

Norah E Dunbar

List of Publications by Year in descending order

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Version: 2024-02-01

75
papers

2,148
citations

331538

21
h-index

265120

42
g-index

94
all docs

94
docs citations

94
times ranked

1375
citing authors

#	ARTICLE	IF	CITATIONS
1	Testing the Interactivity Principle: Effects of Mediation, Proximity, and Verbal and Nonverbal Modalities in Interpersonal Interaction. <i>Journal of Communication</i> , 2002, 52, 657-677.	2.1	281
2	A Review of Humor in Educational Settings: Four Decades of Research. <i>Communication Education</i> , 2011, 60, 115-144.	0.7	226
3	Perceptions of power and interactional dominance in interpersonal relationships. <i>Journal of Social and Personal Relationships</i> , 2005, 22, 207-233.	1.4	203
4	Testing the Interactivity Model: Communication Processes, Partner Assessments, and the Quality of Collaborative Work. <i>Journal of Management Information Systems</i> , 1999, 16, 33-56.	2.1	161
5	Oral Communication Skills in Higher Education: Using a Performance-Based Evaluation Rubric to Assess Communication Skills. <i>Innovative Higher Education</i> , 2006, 31, 115-128.	1.5	124
6	An interactionist perspective on dominance—submission: Interpersonal dominance as a dynamic, situationally contingent social skill. <i>Communication Monographs</i> , 2000, 67, 96-121.	1.9	113
7	Theory in Progress: Dyadic Power Theory: Constructing a Communication-Based Theory of Relational Power. <i>Journal of Family Communication</i> , 2004, 4, 235-248.	0.9	88
8	Nonverbal Expressions of Dominance and Power in Human Relationships. , 2006, , 279-298.		69
9	Implicit and explicit training in the mitigation of cognitive bias through the use of a serious game. <i>Computers in Human Behavior</i> , 2014, 37, 307-318.	5.1	47
10	Are Users Threatened by Credibility Assessment Systems?. <i>Journal of Management Information Systems</i> , 2013, 29, 249-262.	2.1	42
11	Accuracy of distinguishing truth from lie. , 0, , 71-97.		42
12	Observations of Dyadic Power in Interpersonal Interaction. <i>Communication Monographs</i> , 2010, 77, 657-684.	1.9	41
13	Synchronization of Nonverbal Behaviors in Detecting Mediated and Non-mediated Deception. <i>Journal of Nonverbal Behavior</i> , 2014, 38, 355-376.	0.6	37
14	Effects of Veracity, Modality, and Sanctioning on Credibility Assessment During Mediated and Unmediated Interviews. <i>Communication Research</i> , 2015, 42, 649-674.	3.9	35
15	Empowered by Persuasive Deception. <i>Communication Research</i> , 2014, 41, 852-876.	3.9	32
16	The Analysis of Nonverbal Communication: The Dangers of Pseudoscience in Security and Justice Contexts. <i>Anuario De Psicologia Juridica</i> , 2020, 30, 1-12.	0.5	32
17	Interpersonal Dominance in Relational Conflict: A View from Dyadic Power Theory. <i>Interpersona</i> , 2008, 2, 1-33.	0.2	29
18	Humor use in power-differentiated interactions. <i>Humor</i> , 2012, 25, .	0.6	29

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19	The effects of participation on the ability to judge deceit. <i>Communication Reports</i> , 2003, 16, 23-33.	0.6	27
20	A Review of Theoretical Approaches to Interpersonal Power. <i>Review of Communication</i> , 2015, 15, 1-18.	1.1	25
21	When Is It Acceptable to Lie? Interpersonal and Intergroup Perspectives on Deception. <i>Communication Studies</i> , 2016, 67, 129-146.	0.7	25
22	Communication accommodation in text messages: Exploring liking, power, and sex as predictors of textisms. <i>Journal of Social Psychology</i> , 2018, 158, 474-490.	1.0	25
23	Is Interactional Dissynchrony a Clue to Deception? Insights From Automated Analysis of Nonverbal Visual Cues. <i>IEEE Transactions on Cybernetics</i> , 2015, 45, 492-506.	6.2	23
24	Organizational balancing of website interactivity and control: An examination of ideological groups and the duality of goals. <i>Computers in Human Behavior</i> , 2014, 38, 43-54.	5.1	22
25	Fear Appeals, Message Processing Cues, and Credibility in the Websites of Violent, Ideological, and Nonideological Groups. <i>Journal of Computer-Mediated Communication</i> , 2014, 19, 871-889.	1.7	20
26	Humor in conflict discussions: Comparing partners' perceptions. <i>Humor</i> , 2011, 24, .	0.6	19
27	Humorous Responses to Interpersonal Complaints: Effects of Humor Style and Nonverbal Expression. <i>Journal of Psychology: Interdisciplinary and Applied</i> , 2012, 146, 437-453.	0.9	16
28	Comparing Manual and Automated Coding Methods of Nonverbal Synchrony. <i>Communication Methods and Measures</i> , 2021, 15, 103-120.	3.0	15
29	A test of dyadic power theory. <i>Journal of Argumentation in Context</i> , 2015, 4, 42-62.	0.4	14
30	Mitigating bias blind spot via a serious video game. <i>Computers in Human Behavior</i> , 2016, 62, 452-466.	5.1	14
31	Ideological lens matters: Credibility heuristics, pre-existing attitudes, and reactions to messages on ideological websites. <i>Computers in Human Behavior</i> , 2017, 68, 315-325.	5.1	14
32	Interaction Coordination and Adaptation. , 2017, , 78-96.		14
33	Ideological group persuasion: A within-person study of how violence, interactivity, and credibility features influence online persuasion. <i>Computers in Human Behavior</i> , 2015, 51, 448-460.	5.1	13
34	Testing the Feasibility of Virtual Reality With Older Adults With Cognitive Impairments and Their Family Members Who Live at a Distance. <i>Innovation in Aging</i> , 2021, 5, igab014.	0.0	12
35	Synchrony facilitates altruistic decision making for non-human avatars. <i>Computers in Human Behavior</i> , 2022, 128, 107079.	5.1	12
36	10. Interpersonal adaptation. , 2014, , 225-248.		11

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37	Training Anchoring and Representativeness Bias Mitigation Through a Digital Game. <i>Simulation and Gaming</i> , 2016, 47, 751-779.	1.2	11
38	Strategic Synchrony and Rhythmic Similarity in Lies About Ingroup Affiliation. <i>Journal of Nonverbal Behavior</i> , 2020, 44, 153-172.	0.6	11
39	A qualitative analysis of power-based entrainment and interactional synchrony in couples. <i>Personal Relationships</i> , 2013, 20, 391-405.	0.9	10
40	Digital Game based Learning for Undergraduate Calculus Education. <i>International Journal of Gaming and Computer-Mediated Simulations</i> , 2016, 8, 13-27.	0.9	10
41	Using Virtual Reality to Improve the Quality of Life of Older Adults with Cognitive Impairments and their Family Members who Live at a Distance. <i>Health Communication</i> , 2023, 38, 1904-1915.	1.8	10
42	Mitigating Cognitive Bias through the Use of Serious Games: Effects of Feedback. <i>Lecture Notes in Computer Science</i> , 2014, , 92-105.	1.0	8
43	Credibility Assessment and Deception Detection in Courtrooms: Hazards and Challenges for Scholars and Legal Practitioners. , 2019, , 915-935.		8
44	Social Categorization, Moral Disengagement, and Credibility of Ideological Group Websites. <i>Journal of Media Psychology</i> , 2016, 28, 16-31.	0.7	8
45	Clothing and Teacher Credibility: An Application of Expectancy Violations Theory. <i>ISRN Education</i> , 2012, 2012, 1-12.	0.5	8
46	Reactions to ideological websites: The impact of emotional appeals, credibility, and pre-existing attitudes. <i>Computers in Human Behavior</i> , 2017, 72, 496-511.	5.1	7
47	The Viability of Using Rapid Judgments as a Method of Deception Detection. <i>Communication Methods and Measures</i> , 2017, 11, 121-136.	3.0	7
48	Nonverbal Behaviors "Speak" Relational Messages of Dominance, Trust, and Composure. <i>Frontiers in Psychology</i> , 2021, 12, 624177.	1.1	7
49	Coding Nonverbal Behavior. , 0, , 104-120.		6
50	Relational Change Following Hurtful Conflict: An Extension of Identity Implications Theory. <i>Human Communication Research</i> , 2018, 44, 127-154.	1.9	5
51	The detection of deception during trials: Ignoring the nonverbal communication of witnesses is not the solution "A response to Vrij and Turgeon (2018). <i>International Journal of Evidence and Proof</i> , 2020, 24, 3-11.	0.2	5
52	A System for Multi-person, Multi-modal Data Collection in Behavioral Information Systems. <i>Terrorism, Security and Computation</i> , 2021, , 57-73.	0.3	5
53	Dominance in Groups: How Dyadic Power Theory Can Apply to Group Discussions. <i>Terrorism, Security and Computation</i> , 2021, , 75-97.	0.3	5
54	Mitigation of Cognitive Bias with a Serious Game. <i>International Journal of Game-Based Learning</i> , 2017, 7, 86-100.	0.9	4

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55	An Integrated Spiral Model of Trust. <i>Terrorism, Security and Computation</i> , 2021, , 11-33.	0.3	4
56	Causal Attributions for Collaborative Public Speaking Presentations in College Classes. <i>Communication Reports</i> , 2005, 18, 65-73.	0.6	3
57	Comparing Romantic Partners' Perceptions of Hurtful Communication During Conflict Conversations. <i>Southern Communication Journal</i> , The, 2015, 80, 39-54.	0.2	3
58	Reliable deception cues training in an interactive video game. <i>Computers in Human Behavior</i> , 2018, 85, 74-85.	5.1	3
59	The Impact of Culture in Deception and Deception Detection. <i>Terrorism, Security and Computation</i> , 2021, , 35-54.	0.3	3
60	A dyadic power theory explanation of the demandâ€withdraw interaction pattern. <i>Personal Relationships</i> , 2021, 28, 586-606.	0.9	3
61	Training Law Enforcement Officers to Identify Reliable Deception Cues With a Serious Digital Game. <i>International Journal of Game-Based Learning</i> , 2019, 9, 1-22.	0.9	2
62	Interpersonal Power and Nonverbal Communication. , 2019, , 261-278.		2
63	The Anatomy of a Confession: An Examination of Verbal and Nonverbal Cues Surrounding a Confession. <i>Western Journal of Communication</i> , 2019, 83, 423-443.	0.8	2
64	Credibility and Interactivity: Persuasive Components of Ideological Group Websites. <i>Lecture Notes in Computer Science</i> , 2014, , 143-154.	1.0	2
65	Dyadic Power Theory, Touch, and Counseling Psychology. <i>Counseling Psychologist</i> , 2012, 40, 1085-1093.	0.8	1
66	Don't Lie to Me: The Impact of Deception on Vocalic and Linguistic Synchrony. , 2013, , .		1
67	Exoskeletons and the Future of Work: Envisioning Power and Control in a Workforce Without Limits. <i>Human-Machine Communication</i> , 2022, 4, 187-206.	1.1	1
68	Examination of the Verifiable Details Provided by Liars in Their Alibis. <i>Western Journal of Communication</i> , 2022, 86, 321-336.	0.8	1
69	Analyzing Video and Audio Nonverbal Dynamics : Kinesics, Proxemics, Haptics, and Vocalics. , 2017, , 35-44.		1
70	Mitigating Bias and Improving Professional Decision-Making through Persuasive Training Games. , 2021, , .		0
71	Editorial: Advances and Obstacles in Contemporary Nonverbal Communication Research. <i>Frontiers in Psychology</i> , 2021, 12, 731334.	1.1	0
72	13. Mitigating Bias and Improving Professional Decision-Making through Persuasive Training Games. , 2021, , 239-258.		0

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73	A Digital Game for Undergraduate Calculus. Advances in Game-based Learning Book Series, 2019, , 206-227.	0.2	0
74	Dominance and Submission in Family Dynamics. , 2019, , 792-794.		0
75	The Influence of Risk, Location, and Relationship on Refusing an Event Invitation During the COVID-19 Pandemic. Frontiers in Communication, 2022, 7, .	0.6	0