

Murillo G Carneiro

List of Publications by Year in descending order

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Version: 2024-02-01

21
papers

140
citations

1937685

4
h-index

2053705

5
g-index

21
all docs

21
docs citations

21
times ranked

95
citing authors

#	ARTICLE	IF	CITATIONS
1	Particle swarm optimization for network-based data classification. <i>Neural Networks</i> , 2019, 110, 243-255.	5.9	36
2	Network-based supervised data classification by using an heuristic of ease of access. <i>Neurocomputing</i> , 2015, 149, 86-92.	5.9	13
3	Synchronous cellular automata-based scheduler initialized by heuristic and modeled by a pseudo-linear neighborhood. <i>Natural Computing</i> , 2013, 12, 339-351.	3.0	12
4	Network-based data classification: combining K-associated optimal graphs and high-level prediction. <i>Journal of the Brazilian Computer Society</i> , 2014, 20, .	1.3	11
5	Automatic detection of fruits in coffee crops from aerial images. , 2017, , .		9
6	K-associated optimal network for graph embedding dimensionality reduction. , 2014, , .		6
7	Network structural optimization based on swarm intelligence for highlevel classification. , 2016, , .		6
8	Analysis of Graph Construction Methods in Supervised Data Classification. , 2018, , .		6
9	Dimensionality reduction with the k-associated optimal graph applied to image classification. , 2013, , .		5
10	Community Detection to Invariant Pattern Clustering in Images. , 2019, , .		5
11	SCAS-IS: Knowledge Extraction and Reuse in Multiprocessor Task Scheduling Based on Cellular Automata. , 2012, , .		4
12	High Level Classification Totally Based on Complex Networks. , 2013, , .		4
13	A Hybrid Strategy to Evolve Cellular Automata Rules with a Desired Dynamical Behavior Applied to the Task Scheduling Problem. , 2016, , .		4
14	Improving cellular automata scheduling through dynamics control. <i>International Journal of Parallel, Emergent and Distributed Systems</i> , 2019, 34, 115-141.	1.0	4
15	Nature-Inspired Graph Optimization for Dimensionality Reduction. , 2017, , .		3
16	What's the Next Move? Learning Player Strategies in Zoom Poker Games. , 2018, , .		3
17	High-Level Classification for Multi-Label Learning. , 2020, , .		3
18	Towards a High-Level Multi-label Classification from Complex Networks. , 2019, , .		2

#	ARTICLE	IF	CITATIONS
19	A Comparative Analysis of Classifiers in the Recognition of Packed Executables. , 2019, , .		2
20	Complex Network Measures for Data Classification. , 2021, , .		2
21	Improving semantic role labeling using high-level classification in complex networks. , 2017, , .		0