

Elizabeth Koh

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3740470/publications.pdf>

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22
papers

298
citations

1040056

9
h-index

888059

17
g-index

22
all docs

22
docs citations

22
times ranked

235
citing authors

#	ARTICLE	IF	CITATIONS
1	Teacher Perceptions of Games in Singapore Schools. <i>Simulation and Gaming</i> , 2012, 43, 51-66.	1.9	57
2	Using online collaboration applications for group assignments: The interplay between design and human characteristics. <i>Computers and Education</i> , 2012, 59, 481-496.	8.3	36
3	Deepening ICT integration through multilevel design of Technological Pedagogical Content Knowledge. <i>Journal of Computers in Education</i> , 2014, 1, 1-17.	8.3	34
4	Learner Dashboards a Double-Edged Sword? Students' Sense-Making of a Collaborative Critical Reading and Learning Analytics Environment for Fostering 21st Century Literacies. <i>Journal of Learning Analytics</i> , 2017, 4, .	2.4	32
5	Fostering Creativity in the Classroom for High Ability Students: Context Does Matter. <i>Education Sciences</i> , 2016, 6, 36.	2.6	20
6	The complexities in fostering critical thinking through school-based curriculum innovation: research evidence from Singapore. <i>Asia Pacific Journal of Education</i> , 2017, 37, 517-534.	2.1	17
7	Situating learning analytics pedagogically: towards an ecological lens. <i>Learning: Research and Practice</i> , 2017, 3, 1-11.	0.4	15
8	A Singapore Case Study of Curriculum Innovation in the Twenty-First Century: Demands, Tensions and Deliberations. <i>Asia-Pacific Education Researcher</i> , 2014, 23, 851-860.	3.7	14
9	Formatively assessing teamwork in technology-enabled twenty-first century classrooms: exploratory findings of a teamwork awareness programme in Singapore. <i>Asia Pacific Journal of Education</i> , 2018, 38, 129-144.	2.1	12
10	Too Early, Too Bad: Uncovering and Understanding the Initial Participation Paradox in Technology-Mediated Learning Teams. <i>IEEE Transactions on Professional Communication</i> , 2012, 55, 55-84.	0.8	10
11	Exploring Conditions for Enhancing Critical Thinking in Networked Learning: Findings from a Secondary School Learning Analytics Environment. <i>Education Sciences</i> , 2019, 9, 287.	2.6	10
12	Expanding the knowledge boundaries about learning: looking forward to exciting times ahead. <i>Learning: Research and Practice</i> , 2015, 1, 1-3.	0.4	9
13	Collective Creativity Competencies and Collaborative Problem-Solving Outcomes: Insights from the Dialogic Interactions of Singapore Student Teams. <i>Educational Assessment in an Information Age</i> , 2018, , 95-118.	1.4	8
14	An Analytic Frame and Multi-method Approach to Measure Teamwork Competency. , 2014, , .		5
15	Pushing boundaries, taking risks. <i>Learning: Research and Practice</i> , 2015, 1, 95-99.	0.4	5
16	The Role of Visual Abilities and Cognitive Style in Artistic and Scientific Creativity of Singaporean Secondary School Students. <i>Journal of Creative Behavior</i> , 2022, 56, 164-181.	2.9	5
17	Intricacies of designing and implementing enrichment programs for high-ability students. <i>Gifted Education International</i> , 2020, 36, 130-153.	1.8	4
18	Learning and Instruction Research in the Asia-Pacific Region from 2002 to 2011: Examining Trends, Authors, and Institutions. <i>Asia-Pacific Education Researcher</i> , 2015, 24, 719-730.	3.7	2

#	ARTICLE	IF	CITATIONS
19	The expanding boundaries of learning. Learning: Research and Practice, 2021, 7, 1-4.	0.4	2
20	Learning innovations from research to practice: dilemmas in the field. Learning: Research and Practice, 2019, 5, 87-92.	0.4	1
21	Analysis of teamwork dialogue: A data mining approach. , 2016, , .		0
22	Challenging learning conventions. Learning: Research and Practice, 2018, 4, 127-130.	0.4	0