

Hassan Ugail

List of Publications by Year in descending order

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Version: 2024-02-01

55
papers

786
citations

567281

15
h-index

580821

25
g-index

58
all docs

58
docs citations

58
times ranked

357
citing authors

#	ARTICLE	IF	CITATIONS
1	A deep artificial neural network architecture for mesh free solutions of nonlinear boundary value problems. Applied Intelligence, 2022, 52, 916-926.	5.3	4
2	Deep face recognition using full and partial face images. , 2022, , 221-241.		0
3	A framework for facial age progression and regression using exemplar face templates. Visual Computer, 2021, 37, 2023-2038.	3.5	11
4	An Efficient Gait Recognition Method for Known and Unknown Covariate Conditions. IEEE Access, 2021, 9, 6465-6477.	4.2	36
5	Social distancing enhanced automated optimal design of physical spaces in the wake of the COVID-19 pandemic. Sustainable Cities and Society, 2021, 68, 102791.	10.4	30
6	A Study of Deep Learning-Based Face Recognition Models for Sibling Identification. Sensors, 2021, 21, 5068.	3.8	18
7	Efficient and Physics-based Facial Blendshapes based on ODE sweeping Surface and Newton's second law. , 2021, , .		0
8	Burns Depth Assessment Using Deep Learning Features. Journal of Medical and Biological Engineering, 2020, 40, 923-933.	1.8	16
9	Assessment of Human Skin Burns: A Deep Transfer Learning Approach. Journal of Medical and Biological Engineering, 2020, 40, 321-333.	1.8	23
10	Can Machine Learning Be Used to Discriminate Between Burns and Pressure Ulcer?. Advances in Intelligent Systems and Computing, 2020, , 870-880.	0.6	11
11	On Rearranging Physical Spaces for Enhancing Social Distancing Measures to Combat the COVID-19 Infection Rates. , 2020, , .		1
12	Cast Shadow Generation Using Generative Adversarial Networks. Lecture Notes in Computer Science, 2020, , 481-495.	1.3	0
13	An Optimisation Model for Designing Social Distancing Enhanced Physical Spaces. , 2020, , .		0
14	Efficient and realistic character animation through analytical physics-based skin deformation. Graphical Models, 2019, 104, 101035.	2.4	5
15	A genuine smile is indeed in the eyes – The computer aided non-invasive analysis of the exact weight distribution of human smiles across the face. Advanced Engineering Informatics, 2019, 42, 100967.	8.0	8
16	The Biharmonic Eigenface. Signal, Image and Video Processing, 2019, 13, 1639-1647.	2.7	6
17	Deep face recognition using imperfect facial data. Future Generation Computer Systems, 2019, 99, 213-225.	7.5	96
18	Gender and Smile Dynamics. SpringerBriefs in Computer Science, 2019, , 35-45.	0.2	0

#	ARTICLE	IF	CITATIONS
19	Firefly Algorithm Approach For Rational Bézier Border Reconstruction of Skin Lesions from Macroscopic Medical Images. , 2019, , .		1
20	On the Solution of Poisson's Equation using Deep Learning. , 2019, , .		3
21	Discrimination of Human Skin Burns Using Machine Learning. Advances in Intelligent Systems and Computing, 2019, , 641-647.	0.6	9
22	Discrimination of Healthy Skin, Superficial Epidermal Burns, and Full-Thickness Burns from 2D-Colored Images Using Machine Learning. , 2019, , 201-223.		3
23	Is gender encoded in the smile? A computational framework for the analysis of the smile driven dynamic face for gender recognition. Visual Computer, 2018, 34, 1243-1254.	3.5	15
24	A PDE patch-based spectral method for progressive mesh compression and mesh denoising. Visual Computer, 2018, 34, 1563-1577.	3.5	9
25	Multiresolution Discrete Finite Difference Masks for Rapid Solution Approximation of the Poisson's Equation. , 2018, , .		4
26	Computational Analysis of Smile Weight Distribution across the Face for Accurate Distinction between Genuine and Posed Smiles. , 2018, , .		0
27	Secrets of a smile? Your gender and perhaps your biometric identity. Biometric Technology Today, 2018, 2018, 5-7.	0.1	12
28	A PDE-based head visualization method with CT data. Computer Animation and Virtual Worlds, 2017, 28, e1683.	1.2	4
29	An Approach to Failure Prediction in a Cloud Based Environment. , 2017, , .		17
30	Automatic age estimation from facial profile view. IET Computer Vision, 2017, 11, 650-655.	2.0	18
31	A Machine Learning Approach for Ethnic Classification: The British Pakistani Face. , 2017, , .		10
32	A Method for Location Based Search for Enhancing Facial Feature Detection. Advances in Intelligent Systems and Computing, 2017, , 421-432.	0.6	8
33	Automatic age and gender classification using supervised appearance model. Journal of Electronic Imaging, 2016, 25, 061605.	0.9	21
34	Blending using ODE swept surfaces with shape control and C^1 continuity. Visual Computer, 2014, 30, 625-636.	3.5	10
35	Automatic shape optimisation of pharmaceutical tablets using Partial Differential Equations. Computers and Structures, 2014, 130, 1-9.	4.4	9
36	Geometric Modeling and Parametric Characterization for Virtual Design of Pharmaceutical Tablets. , 2012, , .		1

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37	Controllable C1 continuous blending of time-dependent parametric surfaces. <i>Visual Computer</i> , 2012, 28, 573-583.	3.5	3
38	Elastic-plastic contact law for simulation of tablet crushing using the biharmonic equation. <i>International Journal of Pharmaceutics</i> , 2012, 427, 170-176.	5.2	5
39	<i>Interactive Design.</i> , 2011, , 47-60.		0
40	Facial geometry parameterisation based on Partial Differential Equations. <i>Mathematical and Computer Modelling</i> , 2011, 54, 1536-1548.	2.0	14
41	Method of modelling the compaction behaviour of cylindrical pharmaceutical tablets. <i>International Journal of Pharmaceutics</i> , 2011, 405, 113-121.	5.2	18
42	<i>Partial Differential Equations for Geometric Design.</i> , 2011, , .		8
43	A PDE method for patchwise approximation of large polygon meshes. <i>Visual Computer</i> , 2010, 26, 975-984.	3.5	13
44	A Comparative Study Between Biharmonic Bezier Surfaces and Biharmonic Extremal Surfaces. <i>International Journal of Computers and Applications</i> , 2009, 31, 90-96.	1.3	3
45	A survey of partial differential equations in geometric design. <i>Visual Computer</i> , 2008, 24, 213-225.	3.5	28
46	A general 4th-order PDE method to generate Bézier surfaces from the boundary. <i>Computer Aided Geometric Design</i> , 2006, 23, 208-225.	1.2	52
47	Method of trimming PDE surfaces. <i>Computers and Graphics</i> , 2006, 30, 225-232.	2.5	8
48	Modelling of oedemous limbs and venous ulcers using partial differential equations. <i>Theoretical Biology and Medical Modelling</i> , 2005, 2, 28.	2.1	10
49	Spine Based Shape Parameterisation for PDE Surfaces. <i>Computing (Vienna/New York)</i> , 2004, 72, 195-206.	4.8	15
50	Interactive design using higher order PDEs. <i>Visual Computer</i> , 2004, 20, 682-693.	3.5	17
51	On harmonic and biharmonic Bézier surfaces. <i>Computer Aided Geometric Design</i> , 2004, 21, 697-715.	1.2	59
52	Parametric Design and Optimisation of Thin-Walled Structures for Food Packaging. <i>Optimization and Engineering</i> , 2003, 4, 291-307.	2.4	6
53	Techniques for interactive design using the PDE method. <i>ACM Transactions on Graphics</i> , 1999, 18, 195-212.	7.2	82
54	Manipulation of PDE surfaces using an interactively defined parameterisation. <i>Computers and Graphics</i> , 1999, 23, 525-534.	2.5	26

#	ARTICLE	IF	CITATIONS
55	Interactive PDE patch-based surface modeling from vertex-frames. Engineering With Computers, 0, , .	6.1	0