

Jesus Salinas

List of Publications by Year in descending order

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44
papers

424
citations

1040056

9
h-index

888059

17
g-index

46
all docs

46
docs citations

46
times ranked

325
citing authors

#	ARTICLE	IF	CITATIONS
1	Teaching innovation and the use of ICT in university education. RUSC Universities and Knowledge Society Journal, 2004, 1, .	1.4	85
2	Improving Doctoral Success by Matching PhD Students with Supervisors. International Journal of Doctoral Studies, 0, 11, 087-103.	1.0	53
3	Key Competences, Education for Sustainable Development and Strategies for the Development of 21st Century Skills. A Systematic Literature Review. Sustainability, 2020, 12, 10366.	3.2	44
4	La Investigaci3n Basada en Dise±o en Tecnolog3a Educativa. Revista Interuniversitaria De Investigaci3n En Tecnolog3a Educativa, 0, , .	0.5	33
5	Blended learning, m3s all3 de la clase presencial. RIED: Revista Iberoamericana De Educaci3n A Distancia, 2018, 21, 195.	1.5	26
6	Research results of two personal learning environments experiments in a higher education institution. Interactive Learning Environments, 2014, 22, 205-220.	6.4	25
7	Emerging Technologies (ETs) in Education: A Systematic Review of the Literature Published between 2006 and 2016. International Journal of Emerging Technologies in Learning, 2017, 12, 128.	1.3	25
8	La investigaci3n ante los desaf3os de los escenarios de aprendizaje futuros. Revista De Educacion A Distancia, 2016, , .	1.0	16
9	Exploring the Possibilities of an Institutional PLE in Higher Education. International Journal of Virtual and Personal Learning Environments, 2013, 4, 1-15.	0.6	10
10	Self-Regulated Learning and Technology-Enhanced Learning Environments in Higher Education: A Scoping Review. Sustainability, 2021, 13, 7281.	3.2	10
11	Hacia una visi3n contempor3nea de la Tecnolog3a Educativa. Digital Education Review, 2020, , 240-268.	0.7	10
12	Educaci3n en tiempos de pandemia: tecnolog3as digitales en la mejora de los procesos educativos. Innovaciones Educativas, 2020, 22, 17-21.	0.1	10
13	Educational Technology trends in the Ibero-American world: 20 years of the Edutec-e journal. Edutec, 2017, , .	0.4	7
14	Flexible Learning Itineraries Based on Conceptual Maps. Journal of New Approaches in Educational Research, 2015, 4, 70-76.	3.6	7
15	Metas3ntesis cualitativa sobre colaboraci3n cient3fica e identidad digital acad3mica en redes sociales. RIED: Revista Iberoamericana De Educaci3n A Distancia, 2019, 22, 97.	1.5	6
16	Learning Communities. Advances in Mobile and Distance Learning Book Series, 2020, , 72-91.	0.5	5
17	Cultivando el PLE: una estrategia para la integraci3n de aprendizajes en la universidad. Edutec, 2014, , a262.	0.4	5
18	First Steps in the Development of a Model for Integrating Formal and Informal Learning in Virtual Environments. Advances in Higher Education and Professional Development Book Series, 2014, , 142-164.	0.2	5

#	ARTICLE	IF	CITATIONS
19	Use of an Institutional Personal Learning Environment to support learning actions in Higher Education. AtoZ: Novas Práticas Em Informa�o E Conhecimento, 2016, 5, 53.	0.1	4
20	Systems Dynamics and Serious Video Games in an Appropriation Strategy of a Decision Support System for Small Livestock Farmers. International Journal of Interactive Mobile Technologies, 2020, 14, 4.	1.2	4
21	Strategy for the Appropriation of a DSS in Small Bovine Producers Using Simulation and a Serious Video Game. Information (Switzerland), 2020, 11, 566.	2.9	2
22	Apropiaci3n de Sistemas de Tecnolog�as de la Informaci3n para toma de Decisiones de Productores Agroindustriales Basada en Videojuegos Serios. Una Revisi3n. Informacion Tecnologica (discontinued), 2019, 30, 331-340.	0.3	2
23	Las diferentes concepciones de la universidad digital en Iberoam�rica. RIED: Revista Iberoamericana De Educaci3n A Distancia, 2018, 21, 97.	1.5	1
24	OPEN EDUCATIONAL RESOURCES FOR THE STRENGTHENING OF DIGITAL COMPETENCES IN HIGHER EDUCATION. , 2020, , .		1
25	Dise�o y desarrollo de una asignatura open course ware. Pixel-Bit, Revista De Medios Y Educacion, 2014, , 67-80.	1.2	1
26	La universidad entre lo real y lo virtual: una trayectoria no lineal para la did�ctica universitaria. Notandum, 0, , 5-14.	0.0	1
27	Using concept mapping for faculty development in the context of pedagogic frailty. Knowledge Management and E-Learning, 2017, , 329-347.	0.6	1
28	Valoraci3n de la supervisi3n en doctorados internacionales online por personal director de tesis y estudiantes. Revista Electronica Educare, 2017, 22, 1.	0.3	1
29	Research Skills for Information Management: Uses of Mobile Devices in Research Training. Education Sciences, 2021, 11, 749.	2.6	1
30	Nuevos dise�os y formas organizativas flexibles en educaci3n superior: construcci3n de itinerarios personales de aprendizaje. Pixel-Bit, Revista De Medios Y Educacion, 2022, , 65-91.	1.2	1
31	Designing and Representing Learning Itineraries: A Systematic Review of the Literature. , 2021, , 94-122.		1
32	Agencia del estudiante, competencia emprendedora y flexibilizaci3n de las experiencias de aprendizaje. Revista Interuniversitaria De Investigaci3n En Tecnolog�a Educativa, 0, , 64-75.	0.5	1
33	Usages and Customs of the Indigenous Communities in Favour of the Reduction of the Digital Divide: A Case Study of the �uu Savi People. , 2017, , .		0
34	Model of Incorporation of Emerging Technologies in the Classroom (MIETC). International Journal of Emerging Technologies in Learning, 2018, 13, 124.	1.3	0
35	Las TIC en las aulas hospitalarias. Dise�o de un repositorio de contenidos web para la Asociaci3n INeDITHOS. EduTec, 2021, , 102-119.	0.4	0
36	Observatorio de las tecnolog�as en la educaci3n en la Patagonia: el proceso de elaboraci3n y selecci3n de indicadores Observatory of technologies in education in Patagonia: process of developing a set of indicators. Pixel-Bit, Revista De Medios Y Educacion, 2013, , 113-123.	1.2	0

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37	First Steps in the Development of a Model for Integrating Formal and Informal Learning in Virtual Environments. , 2016, , 391-413.		0
38	Diseño, implementación y evaluación de XarFED: Comunidad virtual de la Facultad de Educación de la Universitat de les Illes Balears. Revista De Educacion A Distancia, 2016, , .	1.0	0
39	First Steps in the Development of a Model for Integrating Formal and Informal Learning in Virtual Environments. , 2018, , 265-288.		0
40	DESIGN PRINCIPLES FOR SERIOUS GAMES THAT SUPPORT STUDENTS'S™ SELF-REGULATED LEARNING. , 2018, , .		0
41	Investigación en Tecnología Educativa y avance del conocimiento abierto. Revista Interuniversitaria De Investigación En Tecnología Educativa, 0, , .	0.5	0
42	Trajectory of an Institutional PLE in Higher Education Based on an e-Portfolios System. Advances in Educational Technologies and Instructional Design Book Series, 0, , 132-156.	0.2	0
43	Editorial del número especial: Educación flexible en la era del conocimiento abierto. Edutec, 2022, , 1-8.	0.4	0
44	Learning Design Based on Personal Paths and Learning Sequences for Activation, Development, and Closure in Teaching. Advances in Educational Technologies and Instructional Design Book Series, 2022, , 40-57.	0.2	0