## Freddy A Paz

## List of Publications by Year in Descending Order

Source: https://exaly.com/author-pdf/4219892/freddy-a-paz-publications-by-year.pdf

Version: 2024-04-28

This document has been generated based on the publications and citations recorded by exaly.com. For the latest version of this publication list, visit the link given above.

The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

69 260 9 13 g-index

71 325 O.7 avg, IF L-index

#	Paper	IF	Citations
69	Usability in Automated Teller Machines Interfaces: A Systematic Literature Review. <i>Lecture Notes in Computer Science</i> , <b>2022</b> , 275-294	0.9	
68	A Systematic Review of User-Centered Design Framework Applied to the Redesign of Purchase Order Modules. <i>Lecture Notes in Computer Science</i> , <b>2022</b> , 106-123	0.9	
67	Applying a New Questionnaire to Evaluate the Usability of Peruvian E-Government Websites. <i>Lecture Notes in Computer Science</i> , <b>2022</b> , 460-472	0.9	
66	Applying Collaborative Tools for ATM Interface Design in a Remote Context. <i>Lecture Notes in Computer Science</i> , <b>2022</b> , 213-228	0.9	
65	Selection and Modeling of a Formal Heuristic Evaluation Process Through Comparative Analysis. <i>Lecture Notes in Computer Science</i> , <b>2022</b> , 28-46	0.9	1
64	A Process to Support the Remote Tree Testing Technique for Evaluating the Information Architecture of User Interfaces in Software Projects. <i>Lecture Notes in Computer Science</i> , <b>2022</b> , 75-92	0.9	1
63	Using Verbatims as a Basis for Building a Customer Journey Map: A Case Study. <i>Communications in Computer and Information Science</i> , <b>2021</b> , 44-50	0.3	
62	Relation Between Usability and Accessibility: A Case Study in Peruvian E-Commerce Websites. <i>Advances in Intelligent Systems and Computing</i> , <b>2021</b> , 384-390	0.4	
61	Comparison of Accessibility Tools for the Evaluation of E-Commerce Websites. <i>Advances in Intelligent Systems and Computing</i> , <b>2021</b> , 876-881	0.4	
60	Usability Testing Experiment Applied to Redesign on Point-of-Sale Software Interfaces Using User-Centered-Design Approach. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 439-456	0.9	
59	Accessibility Evaluation of E-Government Web Applications: A Systematic Review. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 210-223	0.9	2
58	Challenges and Opportunities on the Application of Heuristic Evaluations: A Systematic Literature Review. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 242-261	0.9	3
57	Validation of a Questionnaire to Evaluate the Usability in the Peruvian Context. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 327-336	0.9	
56	A Systematic Review of User-Centered Design Techniques Applied to the Design of Mobile Application User Interfaces. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 100-114	0.9	
55	A Framework Based on UCD and Scrum for the Software Development Process. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 15-33	0.9	
54	A Usability Evaluation Process Proposal for ATM Interfaces. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 553-562	0.9	0
53	Developing and Validating a Set of Usability and Security Metrics for ATM Interfaces. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 225-241	0.9	

52	Web Analytics for User Experience: A Systematic Literature Review. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 312-326	0.9	
51	Relations on Cultural Behavior and Technology Adoption: A Chilean Perspective. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 34-42	0.9	
50	Improving the Withdrawal Functionality on ATM Using a UCD Framework. A Case Study. <i>Lecture Notes in Computer Science</i> , <b>2021</b> , 565-580	0.9	
49	Accessibility Evaluation of Peruvian E-Commerce Websites. <i>International Journal of Advanced Trends in Computer Science and Engineering</i> , <b>2020</b> , 9, 558-561	1.7	3
48	A Teaching Experience of the Human-Computer Interaction Course in a Master Program. <i>Advances in Intelligent Systems and Computing</i> , <b>2020</b> , 131-142	0.4	1
47	Redesign of a Questionnaire to Assess the Usability of Websites. <i>Advances in Intelligent Systems and Computing</i> , <b>2020</b> , 423-428	0.4	1
46	A Systematic Review of User-Centered Design Techniques. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 25.	3-2.67	2
45	A Systematic Literature Review About Quantitative Metrics to Evaluate Usability and Security of ATM Interfaces. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 100-113	0.9	2
44	Security Guidelines for the Design of ATM Interfaces. <i>Advances in Intelligent Systems and Computing</i> , <b>2020</b> , 265-271	0.4	3
43	Challenges in Integrating SCRUM and the User-Centered Design Framework: A Systematic Review. <i>Communications in Computer and Information Science</i> , <b>2020</b> , 52-62	0.3	1
42	Design of information system architecture for the recommendation of tourist sites in the city of Manta, Ecuador through a Chatbot <b>2019</b> ,		7
41	A Systematic Literature Review of Usability Evaluation Guidelines on Mobile Educational Games for Primary School Students. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 172-182	0.9	1
40	Proposal of Usability Metrics to Evaluate E-commerce Websites. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 85-95	0.9	3
39	Web Accessibility Evaluation Methods: A Systematic Review. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 226-237	0.9	8
38	Usability in the Development of a Project Management Software Reinforced with Machine Learning. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 361-378	0.9	
37	Guidelines to Evaluate the Usability and User Experience of Learning Support Platforms: A Systematic Review. <i>Communications in Computer and Information Science</i> , <b>2019</b> , 238-254	0.3	3
36	Evaluating the Mckinsey® Choices Framework: A Chilean Experiment of Online Customers. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 279-290	0.9	
35	Usability and Playability Heuristics for Augmented Reality Video Games in Smartphones. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 19-29	0.9	О

34	Developing QR Authentication and Fingerprint Record in an ATM Interface Using User-Centered Design Techniques. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 420-430	0.9	1
33	Development and Validation of Usability Heuristics for Evaluation of Interfaces in ATMs. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 3-18	0.9	8
32	Redesigning a Main Menu ATM Interface Using a User-Centered Design Approach Aligned to Design Thinking: A Case Study. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 522-532	0.9	5
31	A User-Centered Framework for the Design of Usable ATM Interfaces. <i>Lecture Notes in Computer Science</i> , <b>2019</b> , 163-178	0.9	5
30	Methodologies for the Design of ATM Interfaces: A Systematic Review. <i>Advances in Intelligent Systems and Computing</i> , <b>2019</b> , 256-262	0.4	10
29	A Systematic Literature Review About Quantitative Metrics to Evaluate the Usability of E-Commerce Web Sites. <i>Advances in Intelligent Systems and Computing</i> , <b>2019</b> , 332-338	0.4	8
28	Application of the Usability Metrics of the ISO 9126 Standard in the E-Commerce Domain: A Case Study. <i>Advances in Intelligent Systems and Computing</i> , <b>2019</b> , 352-356	0.4	1
27	A Perception Study of a New Set of Usability Heuristics for Transactional Web Sites. <i>Advances in Intelligent Systems and Computing</i> , <b>2018</b> , 620-625	0.4	5
26	A Web System and Mobile App to Improve the Performance of the Usability Testing Based on Metrics of the ISO/IEC 9126 and Emocards. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 479-495	0.9	
25	Quantifying the Usability Through a Variant of the Traditional Heuristic Evaluation Process. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 496-508	0.9	4
24	A New Software Development Model: Innovation Through Mobile Application with UCD. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 673-692	0.9	3
23	Design Process of a Mobile Cloud Public Transport Application for Bus Passengers in Lima City. Lecture Notes in Computer Science, <b>2018</b> , 375-388	0.9	
22	Heuristic Evaluation and Usability Testing as Complementary Methods: A Case Study. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 470-478	0.9	1
21	Design of Graphical User Interfaces to Implement New Features in an ATM System of a Financial Bank. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 247-257	0.9	2
20	Application of Agile Development Methodology and User-Centered Design for the Interdisciplinary Project Zuku. <i>Lecture Notes in Computer Science</i> , <b>2018</b> , 782-794	0.9	
19	Application of the Communicability Evaluation Method to evaluate the design of a user interface: A case study in an ATM system. <i>Revista Colombiana De Computacion</i> , <b>2018</b> , 19, 46-58	0.5	1
18	A Formal Protocol to Conduct Usability Heuristic Evaluations in the Context of the Software Development Process. <i>International Journal of Engineering and Technology(UAE)</i> , <b>2018</b> , 7, 10	0.8	6
17	Augmented Reality and Usability Best Practices: A Systematic Literature Mapping for Educational Videogames <b>2018</b> ,		4

## LIST OF PUBLICATIONS

16	Applying a user-centered design methodology to develop usable interfaces for an Automated Teller Machine <b>2017</b> ,		6
15	Comparing the Effectiveness and Accuracy of New Usability Heuristics. <i>Advances in Intelligent Systems and Computing</i> , <b>2017</b> , 163-175	0.4	5
14	Usability Testing as a Complement of Heuristic Evaluation: A Case Study. <i>Lecture Notes in Computer Science</i> , <b>2017</b> , 434-444	0.9	5
13	A Systematic Review of User Experience Evaluation Methods in Information Driven Websites. <i>Lecture Notes in Computer Science</i> , <b>2017</b> , 492-506	0.9	1
12	Improving the Usability in a Video Game Through Continuous Usability Evaluations. <i>Lecture Notes in Computer Science</i> , <b>2017</b> , 387-397	0.9	1
11	Developing an ATM Interface Using User-Centered Design Techniques. <i>Lecture Notes in Computer Science</i> , <b>2017</b> , 690-701	0.9	12
10	Application of the Semiotic Inspection Method: A Case Study in Web Domain. <i>Lecture Notes in Computer Science</i> , <b>2017</b> , 463-480	0.9	
9	A Systematic Mapping Review of Usability Evaluation Methods for Software Development Process. <i>International Journal of Software Engineering and Its Applications</i> , <b>2016</b> , 10, 165-178	0.1	23
8	Application of the Communicability Evaluation Method to Evaluate the User Interface Design: A Case Study in Web Domain. <i>Lecture Notes in Computer Science</i> , <b>2016</b> , 479-490	0.9	2
7	Evaluation of Usability Heuristics for Transactional Web Sites: A Comparative Study. <i>Advances in Intelligent Systems and Computing</i> , <b>2016</b> , 1063-1073	0.4	7
6	Experimental Case Study of New Usability Heuristics. <i>Lecture Notes in Computer Science</i> , <b>2015</b> , 212-223	0.9	11
5	Usability Evaluation Methods for Software Development: A Systematic Mapping Review 2015,		9
4	Heuristic Evaluation as a Complement to Usability Testing: A Case Study in Web Domain 2015,		23
3	Usability Heuristics for Transactional Web Sites <b>2014</b> ,		14
2	Current Trends in Usability Evaluation Methods: A Systematic Review 2014,		17
1	Experimental Evaluation of Usability Heuristics 2013,		17