

Ching-I Teng

List of Publications by Year in descending order

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122
papers

3,075
citations

147726

31
h-index

214721

47
g-index

122
all docs

122
docs citations

122
times ranked

2225
citing authors

#	ARTICLE	IF	CITATIONS
1	How do three components of professional commitment influence nurse-reported patient-centred care and care quality?. <i>Journal of Clinical Nursing</i> , 2023, 32, 126-136.	1.4	5
2	Evaluating e-commerce website qualities: personality traits as triggers. <i>Internet Research</i> , 2023, 33, 741-773.	2.7	2
3	For whom does flow not enhance online gamer loyalty?. <i>Industrial Management and Data Systems</i> , 2022, 122, 215-234.	2.2	8
4	How does media richness foster online gamer loyalty?. <i>International Journal of Information Management</i> , 2022, 62, 102439.	10.5	18
5	Power structure builds gamer loyalty. <i>Decision Support Systems</i> , 2022, 154, 113696.	3.5	10
6	Understanding the influence of privacy protection functions on continuance usage of push notification service. <i>Aslib Journal of Information Management</i> , 2022, 74, 202-224.	1.3	5
7	Real-world demotivation as a predictor of continued video game playing: A study on escapism, anxiety and lack of intrinsic motivation. <i>Electronic Commerce Research and Applications</i> , 2022, 53, 101147.	2.5	9
8	How to Enhance Vendor-Specific Perceived Effectiveness of E-Commerce Institutional Mechanisms and Online Shopper Loyalty. <i>International Journal of Electronic Commerce</i> , 2022, 26, 222-244.	1.4	3
9	Relationship between psychological ownership of the nursing profession and turnover intention: A correlational survey among Taiwanese nurses. <i>Journal of Nursing Management</i> , 2022, 30, 2927-2936.	1.4	3
10	How strategic, offensive, and defensive engagement impact gamers' need satisfaction, loyalty, and game usage. <i>International Journal of Information Management</i> , 2022, 66, 102515.	10.5	12
11	Drawing goals nearer: Using the goal-gradient perspective to increase online game usage. <i>International Journal of Information Management</i> , 2022, 66, 102522.	10.5	8
12	Mental health of healthcare professionals: headaches and professional commitment interact to impact nurse turnover intention. <i>International Journal of Workplace Health Management</i> , 2022, 15, 623-638.	0.8	2
13	Impact of online gamers' conscientiousness on team function engagement and loyalty. <i>Decision Support Systems</i> , 2021, 142, 113468.	3.5	19
14	How Robots Help Nurses Focus on Professional Task Engagement and Reduce Nurses' Turnover Intention. <i>Journal of Nursing Scholarship</i> , 2021, 53, 237-245.	1.1	17
15	Impact of professional commitment on professional capability improvement and care quality dimensions: A multi-wave study. <i>Journal of Clinical Nursing</i> , 2021, 30, 1285-1294.	1.4	9
16	Impact of workplace frustration on online gamer loyalty. <i>Industrial Management and Data Systems</i> , 2021, 121, 1008-1025.	2.2	3
17	Reducing turnover intention to improve care outcome: A two-wave study. <i>Journal of Advanced Nursing</i> , 2021, 77, 3083-3092.	1.5	12
18	Not all qualities are equal: Moderating role of online shopper conscientiousness in quality evaluation. <i>Electronic Commerce Research and Applications</i> , 2021, 47, 101056.	2.5	3

#	ARTICLE	IF	CITATIONS
19	How can avatar's item customizability impact gamer loyalty?. Telematics and Informatics, 2021, 62, 101626.	3.5	12
20	Impacts of real-world need satisfaction on online gamer loyalty: Perspective of self-affirmation theory. Computers in Human Behavior, 2020, 103, 91-100.	5.1	35
21	Voluntary sharing and mandatory provision: Private information disclosure on social networking sites. Information Processing and Management, 2020, 57, 102128.	5.4	46
22	Relationship among upgrades in academic qualifications, practice accreditations, self-efficacy, outcome expectations and nurses' career interest. Journal of Nursing Management, 2020, 28, 461-470.	1.4	4
23	Why future friends matter: impact of expectancy of relational growth on online gamer loyalty. Internet Research, 2020, 30, 1479-1501.	2.7	9
24	Impacts of media richness on network features and community commitment in online games. Industrial Management and Data Systems, 2020, 120, 1361-1381.	2.2	18
25	The need for exercise in exergaming perspective of the uses and gratifications theory. Industrial Management and Data Systems, 2020, 120, 1085-1099.	2.2	8
26	How do social networks foster online gamer loyalty? Perspective of weak/strong tie theory. Telematics and Informatics, 2020, 53, 101437.	3.5	5
27	Influence of headaches on nurse intentions to leave the profession and the hospital: a cross-sectional survey. Contemporary Nurse, 2020, 56, 160-170.	0.4	6
28	How online gamers' participation fosters their team commitment: Perspective of social identity theory. International Journal of Information Management, 2020, 52, 102095.	10.5	36
29	Impact of gaming habits on motivation to attain gaming goals, perceived price fairness, and online gamer loyalty: Perspective of consistency principle. Telematics and Informatics, 2020, 49, 101367.	3.5	23
30	How career facilitators and barriers influence nurses' professional turnover intention. Journal of Advanced Nursing, 2019, 75, 3577-3587.	1.5	14
31	How do avatar attractiveness and customization impact online gamers' flow and loyalty?. Internet Research, 2019, 29, 349-366.	2.7	50
32	The impact of mentor-mentee rapport on nurses' professional turnover intention: Perspectives of social capital theory and social cognitive career theory. Journal of Clinical Nursing, 2019, 28, 2669-2680.	1.4	27
33	The role of professional commitment in improving nurses' professional capabilities and reducing their intention to leave: Two-wave surveys. Journal of Advanced Nursing, 2019, 75, 1889-1901.	1.5	32
34	How avatars create identification and loyalty among online gamers. Internet Research, 2019, 29, 1443-1468.	2.7	38
35	The helpfulness of online reviews. Online Information Review, 2019, 44, 90-113.	2.2	21
36	Media richness, social presence and loyalty to mobile instant messaging. Industrial Management and Data Systems, 2019, 119, 1357-1373.	2.2	30

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37	A Randomized Controlled Trial on the Role of Enthusiasm About Exergames: Players' Perceptions of Exercise. <i>Games for Health Journal</i> , 2019, 8, 220-226.	1.1	18
38	How do career barriers and supports impact nurse professional commitment and professional turnover intention?. <i>Journal of Nursing Management</i> , 2019, 27, 347-356.	1.4	40
39	What Factors Determine the Usage of Online Games One Year Later?. , 2019, , 630-640.		1
40	Enhancing customer loyalty to mobile instant messaging: Perspectives of network effect and self-determination theories. <i>Telematics and Informatics</i> , 2018, 35, 1133-1143.	3.5	34
41	Who are likely to build strong online social networks? The perspectives of relational cohesion theory and personality theory. <i>Computers in Human Behavior</i> , 2018, 82, 111-123.	5.1	34
42	Moderator Roles of Optimism and Weight Control on the Impact of Playing Exergames on Happiness: The Perspective of Social Cognitive Theory Using a Randomized Controlled Trial. <i>Games for Health Journal</i> , 2018, 7, 246-252.	1.1	19
43	How to create flow experience in exergames? Perspective of flow theory. <i>Telematics and Informatics</i> , 2018, 35, 1288-1296.	3.5	45
44	Impact of online gamers' personality traits on interdependence, network convergence, and continuance intention: Perspective of social exchange theory. <i>International Journal of Information Management</i> , 2018, 38, 232-242.	10.5	77
45	Managing gamer relationships to enhance online gamer loyalty: The perspectives of social capital theory and self-perception theory. <i>Computers in Human Behavior</i> , 2018, 79, 59-67.	5.1	29
46	The impact of burnout on self-efficacy, outcome expectations, career interest and nurse turnover. <i>Journal of Advanced Nursing</i> , 2018, 74, 2555-2565.	1.5	39
47	How do avatar characteristics affect avatar friendliness and online gamer loyalty? Perspective of the theory of embodied cognition. <i>Internet Research</i> , 2018, 28, 1103-1121.	2.7	24
48	How does gender swapping impact online gamer loyalty? The perspective of interdependence theory. <i>Online Information Review</i> , 2018, 42, 647-662.	2.2	6
49	Look to the future: Enhancing online gamer loyalty from the perspective of the theory of consumption values. <i>Decision Support Systems</i> , 2018, 114, 49-60.	3.5	72
50	Influence of temperament and character on online gamer loyalty: Perspectives from personality and flow theories. <i>Computers in Human Behavior</i> , 2017, 70, 398-406.	5.1	49
51	Can using exergames improve physical fitness? A 12-week randomized controlled trial. <i>Computers in Human Behavior</i> , 2017, 70, 310-316.	5.1	45
52	Impact of Playing Exergames on Mood States: A Randomized Controlled Trial. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2017, 20, 246-250.	2.1	20
53	How does media richness contribute to customer loyalty to mobile instant messaging?. <i>Internet Research</i> , 2017, 27, 520-537.	2.7	72
54	How does burnout impact the three components of nursing professional commitment?. <i>Scandinavian Journal of Caring Sciences</i> , 2017, 31, 1003-1011.	1.0	25

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55	Who are likely to experience disconfirmation? Impact of temperament and character on disconfirmation. <i>Computers in Human Behavior</i> , 2017, 68, 434-440.	5.1	10
56	How Is Frustration Related to Online Gamer Loyalty? A Synthesis of Multiple Theories. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2017, 20, 683-688.	2.1	5
57	You Can Make It: Expectancy for Growth Increases Online Gamer Loyalty. <i>International Journal of Electronic Commerce</i> , 2017, 21, 398-423.	1.4	30
58	Playing exergames and positive moods. , 2017, , .		0
59	Impact of avatar identification on online gamer loyalty: Perspectives of social identity and social capital theories. <i>International Journal of Information Management</i> , 2017, 37, 601-610.	10.5	78
60	Why Can Some Service Employees Provide Service of a Consistently High Quality While Others Cannot?. <i>Service Science</i> , 2017, 9, 167-180.	0.9	2
61	Strengthening Loyalty of Online Gamers: Goal Gradient Perspective. <i>International Journal of Electronic Commerce</i> , 2017, 21, 128-147.	1.4	42
62	Professional Practice Environment Scale-Chinese Version. <i>The Journal of Nursing Research: JNR</i> , 2016, 24, 21-30.	0.7	3
63	Double-edged sword: The effect of exergaming on other forms of exercise; a randomized controlled trial using the self-categorization theory. <i>Computers in Human Behavior</i> , 2016, 62, 590-593.	5.1	18
64	Managing Customer Relationships by Gender. <i>Journal of Business-to-Business Marketing</i> , 2016, 23, 13-24.	0.8	6
65	Openness to experience, work experience and patient safety. <i>Journal of Nursing Management</i> , 2016, 24, 1098-1108.	1.4	14
66	Carefulness Matters: Consumer Responses to Short Message Service Advertising. <i>International Journal of Electronic Commerce</i> , 2016, 20, 525-550.	1.4	15
67	What Factors Determine the Usage of Online Games One Year Later?. <i>International Journal of E-Business Research</i> , 2016, 12, 17-25.	0.7	1
68	What Makes Online Gamers Dissatisfied with Online Games?. , 2016, , 1788-1797.		0
69	How Do Online Game Communities Retain Gamers? Social Presence and Social Capital Perspectives. <i>Journal of Computer-Mediated Communication</i> , 2015, 20, 601-614.	1.7	59
70	Which Aspects of Professional Commitment Can Effectively Retain Nurses in the Nursing Profession?. <i>Journal of Nursing Scholarship</i> , 2015, 47, 468-476.	1.1	59
71	Online Gamers' Preferences for Online Game Charging Mechanisms. <i>International Journal of E-Business Research</i> , 2015, 11, 23-34.	0.7	5
72	Drivers of interdependence and network convergence in social networks in virtual communities. <i>Electronic Commerce Research and Applications</i> , 2015, 14, 204-212.	2.5	24

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73	Reasons for Avatar Gender Swapping by Online Game Players. <i>International Journal of E-Business Research</i> , 2014, 10, 1-16.	0.7	6
74	Brand Equity Effects on Bidding Strategies in an Online Environment. <i>International Journal of E-Business Research</i> , 2014, 10, 1-22.	0.7	6
75	Do Consumers Perceive Money-Back Guarantees as Believable? The Effects of Money-Back Guarantee Generosity, Store Name Familiarity, and Perceived Price. <i>Service Science</i> , 2014, 6, 179-189.	0.9	9
76	Antecedents for user intention to adopt another auction site. <i>Internet Research</i> , 2014, 24, 205-222.	2.7	27
77	Assessing customer-capturing strategies considering network effects and multiple adoption. <i>International Journal of Internet Marketing and Advertising</i> , 2014, 8, 208.	0.1	1
78	Team participation and online gamer loyalty. <i>Electronic Commerce Research and Applications</i> , 2014, 13, 24-31.	2.5	63
79	How do personality interactions affect service quality? the perspective of processing efficiency theory. <i>Service Business</i> , 2014, 8, 375-397.	2.2	11
80	Service failure, time pressure, and conscientiousness of service providers: the dual processing model perspective. <i>Service Business</i> , 2014, 8, 659-677.	2.2	12
81	Source effect of advertised reference price influences on transaction value in online shopping environments. <i>Electronic Commerce Research</i> , 2013, 13, 411-421.	3.0	18
82	A comprehensive model of the effects of online store image on purchase intention in an e-commerce environment. <i>Electronic Commerce Research</i> , 2013, 13, 1-23.	3.0	119
83	How Do Challenges Increase Customer Loyalty to Online Games?. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2013, 16, 884-891.	2.1	21
84	Online gaming misbehaviours and their adverse impact on other gamers. <i>Online Information Review</i> , 2012, 36, 342-358.	2.2	18
85	How Can Achievement Induce Loyalty? A Combination of the Goal-Setting Theory and Flow Theory Perspectives. <i>Service Science</i> , 2012, 4, 183-194.	0.9	17
86	How Can Supervisors Improve Employees'™ Intention to Help Colleagues? Perspectives From Social Exchange and Appraisal-Coping Theories. <i>Journal of Service Research</i> , 2012, 15, 332-342.	7.8	15
87	How Supervisor-Nurse Relationships Affect Nurses' Intention to Help Colleagues: Effect of Mood Sharing. <i>Comprehensive Psychology</i> , 2012, 1, 01.07.21.28.CP.1.10.	0.3	0
88	The Impact of Health Service Provider Agreeableness on Care Quality Variation. <i>Service Science</i> , 2012, 4, 295-307.	0.9	7
89	More Than Flow: Revisiting the Theory of Four Channels of Flow. <i>International Journal of Computer Games Technology</i> , 2012, 2012, 1-9.	1.6	6
90	Online gamer personality and weekday gaming tendency. <i>African Journal of Business Management</i> , 2012, 6, .	0.4	2

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91	Who Plays Games Online?. International Journal of E-Business Research, 2012, 8, 1-14.	0.7	10
92	Impact of nurse agreeableness and negative mood of nursing supervisors on intention to help colleagues. Journal of Advanced Nursing, 2012, 68, 636-646.	1.5	13
93	Nursing accreditation system and patient safety. Journal of Nursing Management, 2012, 20, 311-318.	1.4	14
94	Loyalty Due to Others: The Relationships Among Challenge, Interdependence, and Online Gamer Loyalty. Journal of Computer-Mediated Communication, 2012, 17, 489-500.	1.7	40
95	Exploring the Links Between Personality Traits and Motivations to Play Online Games. Cyberpsychology, Behavior, and Social Networking, 2011, 14, 747-751.	2.1	74
96	An Empirical Investigation into the Sources of Customer Dissatisfaction with Online Games. International Journal of E-Business Research, 2011, 7, 17-30.	0.7	2
97	Who are likely to experience flow? Impact of temperament and character on flow. Personality and Individual Differences, 2011, 50, 863-868.	1.6	51
98	Customization, immersion satisfaction, and online gamer loyalty. Computers in Human Behavior, 2010, 26, 1547-1554.	5.1	172
99	Interactive effects of nurse-experienced time pressure and burnout on patient safety: A cross-sectional survey. International Journal of Nursing Studies, 2010, 47, 1442-1450.	2.5	111
100	Nurse-perceived time pressure and patient-perceived care quality. Journal of Nursing Management, 2010, 18, 275-284.	1.4	64
101	How to Use Technical Terms in Ads? An FCB Grid Perspective. British Journal of Management, 2010, 21, 1044-1056.	3.3	6
102	Development of a Chinese Superstitious Belief Scale. Psychological Reports, 2009, 104, 807-819.	0.9	29
103	Mutual self-disclosure online in the B2C context. Internet Research, 2009, 19, 466-478.	2.7	19
104	Emotional stability of nurses: impact on patient safety. Journal of Advanced Nursing, 2009, 65, 2088-2096.	1.5	50
105	Professional Commitment, Patient Safety, and Patient-Perceived Care Quality. Journal of Nursing Scholarship, 2009, 41, 301-309.	1.1	68
106	Partial Comparative Messages in Competition. British Journal of Management, 2009, 20, 158-171.	3.3	4
107	PERSONALITY AND MOTIVATIONS FOR PLAYING ONLINE GAMES. Social Behavior and Personality, 2008, 36, 1053-1060.	0.3	83
108	Personality Differences between Online Game Players and Nonplayers in a Student Sample. Cyberpsychology, Behavior and Social Networking, 2008, 11, 232-234.	2.2	115

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109	Superior Customer Value and Network size in Markets Characterized by Network effects. <i>Advances in E-Business Research Series</i> , 2008, , 84-97.	0.2	1
110	Positive Mood as a Mediator of the Relations among Musical Preference, Postconsumption Product Evaluation, and Consumer Satisfaction. <i>Psychological Reports</i> , 2007, 100, 927-938.	0.9	11
111	How to Know and Choose Online Games: Differences between Current and Potential Players. <i>Cyberpsychology, Behavior and Social Networking</i> , 2007, 10, 837-840.	2.2	4
112	Designing Time-Limited Cyber Promotions: Effects of Time Limit and Involvement. <i>Cyberpsychology, Behavior and Social Networking</i> , 2007, 10, 141-144.	2.2	6
113	Influence of Personality on Care Quality of Hospital Nurses. <i>Journal of Nursing Care Quality</i> , 2007, 22, 358-364.	0.5	24
114	Moderating Effects of Professional Commitment on Hospital Nurses in Taiwan. <i>Journal of Professional Nursing</i> , 2007, 23, 47-54.	1.4	66
115	Development of Service Quality Scale for Surgical Hospitalization. <i>Journal of the Formosan Medical Association</i> , 2007, 106, 475-484.	0.8	33
116	Effects of Personality on Service Quality in Business Transactions. <i>Service Industries Journal</i> , 2007, 27, 849-863.	5.0	30
117	Delivering Superior Customer Perceived Value in the Context of Network Effects. <i>International Journal of E-Business Research</i> , 2007, 3, 41-50.	0.7	15
118	Customer-capturing strategies: The way to replace existing technology characterized by network effects. <i>Technovation</i> , 2006, 26, 1384-1389.	4.2	17
119	Reasons for Avatar Gender Swapping by Online Game Players. , 0, , 202-219.		2
120	Avatar Theory. , 0, , 75-81.		1
121	An Empirical Investigation into the Sources of Customer Dissatisfaction with Online Games. , 0, , 273-286.		0
122	Do temperament and character make sense in reducing nurse turnover? The role of professional capabilities improvement. <i>International Journal of Healthcare Management</i> , 0, , 1-9.	1.2	0