Christian Quadri

List of Publications by Year
in descending order

30 papers	165 citations	1478505 6 h-index	1372567 10 g-index
30 all docs	30 docs citations	30 times ranked	153 citing authors

#	ARTICLE	IF	CITATIONS
1	Edge-based platoon control. Computer Communications, 2022, 181, 17-31.	5.1	15
2	On Location Relevance and Diversity in Human Mobility Data. ACM Transactions on Spatial Algorithms and Systems, 2021, 7, 1-38.	1.4	2
3	City consumption profile: a city perspective on the spending behavior of citizens. Applied Network Science, 2021, 6, 61.	1.5	2
4	Optimal Assignment Plan in Sliced Backhaul Networks. IEEE Access, 2020, 8, 68983-69002.	4.2	7
5	Location relevance and diversity in symbolic trajectories with application to telco data. , 2019, , .		2
6	Urban groups: behavior and dynamics of social groups in urban space. EPJ Data Science, 2019, 8, .	2.8	4
7	The Footprints of a â€œMastodonâ€: How a Decentralized Architecture Influences Online Social Relationships. , 2019, , .		7
8	Temporal Communication Motifs in Mobile Cohesive Groups. Studies in Computational Intelligence, 2018, , 490-501.	0.9	5
9	On Non-Routine Places in Urban Human Mobility. , 2018, , .		7
10	Feature-Rich Ego-Network Circles in Mobile Phone Graphs: Tie Multiplexity and the Role of Alters. , 2018, , .		0
11	A MEC Approach to Improve QoE of Video Delivery Service in Urban Spaces. , 2018, , .		9
12	Gathering Behavior of Groups of People in a City. , 2018, , .		1
13	Opportunistic communication for delay tolerant data delivery in Milan. Journal of Ambient Intelligence and Smart Environments, 2017, 9, 521-533.	1.4	0
14	Urban communications and social interactions through the lens of mobile phone data. Online Social Networks and Media, 2017, 1, 70-81.	3.6	10
15	Opportunistic Networking for Games and Entertainment. , 2017, , 481-508.		0
16	Proximity-aware offloading of person-to-person communications in LTE networks. , 2016, , .		1
17	Clique-aware mobile social clouds. , 2016, , .		2
18	Big-Data Inspired, Proximity-Aware 4G/5G Service Supporting Urban Social Interactions. , 2016, , .		3

#	Article	IF	Citations
19	Calling, texting, and moving: multidimensional interactions of mobile phone users. Computational Social Networks, 2015, 2, .	2.1	9
20	Opportunistic Networking for Games and Entertainment. , 2015, , 1-29.		0
21	Calling and Texting: Social Interactions in a Multidimensional Telecom Graph. , 2014, , .		4
22	Opportunistic mobile games using public transportation systems: a deployability study. Multimedia Systems, 2014, 20, 545-562.	4.7	25
23	Groo-Me: Handling the dynamics of our sociality on mobile phone. , 2014, , .		0
24	Multidimensional Human Dynamics in Mobile Phone Communications. PLoS ONE, 2014, 9, e103183.	2.5	24
25	Selective Offload and Proactive Caching of Mobile Data in LTE-Based Urban Networks. , 2013, , .		3
26	THINPLE - the new online Sociality is built on top of NFC-based Contacts. , 2012, , .		2
27	Scaling online collaborative games to urban level. , 2012, , .		5
28	On the Feasibility of Opportunistic Collaborative Mixed Reality Games in a Real Urban Scenario. , 2012, , .		9
29	On the Impact of a Road-Side Infrastructure for a DTN Deployed on a Public Transportation System. Lecture Notes in Computer Science, 2012, , 265-276.	1.3	2
30	On the scalability of delay-tolerant routing protocols in urban environment. , 2011, , .		5