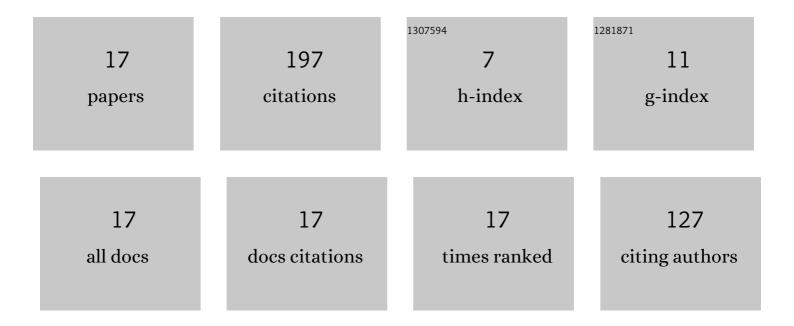
## Limei Xu

List of Publications by Year in descending order

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LIMEL XII

#	Article	IF	CITATIONS
1	Direction-of-arrival tracking using a co-prime microphone array: A particle filter perspective. Applied Acoustics, 2020, 170, 107499.	3.3	10
2	A Real-Time Channel Prediction Model Based on Neural Networks for Dedicated Short-Range Communications. Sensors, 2019, 19, 3541.	3.8	17
3	Research on a Unified Framework Based on Linear Frequency Modulation and Orthogonal Frequency-Division Multiplexing. Journal of Computer Networks and Communications, 2019, 2019, 1-7.	1.6	0
4	A Novel Method of Signal Fusion Based on Dimension Expansion. Circuits, Systems, and Signal Processing, 2018, 37, 4295-4318.	2.0	3
5	Shear horizontal wave in a classical elastic half-space covered by a surface membrane treated by the couple stress theory. Journal of Applied Physics, 2018, 124, 225303.	2.5	4
6	Love wave in a classical linear elastic half-space covered by a surface layer described by the couple stress theory. Acta Mechanica, 2018, 229, 5121-5132.	2.1	19
7	Torsional wave in a circular micro-tube with clogging attached to the inner surface. Acta Mechanica Solida Sinica, 2017, 30, 299-305.	1.9	4
8	Torsional waves in nanowires with surface elasticity effect. Acta Mechanica, 2016, 227, 1783-1790.	2.1	8
9	Decay rates in nano tubes with consideration of surface elasticity. Mechanics Research Communications, 2016, 73, 113-116.	1.8	7
10	Anti-plane waves near an interface between two piezoelectric half-spaces. Mechanics Research Communications, 2015, 67, 8-12.	1.8	21
11	Alpha Mapping in Scene Simulation of Launch Vehicle. , 2006, , .		0
12	Experimental Analysis of Vibration-induced Phase Noise of Crystal Oscillator Circuit. , 2006, , .		2
13	Antiplane piezoelectric surface waves over a ceramic half-space with an imperfectly bonded layer. IEEE Transactions on Ultrasonics, Ferroelectrics, and Frequency Control, 2006, 53, 1695-1698.	3.0	25
14	Piezoelectric waves near an imperfectly bonded interface between two half-spaces. Applied Physics Letters, 2006, 88, 203509.	3.3	69
15	Creation of 3D model in visual simulation based on creator. , 0, , .		2
16	A practical bump mapping technique in scene simulation. , 0, , .		0
17	Research on 3D modeling in scene simulation based on Creator and 3dsmax. , 0, , .		6