Francisco Abad

List of Publications by Year
in descending order

11 papers	**185** citations

1937685

4 h-index

1872680

6 g-index

11 all docs	**11** docs citations	**11** times ranked	**238** citing authors

#	Article	IF	Citations
1	An augmented reality game to support therapeutic education for children with diabetes. PLoS ONE, 2017, 12, e0184645.	2.5	54
2	Multi-viewer gesture-based interaction for omni-directional video. , 2014, , .		38
3	Automatic classification-based generation of thermal infrared land surface emissivity maps using AATSR data over Europe. Remote Sensing of Environment, 2012, 124, 321-333.	11.0	29
4	Learning Words Using Augmented Reality. , 2010, , .		23
5	Tangible Cubes Used as the User Interface in an Augmented Reality Game for Edutainment. , 2010, , .		21
6	SLAM-based augmented reality for the assessment of short-term spatial memory. A comparative study of visual versus tactile stimuli. PLoS ONE, 2021, 16, e0245976.	2.5	9
7	Tools for Procedural Generation of Plants in Virtual Scenes. Lecture Notes in Computer Science, 2009, , 801-810.	1.3	5
8	Integrating synthetic objects into real scenes. Computers and Graphics, 2003, 27, 5-17.	2.5	3
9	Autostereoscopic Rendering of Multiple Light Fields. Computer Graphics Forum, 2009, 28, 2057-2067.	3.0	2
10	Continuous LODs and Adaptive Frame-Rate Control for Spherical Light Fields. , 2007, , .		1
11	A line-space analysis of light-field representations. Graphical Models, 2009, 71, 169-183.	2.4	0