

Ilker Yengin

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3970586/publications.pdf>

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18
papers

148
citations

1684188
5
h-index

1872680
6
g-index

18
all docs

18
docs citations

18
times ranked

151
citing authors

#	ARTICLE	IF	CITATIONS
1	E-learning success model for instructorsâ€™ satisfactions in perspective of interaction and usability outcomes. <i>Procedia Computer Science</i> , 2011, 3, 1396-1403.	2.0	46
2	Roles of teachers in e-learning: How to engage students & how to get free e-learning and the future. <i>Procedia, Social and Behavioral Sciences</i> , 2010, 2, 5775-5787.	0.5	40
3	Robot watchfulness hinders learning performance. , 2015, , .		17
4	Is SMS still alive for education: Analysis of educational potentials of SMS technology?. <i>Procedia Computer Science</i> , 2011, 3, 1439-1445.	2.0	14
5	Re-thinking virtual universities. <i>Procedia, Social and Behavioral Sciences</i> , 2010, 2, 5769-5774.	0.5	7
6	Designing CAPTCHA Algorithm: Splitting and Rotating the Images against OCRs. , 2008, , .		6
7	Using educational technology to create effective learning societies in 21st century. , 2014, , .		6
8	Deciding which technology is the best for distance education: Issues in media/technology comparisons studies. <i>Procedia Computer Science</i> , 2011, 3, 1388-1395.	2.0	5
9	Being ready for the paradigm shifts in e-learning: Where is the change happening and how to catch the change?. <i>Procedia, Social and Behavioral Sciences</i> , 2010, 2, 5762-5768.	0.5	2
10	Understanding the Potentials of Social Media in Collaborative Learning. , 2018, , 7168-7180.		2
11	Applying mobile trends in education: A mobile learning guideline. , 2013, , .		1
12	Computer engineering students' readiness and motivations for using dialog games in collaborative learning. , 2016, , .		1
13	Computer assisted active learning system development for critical thinking and flow. , 2008, , .		1
14	Structuring automated learning discussions using dialog games and cognitive maps. , 2012, , .		0
15	Investigation of New Statistical Features for BCI Based Sleep Stages Recognition through EEG Bio-signals. <i>Lecture Notes in Computer Science</i> , 2014, , 211-224.	1.3	0
16	Computer Assisted Active Learning System Development for The History of Civilization E-learning Courses by Using Free Open Source Software Platforms. , 2011, , 203-221.		0
17	Subjective Evaluation of Prototypes and Task Complexities for Mobile Phone Usability. <i>Lecture Notes in Computer Science</i> , 2014, , 582-593.	1.3	0
18	Understanding the Potentials of Social Media in Collaborative Learning. <i>Advances in Multimedia and Interactive Technologies Book Series</i> , 2019, , 572-586.	0.2	0