

Kuo-Yi Lin

List of Publications by Year in descending order

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15
papers

791
citations

1040056

9
h-index

1058476

14
g-index

15
all docs

15
docs citations

15
times ranked

472
citing authors

#	ARTICLE	IF	CITATIONS
1	Servitization in business ecosystem: a systematic review and implications for business-to-business servitization research. <i>Technology Analysis and Strategic Management</i> , 2023, 35, 1480-1496.	3.5	13
2	Integration of Design, Manufacturing, and Service Based on Digital Twin to Realize Intelligent Manufacturing. <i>Machines</i> , 2022, 10, 275.	2.2	10
3	A Survey of ADAS Perceptions With Development in China. <i>IEEE Transactions on Intelligent Transportation Systems</i> , 2022, 23, 14188-14203.	8.0	9
4	A digital twin modeling approach for smart manufacturing combined with the UNISON framework. <i>Computers and Industrial Engineering</i> , 2022, 169, 108262.	6.3	14
5	Preventive maintenance scheduling optimization based on opportunistic production-maintenance synchronization. <i>Journal of Intelligent Manufacturing</i> , 2021, 32, 545-558.	7.3	36
6	A self-organized approach for scheduling semiconductor manufacturing systems. <i>Journal of Intelligent Manufacturing</i> , 2021, 32, 689-706.	7.3	11
7	Evaluation System and Correlation Analysis for Determining the Performance of a Semiconductor Manufacturing System. <i>Complex System Modeling and Simulation</i> , 2021, 1, 218-231.	5.3	7
8	A review of applications in federated learning. <i>Computers and Industrial Engineering</i> , 2020, 149, 106854.	6.3	397
9	L-measure evaluation metric for fake information detection models with binary class imbalance. <i>Enterprise Information Systems</i> , 2020, , 1-20.	4.7	0
10	Conditional semi-fuzzy means clustering for imbalanced dataset. <i>IET Image Processing</i> , 2020, 14, 2343-2355.	2.5	2
11	User experience-based product design for smart production to empower industry 4.0 in the glass recycling circular economy. <i>Computers and Industrial Engineering</i> , 2018, 125, 729-738.	6.3	105
12	User-experience-based design of experiments for new product development of consumer electronics and an empirical study. <i>Journal of Industrial and Production Engineering</i> , 2017, 34, 504-519.	3.1	17
13	Data-driven innovation to capture user-experience product design: An empirical study for notebook visual aesthetics design. <i>Computers and Industrial Engineering</i> , 2016, 99, 162-173.	6.3	69
14	UNISON framework of data-driven innovation for extracting user experience of product design of wearable devices. <i>Computers and Industrial Engineering</i> , 2016, 99, 487-502.	6.3	67
15	User-experience of tablet operating system: An experimental investigation of Windows 8, iOS 6, and Android 4.2. <i>Computers and Industrial Engineering</i> , 2014, 73, 75-84.	6.3	34