoring of Sensory Effects Based on Ambient Sound Recognition. , 2017, , .		2
9	Providing Multimodal User Interaction in NCL. , 0, , .		2
10	Supporting the Learning of Evolution Theory Using an Educational Simulator. IEEE Transactions on Learning Technologies, 2020, 13, 417-424.	3.2	1
11	Sensory Effect Extraction for 360° Media Content. , 2021, , .		1
12	NCL: Storing user settings in media node. , 0, , .		0
13	Mais de um sentido: Facilitando a autoria, sincronização e execução de efeitos sensoriais em linguagens multimÃdia. , 0, , .		0
14	NCL: Storing ambient settings in media node. , 0, , .		0