

Oswald D Kothgassner

List of Publications by Year in descending order

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Version: 2024-02-01

64
papers

1,839
citations

361045

20
h-index

301761

39
g-index

76
all docs

76
docs citations

76
times ranked

1862
citing authors

#	ARTICLE	IF	CITATIONS
1	“The world somehow stopped moving”: impact of the COVID-19 pandemic on adolescent psychiatric outpatients and the implementation of teletherapy. <i>Child and Adolescent Mental Health</i> , 2022, 27, 232-237.	1.8	7
2	Exposure to virtual nature: the impact of different immersion levels on skin conductance level, heart rate, and perceived relaxation. <i>Virtual Reality</i> , 2022, 26, 925-938.	4.1	24
3	Virtual reality biofeedback interventions for treating anxiety. <i>Wiener Klinische Wochenschrift</i> , 2022, 134, 49-59.	1.0	15
4	Determinants of satisfaction with the detection process of autism in Europe: Results from the ASDEU study. <i>Autism</i> , 2022, 26, 2136-2150.	2.4	3
5	Radical Acceptance of Reality: Putting DBT®-A Skill Groups Online During the COVID-19 Pandemic: A Qualitative Study. <i>Frontiers in Psychiatry</i> , 2022, 13, 617941.	1.3	4
6	Lack of research on efficacy of virtual reality exposure therapy (VRET) for anxiety disorders in children and adolescents. <i>Neuropsychiatrie</i> , 2021, 35, 68-75.	1.3	30
7	Cannabidiol treatment in an adolescent with multiple substance abuse, social anxiety and depression. <i>Neuropsychiatrie</i> , 2021, 35, 31-34.	1.3	26
8	Virtual and real-life ostracism and its impact on a subsequent acute stressor. <i>Physiology and Behavior</i> , 2021, 228, 113205.	1.0	15
9	The impact of problematic smartphone use on children's and adolescents' quality of life: A systematic review. <i>Acta Paediatrica, International Journal of Paediatrics</i> , 2021, 110, 1417-1424.	0.7	22
10	Hydrocortisone administration for reducing post-traumatic stress symptoms: A systematic review and meta-analysis. <i>Psychoneuroendocrinology</i> , 2021, 126, 105168.	1.3	21
11	Efficacy of dialectical behavior therapy for adolescent self-harm and suicidal ideation: a systematic review and meta-analysis. <i>Psychological Medicine</i> , 2021, 51, 1057-1067.	2.7	66
12	Knowledge about and attitudes towards medical cannabis among Austrian university students. <i>Complementary Therapies in Medicine</i> , 2021, 58, 102700.	1.3	7
13	<i>Letter to the Editor:</i> Cannabidiol Treatment“Is There an Effect on Cognitive Functioning, Quality of Life, and Behavior? A Case Report. <i>Journal of Child and Adolescent Psychopharmacology</i> , 2021, 31, 447-449.	0.7	3
14	Accent discrimination abilities during the first days of life: An fNIRS study. <i>Brain and Language</i> , 2021, 223, 105039.	0.8	5
15	Habituation of salivary cortisol and cardiovascular reactivity to a repeated real-life and virtual reality Trier Social Stress Test. <i>Physiology and Behavior</i> , 2021, 242, 113618.	1.0	13
16	Does the Progression of the COVID-19 Pandemic Have an Influence on the Mental Health and Well-Being of Young People? A Cross-Sectional Multicenter Study. <i>International Journal of Environmental Research and Public Health</i> , 2021, 18, 12795.	1.2	7
17	Salivary cortisol responses to acute stress vary between allergic and healthy individuals: the role of plasma oxytocin, emotion regulation strategies, reported stress and anxiety. <i>Stress</i> , 2020, 23, 275-283.	0.8	12
18	Early Detection, Diagnosis and Intervention Services for Young Children with Autism Spectrum Disorder in the European Union (ASDEU): Family and Professional Perspectives. <i>Journal of Autism and Developmental Disorders</i> , 2020, 50, 3380-3394.	1.7	41

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19	Transcultural Differences in Risk Factors and in Triggering Reasons of Suicidal and Self-Harming Behaviour in Young People with and without a Migration Background. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 6498.	1.2	5
20	Does virtual reality help to cut the Gordian knot between ecological validity and experimental control?. <i>Annals of the International Communication Association</i> , 2020, 44, 210-218.	2.8	26
21	Mothersâ€™ and Fathersâ€™ Perspectives on the Causes of Their Childâ€™s Disorder. <i>Journal of Pediatric Psychology</i> , 2020, 45, 803-811.	1.1	8
22	T104. PSYCHOTIC-LIKE EXPERIENCES AND PROBLEMATIC GAMING BEHAVIOR IN ONLINE GAME FORUMS. <i>Schizophrenia Bulletin</i> , 2020, 46, S270-S270.	2.3	2
23	Virtual Trauma Interventions for the Treatment of Post-traumatic Stress Disorders: A Scoping Review. <i>Frontiers in Psychology</i> , 2020, 11, 562506.	1.1	16
24	The Impact of the COVID-19 Pandemic on Mental Health and Psychological Well-Being of Young People Living in Austria and Turkey: A Multicenter Study. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 9111.	1.2	28
25	Does treatment method matter? A meta-analysis of the past 20 years of research on therapeutic interventions for self-harm and suicidal ideation in adolescents. <i>Borderline Personality Disorder and Emotion Dysregulation</i> , 2020, 7, 9.	1.1	62
26	Efficacy of Self-Management Smartphone-Based Apps for Post-traumatic Stress Disorder Symptoms: A Systematic Review and Meta-Analysis. <i>Frontiers in Neuroscience</i> , 2020, 14, 3.	1.4	27
27	Adverse Childhood Experiences and Avatar Preferences in Online Games. <i>Zeitschrift F�r Kinder- Und Jugendpsychiatrie Und Psychotherapie</i> , 2020, 48, 15-23.	0.4	5
28	Social Media as Vehicle for Conspiracy Beliefs on COVID-19. <i>Digital Psychology</i> , 2020, 1, 36-39.	2.0	20
29	Teletherapy for Adolescent Psychiatric Outpatients: The Soaring Flight of so far Idle Technologies during the COVID-19 Pandemic. <i>Digital Psychology</i> , 2020, 1, 32-35.	2.0	8
30	Evaluating Usability Aspects of a Mixed Reality Solution for Immersive Analytics in Industry 4.0 Scenarios. <i>Journal of Visualized Experiments</i> , 2020, , .	0.2	1
31	Digital is the New Normal: The Role of Digital Media during the COVID-19 Crisis. <i>Digital Psychology</i> , 2020, 1, 24.	2.0	2
32	Evaluating Parentsâ€™ and Childrenâ€™s Assessments of Competence, Health Related Quality of Life and Illness Perception. <i>Journal of Child and Family Studies</i> , 2019, 28, 2690-2699.	0.7	4
33	The mere presence of an attentive and emotionally responsive virtual character influences focus of attention and perceived stress. <i>International Journal of Human Computer Studies</i> , 2019, 132, 45-51.	3.7	16
34	Psychopathology and Quality of Life in Traumatized or Victimized Underage Individuals as Factors for Forensic Multilevel Assessmentâ€”A Pilot Investigation. <i>Frontiers in Psychiatry</i> , 2019, 10, 684.	1.3	0
35	Risk factors for problematic smartphone use in children and adolescents: a review of existing literature. <i>Neuropsychiatrie</i> , 2019, 33, 179-190.	1.3	125
36	Virtual reality exposure therapy for posttraumatic stress disorder (PTSD): a meta-analysis. <i>H�rre Utbildning</i> , 2019, 10, 1654782.	1.4	121

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37	Applicability of Immersive Analytics in Mixed Reality: Usability Study. <i>IEEE Access</i> , 2019, 7, 71921-71932.	2.6	19
38	Physical Presence, Social Presence, and Anxiety in Participants with Social Anxiety Disorder During Virtual Cue Exposure. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2019, 22, 46-50.	2.1	41
39	Virtual social support buffers stress response: An experimental comparison of real-life and virtual support prior to a social stressor. <i>Journal of Behavior Therapy and Experimental Psychiatry</i> , 2019, 63, 57-65.	0.6	40
40	Triggers for attempted suicide in Istanbul youth, with special reference to their socio-demographic background. <i>International Journal of Psychiatry in Clinical Practice</i> , 2018, 22, 95-100.	1.2	9
41	Meeting others virtually in a day-to-day setting: Investigating social avoidance and prosocial behavior towards avatars and agents. <i>Computers in Human Behavior</i> , 2018, 80, 399-406.	5.1	34
42	The virtual schoolyard. , 2018, , .		1
43	Agency and Gender Influence Older Adults' Presence-Related Experiences in an Interactive Virtual Environment. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2018, 21, 318-324.	2.1	14
44	Elevated oxytocin and noradrenaline indicate higher stress levels in allergic rhinitis patients: Implications for the skin prick diagnosis in a pilot study. <i>PLoS ONE</i> , 2018, 13, e0196879.	1.1	8
45	Real-life prosocial behavior decreases after being socially excluded by avatars, not agents. <i>Computers in Human Behavior</i> , 2017, 70, 261-269.	5.1	55
46	Life Out of Balance: Stress-Related Disorders in Animals and Humans. , 2017, , 97-107.		1
47	Central Europe. , 2017, , 87-106.		0
48	Salivary cortisol and cardiovascular reactivity to a public speaking task in a virtual and real-life environment. <i>Computers in Human Behavior</i> , 2016, 62, 124-135.	5.1	82
49	Two Experimental Virtual Paradigms for Stress Research: Developing Avatar-Based Approaches for Interpersonal and Evaluative Stressors. <i>Lecture Notes in Computer Science</i> , 2016, , 51-62.	1.0	5
50	How to Prevent Depression? Current Directions and Future Challenges in Children with Chronic Medical Conditions. <i>Psychiatria Danubina</i> , 2016, 28, 441-451.	0.2	2
51	Is virtual reality emotionally arousing? Investigating five emotion inducing virtual park scenarios. <i>International Journal of Human Computer Studies</i> , 2015, 82, 48-56.	3.7	247
52	Afraid to Be There? Evaluating the Relation Between Presence, Self-Reported Anxiety, and Heart Rate in a Virtual Public Speaking Task. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2014, 17, 310-316.	2.1	51
53	Salivary cortisol and behavior in therapy dogs during animal-assisted interventions: A pilot study. <i>Journal of Veterinary Behavior: Clinical Applications and Research</i> , 2014, 9, 98-106.	0.5	75
54	Physical and social presence in collaborative virtual environments: Exploring age and gender differences with respect to empathy. <i>Computers in Human Behavior</i> , 2014, 31, 272-279.	5.1	71

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55	10 Does Gender Matter? Exploring Experiences of Physical and Social Presence in Men and Women. , 2014, , 152-163.		0
56	An online self-administered social skills training for young adults: Results from a pilot study. Computers and Education, 2013, 61, 217-224.	5.1	18
57	Therapy dogs's™ salivary cortisol levels vary during animal-assisted interventions. Animal Welfare, 2013, 22, 369-378.	0.3	71
58	Why Does It Always Rain on Me? Influence of Gender and Environmental Factors on Usability, Technology Related Anxiety and Immersion in Virtual Environments. Lecture Notes in Computer Science, 2013, , 392-402.	1.0	9
59	Debunking Differences between Younger and Older Adults Using a Collaborative Virtual Environment. Lecture Notes in Computer Science, 2013, , 36-47.	1.0	3
60	A Virtual Training Tool for Giving Talks. Lecture Notes in Computer Science, 2012, , 53-66.	1.0	10
61	Games for Health: Have Fun with Virtual Reality!. , 2012, , .		0
62	Learning emotion recognition from canines? Two for the road. Journal of Veterinary Behavior: Clinical Applications and Research, 2011, 6, 108-114.	0.5	13
63	Beyond the fascination of online-games: Probing addictive behavior and depression in the world of online-gaming. Computers in Human Behavior, 2011, 27, 473-479.	5.1	144
64	Character identification is predicted by narrative transportation, immersive tendencies, and interactivity. Current Psychology, 0, , 1.	1.7	1