

# Ana Cristina Bicharra Garcia

## List of Publications by Year in descending order

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Version: 2024-02-01

120  
papers

904  
citations

686830

13  
h-index

580395

25  
g-index

126  
all docs

126  
docs citations

126  
times ranked

716  
citing authors

| #  | ARTICLE   | IF  | CITATIONS |
|----|---|-----|-----------|
| 1  | The cost structure of influencersâ€™ posts: the risk of losing followers. Personal and Ubiquitous Computing, 2021, 25, 259-280.   | 1.9 | 2         |
| 2  | Feature selection methods for text classification: a systematic literature review. Artificial Intelligence Review, 2021, 54, 6149-6200.   | 9.7 | 49        |
| 3  | Temporal and Causal Relations on Evidence Theory: an Application on Adverse Drug Reactions. Proceedings of the ... International Florida Artificial Intelligence Research Society Conference, 2021, 34, . | 0.3 | 0         |
| 4  | Where is our data? A Blockchain-based Information Chain of Custody Model for Privacy Improvement. , 2021, , .   |     | 5         |
| 5  | FenceBot: An Elderly Tracking App for Mitigating Health Risk Contacts. , 2021, , .  |     | 2         |
| 6  | Discovering Adverse Drug Reactions from Twitter: A Sentiment Analysis Perspective. , 2021, , .  |     | 5         |
| 7  | Conversational Agents for Elderly Interaction. , 2021, , .  |     | 2         |
| 8  | Posthumous data at stake: An Overview of Digital Immortality Issues. , 2021, , .  |     | 5         |
| 9  | Extending Collective Intelligence Evolutionary Algorithms: A Facility Location Problem Application. , 2020, , .   |     | 0         |
| 10 | Collective intelligence approaches in interactive evolutionary multi-objective optimization. Logic Journal of the IGPL, 2020, 28, 95-108.   | 1.3 | 5         |
| 11 | Health Information, Human Factors and Privacy Issues in Mobile Health Applications. , 2020, , .   |     | 4         |
| 12 | Creating chatbots to talk with humans. , 2019, , .  |     | 1         |
| 13 | Events that Affect Urban Mobility Patterns: an Analysis of Beijing GPS Data. , 2019, , .  |     | 0         |
| 14 | Behavior Indicators for Sensemaking of Online Discussions. , 2019, , .  |     | 0         |
| 15 | Grounding knowledge acquisition with ontology explanation:A case study. Web Semantics, 2019, 57, 100487.  | 2.2 | 3         |
| 16 | Explanations and sensemaking with AI and HCI. , 2019, , .   |     | 1         |
| 17 | Can Machines Learn to Detect Fake News? A Survey Focused on Social Media. , 2019, , .   |     | 38        |
| 18 | Automated Evaluation of Open Government Data Portals. International Journal of Electronic Government Research, 2018, 14, 57-72.   | 0.5 | 5         |

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|----|---|-----|-----------|
| 19 | Personal Neighborhood Networks for Senior Citizen Support. , 2018, , .  |     | 0         |
| 20 | What Does a Crowd Routing Behavior Change Reveal?. , 2018, , .  |     | 0         |
| 21 | Maturity in decision-making: a method to measure e-participation systems in virtual communities. International Journal of Web Based Communities, 2018, 14, 395.                     | 0.2 | 1         |
| 22 | The PredNews forecasting model. , 2018, , .   |     | 2         |
| 23 | Detecting Influence in Wisdom of the Crowds. , 2018, , .  |     | 1         |
| 24 | ACoPla: a Multiagent Simulator to Study Individual Strategies in Dynamic Situations. Advances in Distributed Computing and Artificial Intelligence Journal, 2018, 7, 81-91.         | 1.1 | 1         |
| 25 | When Less is More: Mining Infrequent Events from Medium Sized Datasets. , 2018, , .   |     | 0         |
| 26 | On the combination of support vector machines and segmentation algorithms for anomaly detection: A petroleum industry comparative study. Journal of Applied Logic, 2017, 24, 71-84. | 1.1 | 6         |
| 27 | Crowd-based Feature Selection for Document Retrieval in Highly Demanding Decision-making Scenarios. Procedia Computer Science, 2017, 112, 822-832.                                  | 1.2 | 2         |
| 28 | Crowd-Based Ambient Assisted Living to Monitor the Elderly's Health Outdoors. IEEE Software, 2017, 34, 53-57.   | 2.1 | 36        |
| 29 | Life beyond the physical body: The possibilities of digital immortality. , 2017, , .  |     | 6         |
| 30 | Activity Recognition Model Based on GPS Data, Points of Interest and User Profile. Lecture Notes in Computer Science, 2017, , 358-367.  | 1.0 | 4         |
| 31 | Technologies for popular participation. , 2016, , .   |     | 6         |
| 32 | Improving ontology-based text classification: An occupational health and security application. Journal of Applied Logic, 2016, 17, 48-58.   | 1.1 | 32        |
| 33 | Collaboration and Decision Making in Crisis Situations. , 2016, , .   |     | 6         |
| 34 | Information Fusion for Improving Decision-Making in Big Data Applications. Computer Communications and Networks, 2016, , 171-188.   | 0.8 | 2         |
| 35 | Gamification and Information Fusion for Rehabilitation: An Ambient Assisted Living Case Study. Lecture Notes in Computer Science, 2016, , 16-25.                                    | 1.0 | 0         |
| 36 | Bio-Inspired Algorithms and Preferences for Multi-objective Problems. Lecture Notes in Computer Science, 2016, , 238-249.   | 1.0 | 1         |

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|----|--|-----|-----------|
| 37 | Integrating collective intelligence into evolutionary multi-objective algorithms: Interactive preferences. , 2015, , .   |     | 2         |
| 38 | Modeling social interactions for multi-sensory tracking of elders in outdoor environments on ambient assisted living. , 2015, , .  |     | 1         |
| 39 | Making Sense of Large-Group Discussion Using Automatically Generated RST-Based Explanations. SSRN Electronic Journal, 2015, , .  | 0.4 | 6         |
| 40 | Using Collective Intelligence to Support Multi-objective Decisions: Collaborative and Online Preferences. , 2015, , .  |     | 1         |
| 41 | Anomaly Detection Based on Sensor Data in Petroleum Industry Applications. Sensors, 2015, 15, 2774-2797.   | 2.1 | 111       |
| 42 | Intelligent agents for alarm management in petroleum ambient. Journal of Intelligent and Fuzzy Systems, 2015, 28, 43-53.   | 0.8 | 2         |
| 43 | SafeRoute: An Example of Multi-sensory Tracking for the Elderly Using Mobiles on Ambient Intelligence. Communications in Computer and Information Science, 2015, , 201-212.                      | 0.4 | 6         |
| 44 | Ontology definition and cognitive analysis in occupational health and security (OHS) environments. , 2015, , .   |     | 3         |
| 45 | Collective preferences in evolutionary multi-objective optimization. , 2015, , .   |     | 12        |
| 46 | High-speed idea filtering with the bag of lemons. Decision Support Systems, 2015, 78, 39-50.   | 3.5 | 51        |
| 47 | Big Data Visualization for Occupational Health and Security Problem in Oil and Gas Industry. Lecture Notes in Computer Science, 2015, , 46-54.   | 1.0 | 0         |
| 48 | High-Speed Idea Filtering with the Bag of Lemons. SSRN Electronic Journal, 2014, , .   | 0.4 | 1         |
| 49 | Combining Support Vector Machines and Segmentation Algorithms for Efficient Anomaly Detection: A Petroleum Industry Application. Advances in Intelligent Systems and Computing, 2014, , 269-278. | 0.5 | 2         |
| 50 | Text Classification Techniques in Oil Industry Applications. Advances in Intelligent Systems and Computing, 2014, , 211-220.   | 0.5 | 18        |
| 51 | YASA: Yet Another Time Series Segmentation Algorithm for Anomaly Detection in Big Data Problems. Lecture Notes in Computer Science, 2014, , 697-708.   | 1.0 | 5         |
| 52 | High-Level Information Fusion for Risk and Accidents Prevention in Pervasive Oil Industry Environments. Communications in Computer and Information Science, 2014, , 202-213.                     | 0.4 | 4         |
| 53 | Development of Open Source Software, a Qualitative View in a Knowledge Management Approach. , 2014, , .  |     | 0         |
| 54 | Turbo Machinery Failure Prognostics. Lecture Notes in Computer Science, 2014, , 349-358.   | 1.0 | 1         |

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|----|--|-----|-----------|
| 55 | Ontology in association rules. SpringerPlus, 2013, 2, 452.   | 1.2 | 5         |
| 56 | A collaborative working environment for small group meetings in Second Life. SpringerPlus, 2013, 2, 281.   | 1.2 | 6         |
| 57 | Association Rule Visualization and Pruning through Response-Style Data Organization and Clustering. Lecture Notes in Computer Science, 2012, , 71-80.          | 1.0 | 10        |
| 58 | Exploiting eParticipation Using an Ontological Approach. Lecture Notes in Computer Science, 2012, , 144-155.   | 1.0 | 1         |
| 59 | MAS for Alarm Management System in Emergencies. Lecture Notes in Computer Science, 2012, , 712-721.  | 1.0 | 2         |
| 60 | An Intelligent Design Model for Offshore Petroleum Production Elements Layout. Lecture Notes in Computer Science, 2012, , 702-711.                             | 1.0 | 1         |
| 61 | The Cassiopeia Model: Using summarization and clusterization for semantic knowledge management. , 2011, , .  |     | 0         |
| 62 | Towards an Ontology to Support the Deployment of eParticipation Environments. Lecture Notes in Computer Science, 2011, , 146-160.                              | 1.0 | 4         |
| 63 | Sensor data analysis for equipment monitoring. Knowledge and Information Systems, 2011, 28, 333-364.   | 2.1 | 15        |
| 64 | BOO: Behavior-oriented ontology to describe participant dynamics in collocated design meetings. Expert Systems With Applications, 2011, 38, 1139-1147.         | 4.4 | 17        |
| 65 | SLMeetingRoom: A model of environment to remote support meetings, oriented tasks with small groups for Second Life. , 2011, , .                                |     | 2         |
| 66 | Semiotic Traces of Computational Thinking Acquisition. Lecture Notes in Computer Science, 2011, , 155-170.   | 1.0 | 11        |
| 67 | Augmenting Human Intelligence in Goal Oriented Tasks. Studies in Computational Intelligence, 2011, , 271-299.  | 0.7 | 0         |
| 68 | Sucker-Rod Pumping Failures Diagnostic System. , 2010, , .   |     | 10        |
| 69 | Simulated architecture and programming model for Social Proxy in Second Life. , 2010, , .  |     | 0         |
| 70 | The Experience of Film Production in Collaborative Virtual Environments. , 2010, , .   |     | 0         |
| 71 | Interaction and communication resources in collaborative e-democratic environments: The democratic citizenship community. Information Polity, 2010, 15, 73-88. | 0.5 | 30        |
| 72 | AGUIA: Agents Guidance for Intelligence Amplification in Goal Oriented Tasks. , 2010, , .  |     | 1         |

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|----|---|-----|-----------|
| 73 | A Multi-agent System for Dynamic Path Planning. , 2010, , .   |     | 2         |
| 74 | Development of a Social Proxy for Support the Meetings in Second Life. , 2010, , .  |     | 0         |
| 75 | Designing mobile interaction to elicit alternative solutions for participatory decision-making. , 2010, , .   |     | 2         |
| 76 | Identifying discourse mistakes in web debates. , 2009, , .  |     | 1         |
| 77 | From data to knowledge mining. Artificial Intelligence for Engineering Design, Analysis and Manufacturing: AIEDAM, 2009, 23, 427-441.                                     | 0.7 | 11        |
| 78 | Cassiopeia: A model based on summarization and clusterization used for knowledge discovery in textual bases. , 2009, , .  |     | 1         |
| 79 | Troubleshooting collaborative ontology design. , 2009, , .  |     | 1         |
| 80 | Applying the Discourse Theory to the Moderator's Interferences in Web Debates. Lecture Notes in Business Information Processing, 2009, , 882-893.                         | 0.8 | 2         |
| 81 | Segmentation and Classification of Time-Series: Real Case Studies. Lecture Notes in Computer Science, 2009, , 743-750.  | 1.0 | 6         |
| 82 | An Expert System Based on Parametric Net to Support Motor Pump Multi-Failure Diagnostic. IFIP Advances in Information and Communication Technology, 2009, , 13-20.        | 0.5 | 1         |
| 83 | ESPAÇO REUNI - UMA INICIATIVA DE E-GOV EM MUNDOS VIRTUAIS 3D. Revista Eletrônica De Sistemas De Informaç o, 2009, 8, .  | 0.0 | 0         |
| 84 | Artificial Neural Networks Ensemble Used for Pipeline Leak Detection Systems. , 2008, , .   |     | 6         |
| 85 | Todas as palavras da sentena como mtrica para um sumarizador automtico. , 2008, , .  |     | 1         |
| 86 | An Analysis of Constructed Categories for Textual Classification Using Fuzzy Similarity and Agglomerative Hierarchical Methods. , 2007, , .                               |     | 4         |
| 87 | Using Distributed-Shared Memory Mechanisms for Agents Communication in a Distributed System. , 2007, , .  |     | 1         |
| 88 | Using Distributed-Shared Memory Mechanisms for Agents Communication in a Distributed System. , 2007, , .  |     | 2         |
| 89 | Design and Metrics of a "Democratic Citizenship Community" in Support of Deliberative Decision-Making. Lecture Notes in Computer Science, 2007, , 388-400.                | 1.0 | 7         |
| 90 | Applying Collaborative Filtering to Reputation Domain: a model for more precise reputation estimates in case of changing behavior by rated participants. , 2006, , 71-80. |     | 0         |

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|-----|--|-----|-----------|
| 91  | DemIL. , 2006, , .   |     | 6         |
| 92  | Electronic participatory budgeting (e-PPB): increasing people participation in the decision-making process. International Journal of Web Based Communities, 2005, 1, 504.        | 0.2 | 5         |
| 93  | Rewarding honest ratings through personalised recommendations in electronic commerce. International Journal of Electronic Business, 2005, 3, 392.                                | 0.2 | 10        |
| 94  | Voting on the agenda: the key to social efficient meetings. International Journal of Project Management, 2005, 23, 17-24.  | 2.7 | 7         |
| 95  | A Quality Inspection Method to Evaluate E-Government Sites. Lecture Notes in Computer Science, 2005, , 198-209.  | 1.0 | 64        |
| 96  | An X-Ray of the Brazilian e-Gov Web Sites. Lecture Notes in Computer Science, 2005, , 1138-1141.   | 1.0 | 4         |
| 97  | STEMBR: A Stemming Algorithm for the Brazilian Portuguese Language. Lecture Notes in Computer Science, 2005, , 693-701.  | 1.0 | 12        |
| 98  | HYRIWYG. , 2004, , .   |     | 6         |
| 99  | Cutting to the chase. , 2004, , .  |     | 6         |
| 100 | Building a project ontology with extreme collaboration and virtual design and construction. Advanced Engineering Informatics, 2004, 18, 71-83.                                   | 4.0 | 50        |
| 101 | Sharing design perspectives through storytelling. Artificial Intelligence for Engineering Design, Analysis and Manufacturing: AIEDAM, 2002, 16, 229-241.                         | 0.7 | 4         |
| 102 | ADDGEO: An Intelligent Agent to Assist Geologist Finding Petroleum in Offshore Lands. Lecture Notes in Computer Science, 2000, , 316-321.  | 1.0 | 1         |
| 103 | ADD+: Including rhetorical structures in active documents. Artificial Intelligence for Engineering Design, Analysis and Manufacturing: AIEDAM, 1997, 11, 109-124.                | 0.7 | 14        |
| 104 | A semiotic framework for multi-user interfaces. ACM SIGCHI Bulletin, 1997, 29, 28-39.  | 0.2 | 10        |
| 105 | A method for analyzing team design activity. , 1995, , .   |     | 0         |
| 106 | Improving design and documentation by using partially automated synthesis. Artificial Intelligence for Engineering Design, Analysis and Manufacturing: AIEDAM, 1994, 8, 335-354. | 0.7 | 9         |
| 107 | Acquiring design knowledge through design decision justification. Artificial Intelligence for Engineering Design, Analysis and Manufacturing: AIEDAM, 1992, 6, 59-71.            | 0.7 | 52        |
| 108 | Applying the HYRIWYG Incentive Mechanism in a Recommender System. , 0, , .   |     | 0         |

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|-----|---|-----|-----------|
| 109 | Should I stay or should I go? Managing Brazilian WhatsApp groups. First Monday, 0, , .  | 0.6 | 2         |
| 110 | Efficient out-of-home activity recognition by complementing GPS data with semantic information. First Monday, 0, , .                            | 0.6 | 2         |
| 111 | The Bag of Stars: High-Speed Idea Filtering for Open Innovation. SSRN Electronic Journal, 0, , .  | 0.4 | 0         |
| 112 | The Bag of Stars: High-Speed Idea Filtering for Open Innovation. SSRN Electronic Journal, 0, , .  | 0.4 | 2         |
| 113 | Prediç o do resultado das eleiç es presidenciais do Brasil baseado em tues. , 0, , .   |     | 0         |
| 114 | Reconhecimento de Imagens usando Redes Neurais ou Reflexies sobre a Importncia da Filtragem de dados para Reconhecimento de Imagens. , 0, , . |     | 0         |
| 115 | Por onde anda a comunidade de Sistemas Colaborativos?. , 0, , .   |     | 0         |
| 116 | Accessibility and communicability on Facebook: A case study with Brazilian elderly. First Monday, 0, , .  | 0.6 | 2         |
| 117 | Pontos de Verificaç o para o Desenvolvimento de Redes Sociais Online: Um Estudo de Caso com Idosos Brasileiros no Facebook. , 0, , .            |     | 0         |
| 118 | Fake News and Sarcasm, what is the limit of a critic and what is intentionally fake?. , 0, , .  |     | 2         |
| 119 | Indicadores de comportamento para auxiliar o entendimento de discusses online. , 0, , .  |     | 0         |
| 120 | Utilizaç o de influenciadores digitais para a mobilizaç o de seguidores em favor de causas sociais. , 0, , .                                    |     | 0         |