

Dirk Borghys

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/4361560/publications.pdf>

Version: 2024-02-01

14
papers

193
citations

1307594

7
h-index

1474206

9
g-index

14
all docs

14
docs citations

14
times ranked

205
citing authors

#	ARTICLE	IF	CITATIONS
1	Comparative evaluation of hyperspectral anomaly detectors in different types of background. Proceedings of SPIE, 2012, , .	0.8	44
2	Supervised feature-based classification of multi-channel SAR images. Pattern Recognition Letters, 2006, 27, 252-258.	4.2	36
3	Hyperspectral Anomaly Detection: Comparative Evaluation in Scenes with Diverse Complexity. Journal of Electrical and Computer Engineering, 2012, 2012, 1-16.	0.9	22
4	Multilevel data fusion for the detection of targets using multispectral image sequences. Optical Engineering, 1998, 37, 477.	1.0	21
5	Effects and solutions of Cover-Source Mismatch in image steganalysis. Signal Processing: Image Communication, 2020, 86, 115888.	3.2	21
6	InSAR Phase Filtering via Joint Subspace Projection Method: Application in Change Detection. IEEE Geoscience and Remote Sensing Letters, 2014, 11, 1817-1820.	3.1	14
7	Automatic detection of built-up areas in high-resolution polarimetric SAR images. Pattern Recognition Letters, 2002, 23, 1085-1093.	4.2	8
8	Change detection in urban scenes by fusion of SAR and hyperspectral data. , 2007, , .		7
9	Facing the Cover-Source Mismatch on JPHide using Training-Set Design. , 2018, , .		6
10	IMPROVING CCD PERFORMANCE BY THE USE OF LOCAL FRINGE FREQUENCIES. Progress in Electromagnetics Research C, 2012, 32, 123-137.	0.9	5
11	Hyperspectral reconnaissance in urban environment. , 2013, , .		5
12	Supervised classification of hyperspectral images using a combination of spectral and spatial information. , 2005, , .		3
13	Target Detection Using Nonsingular Approximations for a Singular Covariance Matrix. Journal of Electrical and Computer Engineering, 2012, 2012, 1-7.	0.9	1
14	Urban features classification using 3D hyperspectral data. , 2013, , .		0