# Hai Jin

### List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

4,726 445 51 32 h-index g-index citations papers 6,567 6.39 581 3.2 L-index avg, IF ext. citations ext. papers

#	Paper	IF	Citations
445	Performance and energy modeling for live migration of virtual machines. <i>Cluster Computing</i> , <b>2013</b> , 16, 249-264	2.1	180
444	Live virtual machine migration with adaptive, memory compression 2009,		165
443	Public-Key Encryption with Fuzzy Keyword Search: A Provably Secure Scheme under Keyword Guessing Attack. <i>IEEE Transactions on Computers</i> , <b>2013</b> , 62, 2266-2277	2.5	151
442	Computation Offloading Toward Edge Computing. <i>Proceedings of the IEEE</i> , <b>2019</b> , 107, 1584-1607	14.3	127
441	A Game-Theoretical Approach for User Allocation in Edge Computing Environment. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2020</b> , 31, 515-529	3.7	116
440	eTime: Energy-efficient transmission between cloud and mobile devices 2013,		93
439	TripleBit. <i>Proceedings of the VLDB Endowment</i> , <b>2013</b> , 6, 517-528	3.1	84
438	PCantorSim. Transactions on Architecture and Code Optimization, 2013, 10, 1-24	1.3	76
437	Fair Network Bandwidth Allocation in IaaS Datacenters via a Cooperative Game Approach. <i>IEEE/ACM Transactions on Networking</i> , <b>2016</b> , 24, 873-886	3.8	69
436	SDTE: A Secure Blockchain-Based Data Trading Ecosystem. <i>IEEE Transactions on Information Forensics and Security</i> , <b>2020</b> , 15, 725-737	8	63
435	A cooperative game based allocation for sharing data center networks 2013,		62
434	Cost-Effective App Data Distribution in Edge Computing. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2021</b> , 32, 31-44	3.7	61
433	Live Virtual Machine Migration via Asynchronous Replication and State Synchronization. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2011</b> , 22, 1986-1999	3.7	59
432	Carbon-Aware Load Balancing for Geo-distributed Cloud Services 2013,		58
431	Heterogeneity and Interference-Aware Virtual Machine Provisioning for Predictable Performance in the Cloud. <i>IEEE Transactions on Computers</i> , <b>2016</b> , 65, 2470-2483	2.5	57
430	Dynamic Resource Scheduling in Mobile Edge Cloud with Cloud Radio Access Network. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2018</b> , 29, 2429-2445	3.7	56
429	Online Collaborative Data Caching in Edge Computing. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2021</b> , 32, 281-294	3.7	56

4	428	Maestro: Replica-Aware Map Scheduling for MapReduce <b>2012</b> ,		51	
4	427	An Efficient Graph Indexing Method <b>2012</b> ,		51	
4	426	A blockchain-based Roadside Unit-assisted authentication and key agreement protocol for Internet of Vehicles. <i>Journal of Parallel and Distributed Computing</i> , <b>2021</b> , 149, 29-39	4.4	47	
4	425	Graph Processing on GPUs. ACM Computing Surveys, 2018, 50, 1-35	13.4	42	
4	424	On arbitrating the power-performance tradeoff in SaaS clouds <b>2013</b> ,		41	
4	423	QoS-Driven Service Selection for Multi-tenant SaaS <b>2012</b> ,		40	
4	422	Defending Against Flow Table Overloading Attack in Software-Defined Networks. <i>IEEE Transactions on Services Computing</i> , <b>2019</b> , 12, 231-246	4.8	40	
4	421	Stable Local Broadcast in Multihop Wireless Networks Under SINR. <i>IEEE/ACM Transactions on Networking</i> , <b>2018</b> , 26, 1278-1291	3.8	40	
4	<b>42</b> 0	Privacy-Preserving Multi-Keyword Top-\$k\$ k Similarity Search Over Encrypted Data. <i>IEEE Transactions on Dependable and Secure Computing</i> , <b>2019</b> , 16, 344-357	3.9	38	
4	419	Fast Iterative Graph Computation: A Path Centric Approach <b>2014</b> ,		36	
4	418	A VMM-based intrusion prevention system in cloud computing environment. <i>Journal of Supercomputing</i> , <b>2013</b> , 66, 1133-1151	2.5	36	
4	417	Auditing Cache Data Integrity in the Edge Computing Environment. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2021</b> , 32, 1210-1223	3.7	36	
4	416	Towards a Novel Architecture for Enabling Interoperability amongst Multiple Blockchains 2018,		35	
4	415	Generating Searchable Public-Key Ciphertexts With Hidden Structures for Fast Keyword Search. <i>IEEE Transactions on Information Forensics and Security</i> , <b>2015</b> , 10, 1993-2006	8	34	
4	414	Intelligent VNF Orchestration and Flow Scheduling via Model-Assisted Deep Reinforcement Learning. <i>IEEE Journal on Selected Areas in Communications</i> , <b>2020</b> , 38, 279-291	14.2	32	
4	413	SmartCrawler: A Two-Stage Crawler for Efficiently Harvesting Deep-Web Interfaces. <i>IEEE Transactions on Services Computing</i> , <b>2016</b> , 9, 608-620	4.8	30	
4	412	Efficient and Progressive Algorithms for Distributed Skyline Queries over Uncertain Data. <i>IEEE Transactions on Knowledge and Data Engineering</i> , <b>2012</b> , 24, 1448-1462	4.2	30	
4	411	. IEEE Transactions on Parallel and Distributed Systems, <b>2020</b> , 31, 1287-1300	3.7	29	

410	SySeVR: A Framework for Using Deep Learning to Detect Software Vulnerabilities. <i>IEEE Transactions on Dependable and Secure Computing</i> , <b>2021</b> , 1-1	3.9	29
409	Fairness-Aware Dynamic Rate Control and Flow Scheduling for Network Utility Maximization in Network Service Chain. <i>IEEE Journal on Selected Areas in Communications</i> , <b>2019</b> , 37, 1059-1071	14.2	28
408	. IEEE Access, <b>2019</b> , 7, 103184-103197	3.5	28
407	Weighting scheme for image retrieval based on bag-of-visual-words. <i>IET Image Processing</i> , <b>2014</b> , 8, 509-	511.9	28
406	A throughput maximization strategy for scheduling transaction-intensive workflows on SwinDeW-G. <i>Concurrency Computation Practice and Experience</i> , <b>2008</b> , 20, 1807-1820	1.4	28
405	Minimizing Inter-Server Communications by Exploiting Self-Similarity in Online Social Networks. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2016</b> , 27, 1116-1130	3.7	27
404	SBLWT: A Secure Blockchain Lightweight Wallet Based on Trustzone. <i>IEEE Access</i> , <b>2018</b> , 6, 40638-40648	3.5	27
403	A Decentralized Service Discovery Approach on Peer-to-Peer Networks. <i>IEEE Transactions on Services Computing</i> , <b>2013</b> , 6, 64-75	4.8	27
402	Reliability-aware server consolidation for balancing energy-lifetime tradeoff in virtualized cloud datacenters. <i>International Journal of Communication Systems</i> , <b>2014</b> , 27, 623-642	1.7	27
401	Adaptive Object Tracking by Learning Hybrid Template Online. <i>IEEE Transactions on Circuits and Systems for Video Technology</i> , <b>2011</b> , 21, 1588-1599	6.4	27
400	Designing SSI clusters with hierarchical checkpointing and single I/O space. <i>IEEE Concurrency</i> , <b>1999</b> , 7, 60-69		27
399	LDV: A Lightweight DAG-Based Blockchain for Vehicular Social Networks. <i>IEEE Transactions on Vehicular Technology</i> , <b>2020</b> , 69, 5749-5759	6.8	27
398	Optimization of Sparse Matrix-Vector Multiplication with Variant CSR on GPUs 2011,		26
397	Modeling User Activity Patterns for Next-Place Prediction. <i>IEEE Systems Journal</i> , <b>2017</b> , 11, 1060-1071	4.3	25
396	Lifetime or energy: Consolidating servers with reliability control in virtualized cloud datacenters <b>2012</b> ,		25
395	Unicast and Broadcast Throughput Maximization in Amplify-and-Forward Relay Networks. <i>IEEE Transactions on Vehicular Technology</i> , <b>2012</b> , 61, 2768-2776	6.8	24
394	Container-Based Cloud Platform for Mobile Computation Offloading 2017,		24
393	Mammoth: Gearing Hadoop Towards Memory-Intensive MapReduce Applications. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2015</b> , 26, 2300-2315	3.7	23

## (2017-2020)

392	Towards a Trust-Enhanced Blockchain P2P Topology for Enabling Fast and Reliable Broadcast. <i>IEEE Transactions on Network and Service Management</i> , <b>2020</b> , 17, 904-917	4.8	23	
391	Frog: Asynchronous Graph Processing on GPU with Hybrid Coloring Model. <i>IEEE Transactions on Knowledge and Data Engineering</i> , <b>2018</b> , 30, 29-42	4.2	23	
390	DAGMap: efficient and dependable scheduling of DAG workflow job in Grid. <i>Journal of Supercomputing</i> , <b>2010</b> , 51, 201-223	2.5	23	
389	Graph-Based Optimal Data Caching in Edge Computing. Lecture Notes in Computer Science, 2019, 477-4	. <b>93</b> .9	23	
388	Orthogonal striping and mirroring in distributed RAID for I/O-centric cluster computing. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2002</b> , 13, 26-44	3.7	22	
387	Trading off between User Coverage and Network Robustness for Edge Server Placement. <i>IEEE Transactions on Cloud Computing</i> , <b>2020</b> , 1-1	3.3	22	
386	A Game-Theoretical Approach for MitigatingEdge DDoS Attack. <i>IEEE Transactions on Dependable and Secure Computing</i> , <b>2021</b> , 1-1	3.9	22	
385	A Survey on Graph Processing Accelerators: Challenges and Opportunities. <i>Journal of Computer Science and Technology</i> , <b>2019</b> , 34, 339-371	1.7	21	
384	A New Disk I/O Model of Virtualized Cloud Environment. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2013</b> , 24, 1129-1138	3.7	21	
383	CoopEdge: A Decentralized Blockchain-based Platform for Cooperative Edge Computing <b>2021</b> ,		21	
382	\$mu\$\daggedulDeePecker: A Deep Learning-Based System for Multiclass Vulnerability Detection. <i>IEEE Transactions on Dependable and Secure Computing</i> , <b>2019</b> , 1-1	3.9	21	
381	LiveRender: A Cloud Gaming System Based on Compressed Graphics Streaming. <i>IEEE/ACM Transactions on Networking</i> , <b>2016</b> , 24, 2128-2139	3.8	20	
380	Deduplication-Based Energy Efficient Storage System in Cloud Environment. <i>Computer Journal</i> , <b>2015</b> , 58, 1373-1383	1.3	20	
379	Integrating Spatio-Temporal Context With Multiview Representation for Object Recognition in Visual Surveillance. <i>IEEE Transactions on Circuits and Systems for Video Technology</i> , <b>2011</b> , 21, 393-407	6.4	20	
378	Using Crowdsourcing to Provide QoS for Mobile Cloud Computing. <i>IEEE Transactions on Cloud Computing</i> , <b>2019</b> , 7, 344-356	3.3	20	
377	READ: Robustness-oriented Edge Application Deployment in Edge Computing Environment. <i>IEEE Transactions on Services Computing</i> , <b>2021</b> , 1-1	4.8	20	
376	Probabilistic routing algorithm based on contact duration and message redundancy in delay tolerant network. <i>International Journal of Communication Systems</i> , <b>2016</b> , 29, 2416-2426	1.7	19	
375	Fully Reversible Privacy Region Protection for Cloud Video Surveillance. <i>IEEE Transactions on Cloud Computing</i> , <b>2017</b> , 5, 510-522	3.3	18	

374	Personalized Mobile Searching Approach Based on Combining Content-Based Filtering and Collaborative Filtering. <i>IEEE Systems Journal</i> , <b>2017</b> , 11, 324-332	4.3	18
373	The MapReduce Programming Model and Implementations <b>2011</b> , 373-390		18
372	An Algorithm in SwinDeW-C for Scheduling Transaction-Intensive Cost-Constrained Cloud Workflows <b>2008</b> ,		18
371	Hybrid followee recommendation in microblogging systems. <i>Science China Information Sciences</i> , <b>2017</b> , 60, 1	3.4	17
370	CCAP: A Cache Contention-Aware Virtual Machine Placement Approach for HPC Cloud. <i>International Journal of Parallel Programming</i> , <b>2015</b> , 43, 403-420	1.5	17
369	Effective naive Bayes nearest neighbor based image classification on GPU. <i>Journal of Supercomputing</i> , <b>2014</b> , 68, 820-848	2.5	17
368	Energy optimization schemes in cluster with virtual machines. Cluster Computing, 2010, 13, 113-126	2.1	17
367	MSVM-kNN: Combining SVM and k-NN for Multi-class Text Classification 2008,		17
366	Exploring New Opportunities to Defeat Low-Rate DDoS Attack in Container-Based Cloud Environment. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2020</b> , 31, 695-706	3.7	17
365	Interference-aware Game-theoretic Device Allocation for Mobile Edge Computing. <i>IEEE Transactions on Mobile Computing</i> , <b>2021</b> , 1-1	4.6	17
364	Hotplug or Ballooning: A Comparative Study on Dynamic Memory Management Techniques for Virtual Machines. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2015</b> , 26, 1350-1363	3.7	16
363	LiveRender 2014,		16
362	Anonymous Password Authentication Scheme by Using Digital Signature and Fingerprint in Cloud Computing <b>2012</b> ,		16
361	Secure Data Sharing and Search for Cloud-Edge-Collaborative Storage. <i>IEEE Access</i> , <b>2020</b> , 8, 15963-159	<b>72</b> 3.5	16
360	An efficient graph accelerator with parallel data conflict management 2018,		16
359	2017,		15
358	PathGraph: A Path Centric Graph Processing System. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2016</b> , 27, 2998-3012	3.7	15
357	Scheduling overcommitted VM: Behavior monitoring and dynamic switching-frequency scaling. <i>Future Generation Computer Systems</i> , <b>2013</b> , 29, 341-351	7.5	15

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356	TSS: Efficient Term Set Search in Large Peer-to-Peer Textual Collections. <i>IEEE Transactions on Computers</i> , <b>2010</b> , 59, 969-980	2.5	15
355	BFSI-B: An improved K-hop graph reachability queries for cyber-physical systems. <i>Information Fusion</i> , <b>2017</b> , 38, 35-42	16.7	14
354	Chord4S: A P2P-based Decentralised Service Discovery Approach <b>2008</b> ,		14
353	Optimal Application Deployment in Mobile Edge Computing Environment <b>2020</b> ,		14
352	Robustness-oriented k Edge Server Placement <b>2020</b> ,		14
351	A3C-DO: A Regional Resource Scheduling Framework Based on Deep Reinforcement Learning in Edge Scenario. <i>IEEE Transactions on Computers</i> , <b>2021</b> , 70, 228-239	2.5	14
350	Privacy preserving similarity joins using MapReduce. <i>Information Sciences</i> , <b>2019</b> , 493, 20-33	7.7	13
349	Android Unikernel: Gearing mobile code offloading towards edge computing. <i>Future Generation Computer Systems</i> , <b>2018</b> , 86, 694-703	7.5	13
348	Lossless ROI Privacy Protection of H.264/AVC Compressed Surveillance Videos. <i>IEEE Transactions on Emerging Topics in Computing</i> , <b>2016</b> , 4, 349-362	4.1	13
347	SSDUP <b>2017</b> ,		13
347	Reducing LDPC Soft Sensing Latency by Lightweight Data Refresh for Flash Read Performance Improvement 2017,		13
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346	Reducing LDPC Soft Sensing Latency by Lightweight Data Refresh for Flash Read Performance Improvement <b>2017</b> ,  Optimizing Bloom Filter Settings in Peer-to-Peer Multikeyword Searching. <i>IEEE Transactions on</i>	4.2 3.7	13
346 345	Reducing LDPC Soft Sensing Latency by Lightweight Data Refresh for Flash Read Performance Improvement 2017,  Optimizing Bloom Filter Settings in Peer-to-Peer Multikeyword Searching. IEEE Transactions on Knowledge and Data Engineering, 2012, 24, 692-706  Quasi-Kautz Digraphs for Peer-to-Peer Networks. IEEE Transactions on Parallel and Distributed		13
346 345 344	Reducing LDPC Soft Sensing Latency by Lightweight Data Refresh for Flash Read Performance Improvement 2017,  Optimizing Bloom Filter Settings in Peer-to-Peer Multikeyword Searching. IEEE Transactions on Knowledge and Data Engineering, 2012, 24, 692-706  Quasi-Kautz Digraphs for Peer-to-Peer Networks. IEEE Transactions on Parallel and Distributed Systems, 2011, 22, 1042-1055	3.7	13 13
346 345 344 343	Reducing LDPC Soft Sensing Latency by Lightweight Data Refresh for Flash Read Performance Improvement 2017,  Optimizing Bloom Filter Settings in Peer-to-Peer Multikeyword Searching. IEEE Transactions on Knowledge and Data Engineering, 2012, 24, 692-706  Quasi-Kautz Digraphs for Peer-to-Peer Networks. IEEE Transactions on Parallel and Distributed Systems, 2011, 22, 1042-1055  . IEEE Transactions on Dependable and Secure Computing, 2021, 1-1  A Practical Byzantine-Based Approach for Faulty Switch Tolerance in Software-Defined Networks.	3·7 3·9 4.8	13 13 13
346 345 344 343 342	Reducing LDPC Soft Sensing Latency by Lightweight Data Refresh for Flash Read Performance Improvement 2017,  Optimizing Bloom Filter Settings in Peer-to-Peer Multikeyword Searching. IEEE Transactions on Knowledge and Data Engineering, 2012, 24, 692-706  Quasi-Kautz Digraphs for Peer-to-Peer Networks. IEEE Transactions on Parallel and Distributed Systems, 2011, 22, 1042-1055  . IEEE Transactions on Dependable and Secure Computing, 2021, 1-1  A Practical Byzantine-Based Approach for Faulty Switch Tolerance in Software-Defined Networks. IEEE Transactions on Network and Service Management, 2018, 15, 825-839	3·7 3·9 4.8	13 13 13 13

338	Optimizing Resource Consumptions in Clouds <b>2011</b> ,		11
337	Cross-Cluster Federated Learning and Blockchain for Internet of Medical Things. <i>IEEE Internet of Things Journal</i> , <b>2021</b> , 1-1	10.7	11
336	ComQA: Question Answering Over Knowledge Base via Semantic Matching. <i>IEEE Access</i> , <b>2019</b> , 7, 75235	-7353246	10
335	An Application Layer Protocol for Energy-Efficient Bandwidth Aggregation with Guaranteed Quality-of-Experience. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2015</b> , 26, 1538-1546	3.7	10
334	2017,		10
333	A Novel Privacy Preserving Framework for Large Scale Graph Data Publishing. <i>IEEE Transactions on Knowledge and Data Engineering</i> , <b>2019</b> , 1-1	4.2	10
332	Multiprocessor Real-Time Systems with Shared Resources: Utilization Bound and Mapping. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2014</b> , 25, 2981-2991	3.7	10
331	Fast and Parallel Keyword Search Over Public-Key Ciphertexts for Cloud-Assisted IoT. <i>IEEE Access</i> , <b>2017</b> , 5, 24775-24784	3.5	10
330	Difficulty-Aware Hybrid Search in Peer-to-Peer Networks. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2009</b> , 20, 71-82	3.7	10
329	Building dynamic and transparent integrity measurement and protection for virtualized platform in cloud computing. <i>Concurrency Computation Practice and Experience</i> , <b>2010</b> , 22, 1893-1910	1.4	10
328	Runtime-aware adaptive scheduling in stream processing. <i>Concurrency Computation Practice and Experience</i> , <b>2016</b> , 28, 3830-3843	1.4	10
327	Constrained App Data Caching over Edge Server Graphs in Edge Computing Environment. <i>IEEE Transactions on Services Computing</i> , <b>2021</b> , 1-1	4.8	10
326	Flubber: Two-level disk scheduling in virtualized environment. <i>Future Generation Computer Systems</i> , <b>2013</b> , 29, 2222-2238	7.5	9
325	Integrated buffering schemes for P2P VoD services. <i>Peer-to-Peer Networking and Applications</i> , <b>2011</b> , 4, 63-74	3.1	9
324	Maximum Lifetime Broadcast and Multicast Routing in Unreliable Wireless Ad-Hoc Networks 2010,		9
323	Difficulty-aware Hybrid Search in Peer-to-Peer Networks. <i>Parallel Processing (ICPP), Proceedings of the International Symposium</i> , <b>2007</b> ,		9
322	. IEEE Internet of Things Journal, <b>2020</b> , 1-1	10.7	9
321	An effective framework for asynchronous incremental graph processing. <i>Frontiers of Computer Science</i> , <b>2019</b> , 13, 539-551	2.2	9

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320	Echo: An Edge-Centric Code Offloading System With Quality of Service Guarantee. <i>IEEE Access</i> , <b>2019</b> , 7, 5905-5917	3.5	9	
319	Data, User and Power Allocations for Caching in Multi-Access Edge Computing. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2021</b> , 1-1	3.7	9	
318	SAE: Toward Efficient Cloud Data Analysis Service for Large-Scale Social Networks. <i>IEEE Transactions on Cloud Computing</i> , <b>2017</b> , 5, 563-575	3.3	8	
317	Energy Conservation in Progressive Decentralized Single-Hop Wireless Sensor Networks for Pervasive Computing Environment. <i>IEEE Systems Journal</i> , <b>2017</b> , 11, 823-834	4.3	8	
316	Multi stream 3D hyper-densely connected network for multi modality isointense infant brain MRI segmentation. <i>Multimedia Tools and Applications</i> , <b>2019</b> , 78, 25807-25828	2.5	8	
315	DSEOM: A Framework for Dynamic Security Evaluation and Optimization of MTD in Container-Based Cloud. <i>IEEE Transactions on Dependable and Secure Computing</i> , <b>2019</b> , 1-1	3.9	8	
314	Resisting Skew-Accumulation for Time-Stepped Applications in the Cloud via Exploiting Parallelism. <i>IEEE Transactions on Cloud Computing</i> , <b>2015</b> , 3, 54-65	3.3	8	
313	A Multigranularity Forensics and Analysis Method on Privacy Leakage in Cloud Environment. <i>IEEE Internet of Things Journal</i> , <b>2019</b> , 6, 1484-1494	10.7	8	
312	Towards dataflow based graph processing. Science China Information Sciences, 2017, 60, 1	3.4	8	
311	Localizing Runtime Anomalies in Service-Oriented Systems. <i>IEEE Transactions on Services Computing</i> , <b>2017</b> , 10, 94-106	4.8	8	
310	Fine-grained and heterogeneous proxy re-encryption for secure cloud storage. <i>Science Bulletin</i> , <b>2014</b> , 59, 4201-4209		8	
309	An adaptive switching scheme for iterative computing in the cloud. <i>Frontiers of Computer Science</i> , <b>2014</b> , 8, 872-884	2.2	8	
308	Dynamic and fast processing of queries on large-scale RDF data. <i>Knowledge and Information Systems</i> , <b>2014</b> , 41, 311-334	2.4	8	
307	Dynamic Switching-Frequency Scaling: Scheduling Overcommitted Domains in Xen VMM <b>2010</b> ,		8	
306	On the maximum throughput of two-hop wireless network coding 2011,		8	
305	A structured P2P network based on the small world phenomenon. <i>Journal of Supercomputing</i> , <b>2009</b> , 48, 264-285	2.5	8	
304	Hotspot-Aware Hybrid Memory Management for In-Memory Key-Value Stores. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2020</b> , 31, 779-792	3.7	8	
303	Trading off between Multi-tenancy and Interference: A Service User Allocation Game. <i>IEEE Transactions on Services Computing</i> , <b>2020</b> , 1-1	4.8	8	

302	Quasi-Streaming Graph Partitioning: A Game Theoretical Approach. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2019</b> , 30, 1643-1656	3.7	8
301	A Survey of Non-Volatile Main Memory Technologies: State-of-the-Arts, Practices, and Future Directions. <i>Journal of Computer Science and Technology</i> , <b>2021</b> , 36, 4-32	1.7	8
300	PrivGuard: Protecting Sensitive Kernel Data From Privilege Escalation Attacks. <i>IEEE Access</i> , <b>2018</b> , 6, 465	8 <del>4-4</del> 6	5984
299	Efficient and Scalable Graph Parallel Processing With Symbolic Execution. <i>Transactions on Architecture and Code Optimization</i> , <b>2018</b> , 15, 1-25	1.3	7
298	Theory and methodology of research on cloud security. <i>Science China Information Sciences</i> , <b>2016</b> , 59, 1	3.4	7
297	Performance implications of non-uniform VCPU-PCPU mapping in virtualization environment. <i>Cluster Computing</i> , <b>2013</b> , 16, 347-358	2.1	7
296	A novel clustered MongoDB-based storage system for unstructured data with high availability. <i>Computing (Vienna/New York)</i> , <b>2014</b> , 96, 455-478	2.2	7
295	VMckpt: lightweight and live virtual machine checkpointing. <i>Science China Information Sciences</i> , <b>2012</b> , 55, 2865-2880	3.4	7
294	Efficient and Progressive Algorithms for Distributed Skyline Queries over Uncertain Data 2010,		7
293	ServiceFlow: QoS-based hybrid service-oriented grid workflow system. <i>Journal of Supercomputing</i> , <b>2010</b> , 53, 371-393	2.5	7
292	Budgeted Data Caching based on k-Median in Mobile Edge Computing 2020,		7
291	Path-enhanced explainable recommendation with knowledge graphs. World Wide Web, <b>2021</b> , 24, 1769	2.9	7
290	iShare: Balancing I/O performance isolation and disk I/O efficiency in virtualized environments. <i>Concurrency Computation Practice and Experience</i> , <b>2016</b> , 28, 386-399	1.4	7
289	3D Hyper-Dense Connected Convolutional Neural Network for Brain Tumor Segmentation <b>2018</b> ,		7
288	Poris: A Scheduler for Parallel Soft Real-Time Applications in Virtualized Environments. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2016</b> , 27, 841-854	3.7	6
287	CovertInspector: Identification of Shared Memory Covert Timing Channel in Multi-tenanted Cloud. <i>International Journal of Parallel Programming</i> , <b>2017</b> , 45, 142-156	1.5	6
286	Writeback throttling in a virtualized system with SCM. Frontiers of Computer Science, 2016, 10, 82-95	2.2	6
285	LCS: An Efficient Data Eviction Strategy for Spark. <i>International Journal of Parallel Programming</i> , <b>2017</b> , 45, 1285-1297	1.5	6

284	ShareRender 2017,		6	
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282	Synchronization-Aware Scheduling for Virtual Clusters in Cloud. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2015</b> , 26, 2890-2902	3.7	6	
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92	Building dynamic integrity protection for multiple independent authorities in virtualization-based infrastructure <b>2009</b> ,		1
91	Multi-Source Traffic Data Fusion Method Based on Regulation and Reliability 2009,		1
90	Hybrid Buffering Scheme for P2P Based VoD System <b>2009</b> ,		1
89	PMonitor: A Lightweight Performance Monitor for Virtual Machines 2009,		1
88	Improved EVENODD code		1
87	Improving partial stripe write performance in RAID level 5		1

86	An Evaluation of Two-Stage Systematic Sampling in Micro-Architecture Simulation 2008,		1
85	A Novel Virtual Grid Experiment Method in MedImGrid 2008,		1
84	MDS: Efficient Multi-dimensional Query Processing in Data-Centric WSNs 2008,		1
83	XenLR: Xen-based Logging for Deterministic Replay 2008,		1
82	Two-Level Parallel Implementation of FDTD Algorithm on CBE 2008,		1
81	Optimized Implementation of Ray Tracing on Cell Broadband Engine 2008,		1
80	OnRipple: A Distributed Overlay Framework for Targeted Immunization in Large-Scale Networks <b>2007</b> ,		1
79	Massive Storage Systems. Journal of Computer Science and Technology, 2006, 21, 648-664	1.7	1
78	WiMA: A Novel Wireless Multicast Agent Mechanism for Live Streaming System 2007,		1
77	Towards trustworthy blockchain systems in the era of Internet of valuelidevelopment, challenges, and future trends. <i>Science China Information Sciences</i> , <b>2022</b> , 65, 1	3.4	1
76	Fairly Sharing the Network for Multitier Applications in Clouds. <i>International Journal of Web Services Research</i> , <b>2015</b> , 12, 29-47	0.8	1
75	FDGLib: A Communication Library for Efficient Large-Scale Graph Processing in FPGA-Accelerated Data Centers. <i>Journal of Computer Science and Technology</i> , <b>2021</b> , 36, 1051-1070	1.7	1
74	(CCF BigData 19 recommended paper) An Effective 2-Dimension Graph Partitioning for Work Stealing Assisted Graph Processing on Multi-FPGAs. <i>IEEE Transactions on Big Data</i> , <b>2020</b> , 1-1	3.2	1
73	IPC: Resource and network cost-aware distributed stream scheduling on skewed streams. <i>Advanced Engineering Informatics</i> , <b>2020</b> , 46, 101165	7.4	1
72	Effective runtime scheduling for high-performance graph processing on heterogeneous dataflow architecture. <i>CCF Transactions on High Performance Computing</i> , <b>2020</b> , 2, 362-375	0.7	1
71	PStream: A Popularity-Aware Differentiated Distributed Stream Processing System. <i>IEEE Transactions on Computers</i> , <b>2020</b> , 1-1	2.5	1
70	Prediction of Sepsis in COVID-19 Using Laboratory Indicators. <i>Frontiers in Cellular and Infection Microbiology</i> , <b>2020</b> , 10, 586054	5.9	1
69	Maximizing Influence Over Streaming Graphs with Query Sequence. <i>Data Science and Engineering</i> , <b>2021</b> , 6, 339-357	3.6	1

68	China in the eyes of news media: a case study under COVID-19 epidemic. <i>Frontiers of Information Technology and Electronic Engineering</i> ,1	2.2	1	
67	Towards Declarative and Data-Centric Virtual Machine Image Management in IaaS Clouds. <i>IEEE Transactions on Cloud Computing</i> , <b>2019</b> , 7, 1124-1138	3.3	1	
66	VMBKS: a shared memory cache system based on booting kernel in cloud. <i>Journal of Supercomputing</i> , <b>2019</b> , 75, 4-19	2.5	1	
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64	TurboDL: Improving the CNN Training on GPU With Fine-Grained Multi-Streaming Scheduling. <i>IEEE Transactions on Computers</i> , <b>2021</b> , 70, 552-565	2.5	1	
63	Resource abstraction and data placement for distributed hybrid memory pool. <i>Frontiers of Computer Science</i> , <b>2021</b> , 15, 1	2.2	1	
62	Location Privacy Protection via Delocalization in 5G Mobile Edge Computing Environment. <i>IEEE Transactions on Services Computing</i> , <b>2021</b> , 1-1	4.8	1	
61	Fine-Grained Control-Flow Integrity Based on Points-to Analysis for CPS. <i>Security and Communication Networks</i> , <b>2018</b> , 2018, 1-11	1.9	1	
60	A Lightweight Scheme to Authenticate and Secure the Communication in Smart Grids. <i>Applied Sciences (Switzerland)</i> , <b>2018</b> , 8, 1508	2.6	1	
59	HMvisor: dynamic hybrid memory management for virtual machines. <i>Science China Information Sciences</i> , <b>2021</b> , 64, 1	3.4	1	
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48	Piggyback Game: Efficient Event Stream Dissemination in Online Social Network Systems. <i>IEEE Transactions on Parallel and Distributed Systems</i> , <b>2019</b> , 30, 692-709	3.7	0
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