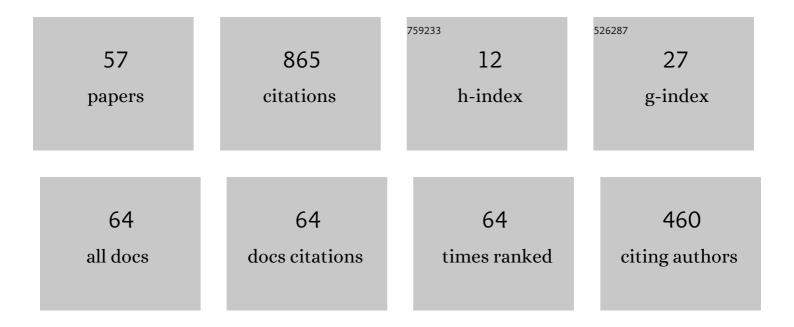
Varol Akman

List of Publications by Year in descending order

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#	Article	IF	CITATIONS
1	Burn all your textbooks. ETropic, 2017, 14, .	0.7	Ο
2	The truth about "it is true that…― Pragmatics and Cognition, 2016, 23, 284-299.	0.4	0
3	Varol Akman on the Turkish war against mediocrity and cliché. The Philosophers' Magazine, 2009, , 42-44.	0.1	0
4	Relational priming: Obligational nitpicking. Behavioral and Brain Sciences, 2008, 31, 378-379.	0.7	0
5	Similar situations. Pragmatics and Beyond New Series, 2007, , 31-54.	0.5	1
6	On Strawsonian contexts. Pragmatics and Cognition, 2005, 13, 363-382.	0.4	0
7	Representing the Zoo World and the Traffic World in the language of the Causal Calculator. Artificial Intelligence, 2004, 153, 105-140.	5.8	36
8	Reading McDermott. Artificial Intelligence, 2003, 151, 227-235.	5.8	0
9	Turing Test: 50 Years Later. Studies in Cognitive Systems, 2003, , 23-78.	0.1	19
10	Editorial: Context in Context. Foundations of Science, 2002, 7, 233-238.	0.7	3
11	Internet in the Lives of Turkish Women. First Monday, 2002, 7, .	0.6	7
12	Censoring the Internet: The Situation in Turkey. First Monday, 2002, 7, .	0.6	2
13	Situated Semantics. , 2001, , 401-418.		1
14	Editorial: Alan Turing and Artificial Intelligence. , 2000, 9, 391-395.		6
15	Turing Test: 50 Years Later. Minds and Machines, 2000, 10, 463-518.	4.8	209
16	Survey of the State of the Art in Human Language Technology. Language, 2000, 76, 214.	0.6	122
17	Introduction to the special issue on philosophical foundations of artificial intelligence. Journal of Experimental and Theoretical Artificial Intelligence, 2000, 12, 247-250.	2.8	5
18	Relating to Ken Kesey's wise man. Journal of Pragmatics, 2000, 32, 485-489.	1.5	0

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19	Rethinking context as a social construct. Journal of Pragmatics, 2000, 32, 743-759.	1.5	79
20	Strawson on Intended Meaning and Context. Lecture Notes in Computer Science, 1999, , 1-14.	1.3	3
21	An Analysis of English Punctuation. International Journal of Corpus Linguistics, 1998, 3, 33-57.	1.4	15
22	An Information-Based Treatment of Punctuation in Discourse Representation Theory. Studies in Functional and Structural Linguistics, 1998, , 359.	0.1	1
23	The Use of Situation Theory in Context Modeling. Computational Intelligence, 1997, 13, 427-438.	3.2	65
24	John Barwise and Lawrence Moss, Vicious Circles: On the mathematics of Non-Wellfounded Phnenomena. , 1997, 6, 460-464.		4
25	Current approaches to punctuation in computational linguistics. Computers and the Humanities, 1997, 30, 457-469.	1.4	12
26	Nonstandard set theories and information management. Journal of Intelligent Information Systems, 1996, 6, 5-31.	3.9	5
27	COMMONSENSE ASPECTS OF BUYING AND SELLING. Cybernetics and Systems, 1996, 27, 327-352.	2.5	0
28	HYPERSOLVER: A graphical tool for commonsense set theory. Information Sciences, 1995, 85, 43-61.	6.9	4
29	Formalizing common sense: Papers by John McCarthy. Artificial Intelligence, 1995, 77, 359-369.	5.8	1
30	Towards situation-oriented programming languages. ACM SIGPLAN Notices, 1995, 30, 27-36.	0.2	5
31	Issues in commonsense set theory. Artificial Intelligence Review, 1994, 8, 279-308.	15.7	2
32	When silence may mean derision. Journal of Pragmatics, 1994, 22, 211-212.	1.5	4
33	On the correct determination of rotational angles for twisted-profiled sweep objects. Computers and Graphics, 1994, 18, 691-694.	2.5	2
34	Advanced CAD Environments: A Knowledgeâ€Based Foundation. Computer-Aided Civil and Infrastructure Engineering, 1993, 8, 129-139.	9.8	0
35	Undaunted sets (extended abstract). ACM SIGACT News, 1992, 23, 47-48.	0.1	1
36	COMPUTING WITH CAUSAL THEORIES. International Journal of Pattern Recognition and Artificial Intelligence, 1992, 06, 699-730.	1.2	5

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37	Sweeping with all graphical ingredients in a topological picturebook. Computers and Graphics, 1992, 16, 273-281.	2.5	17
38	Problem representation for refinement. Minds and Machines, 1992, 2, 267-282.	4.8	0
39	Short Notes: Implementation of Karp-Luby Monte Carlo method: an exercise in approximate counting. Computer Journal, 1991, 34, 279-282.	2.4	2
40	A fundamental and theoretical framework for an intelligent CAD system. CAD Computer Aided Design, 1990, 22, 352-367.	2.7	46
41	â€~Snapshot' of geometric reasoning. CAD Computer Aided Design, 1990, 22, 675-676.	2.7	0
42	Geometric computing and uniform grid technique. CAD Computer Aided Design, 1989, 21, 410-420.	2.7	52
43	Ray representation for k-trees. Pattern Recognition Letters, 1989, 10, 315-320.	4.2	5
44	Representing objects as rays, or how to pile up an octree?. Computers and Graphics, 1989, 13, 373-379.	2.5	3
45	Knowledge engineering in design. Knowledge-Based Systems, 1988, 1, 67-77.	7.1	6
46	Adaptive Grid for Polyhedral Visibility in Object Space: an Implementation. Computer Journal, 1988, 31, 56-60.	2.4	3
47	Geometry and Graphics Applied to Robotics. , 1988, , 619-638.		1
48	An algorithm for determining an opaque minimal forest of a convex polygon. Information Processing Letters, 1987, 24, 193-198.	0.6	10
49	A Simple and Efficient Haloed Line Algorithm for Hidden Line Elimination. Computer Graphics Forum, 1987, 6, 103-109.	3.0	5
50	Reconstructing visible regions from visible segments. BIT Numerical Mathematics, 1986, 26, 430-441.	2.0	6
51	Short Notes: Writing Self-replicating Code. Computer Journal, 1986, 29, 573-574.	2.4	1
52	Voronoi diagrams with barriers and on polyhedra for minimal path planning. Visual Computer, 1985, 1, 133-150.	3.5	12
53	Building an Octree from a Set of Parallelepipeds. IEEE Computer Graphics and Applications, 1985, 5, 58-64.	1.2	10

54 Octree Data Structures and Creation by Stacking. , 1985, , 176-185.

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#	Article	IF	CITATIONS
55	Mental Models of force and motion. , 0, , .		Ο
56	Censoring the Internet: The Situation in Turkey (originally published in June 2002). First Monday, 0, , .	0.6	0
57	Internet in the Lives of Turkish Women (originally published in March 2002). First Monday, 0, , .	0.6	0