Pedro Muñoz-Merino

List of Publications by Year in descending order

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Version: 2024-02-01

99 papers 1,757 citations

279798 23 h-index 35 g-index

102 all docs 102 docs citations

102 times ranked 1301 citing authors

#	Article	IF	CITATIONS
1	A systematic analysis of learning analytics using multi-source data in the context of Spain. Behaviour and Information Technology, 2023, 42, 643-657.	4.0	1
2	Adaptive learning module for a conversational agent to support MOOC learners. Australasian Journal of Educational Technology, 2021, 37, 24-44.	3.5	12
3	Evaluation of an Algorithm for Automatic Grading of Forum Messages in MOOC Discussion Forums. Sustainability, 2021, 13, 9364.	3.2	7
4	Data-driven detection and characterization of communities of accounts collaborating in MOOCs. Future Generation Computer Systems, 2021, 125, 590-603.	7.5	12
5	An Algorithm and a Tool for the Automatic Grading of MOOC Learners from Their Contributions in the Discussion Forum. Applied Sciences (Switzerland), 2021, 11, 95.	2.5	9
6	Temporal analysis for dropout prediction using self-regulated learning strategies in self-paced MOOCs. Computers and Education, 2020, 145, 103728.	8.3	84
7	Making Educational Technology Invisible. , 2020, , .		O
8	Activities of the Spanish Chapter of the IEEE Education Society., 2020,,.		4
9	Re-Defining, Analyzing and Predicting Persistence Using Student Events in Online Learning. Applied Sciences (Switzerland), 2020, 10, 1722.	2.5	7
10	Educational Technology in the Age of Natural Interfaces and Deep Learning. Revista Iberoamericana De Tecnologias Del Aprendizaje, 2020, 15, 26-33.	0.9	8
11	Identifying needs for learning analytics adoption in Latin American universities: A mixed-methods approach. Internet and Higher Education, 2020, 45, 100726.	6.5	48
12	Analysis of the Factors Influencing Learners' Performance Prediction With Learning Analytics. IEEE Access, 2020, 8, 5264-5282.	4.2	45
13	Assessing the validity of a learning analytics expectation instrument: A multinational study. Journal of Computer Assisted Learning, 2020, 36, 209-240.	5.1	27
14	Towards learning analytics adoption: A mixed methods study of dataâ€related practices and policies in Latin American universities. British Journal of Educational Technology, 2020, 51, 915-937.	6.3	15
15	Should We Consider Efficiency and Constancy for Adaptation in Intelligent Tutoring Systems?. Lecture Notes in Computer Science, 2020, , 237-247.	1.3	5
16	Learning analytics in European higher educationâ€"Trends and barriers. Computers and Education, 2020, 155, 103933.	8.3	69
17	Assessment Activities in Massive Open On-Line Courses., 2020,, 611-638.		0
18	Prediction in MOOCs: A Review and Future Research Directions. IEEE Transactions on Learning Technologies, 2019, 12, 384-401.	3.2	96

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19	A learning analytics tool for the support of the flipped classroom. Computer Applications in Engineering Education, $2019, 27, 1168-1185$.	3.4	15
20	Generalizing Predictive Models of Admission Test Success Based on Online Interactions. Sustainability, 2019, 11, 4940.	3.2	12
21	What Can You Do with Educational Technology that is Getting More Human?., 2019,,.		2
22	Taxonomy of MOOC-Based Hybrid Educational Models in Higher Education. , 2019, , .		1
23	A Learning Analytics Methodology for Understanding Social Interactions in MOOCs. IEEE Transactions on Learning Technologies, 2019, 12, 442-455.	3.2	26
24	Using Machine Learning to Detect †Multiple-Account†Cheating and Analyze the Influence of Student and Problem Features. IEEE Transactions on Learning Technologies, 2019, 12, 112-122.	3.2	40
25	Principles for the Design of an Educational Voice Assistant for Learning Java. IFIP Advances in Information and Communication Technology, 2019, , 99-106.	0.7	3
26	Assessment of skills and adaptive learning for parametric exercises combining knowledge spaces and item response theory. Applied Soft Computing Journal, 2018, 68, 110-124.	7.2	17
27	Analysing the predictive power for anticipating assignment grades in a massive open online course. Behaviour and Information Technology, 2018, 37, 1021-1036.	4.0	24
28	The Effect of Different Features for Educational Computer-Based Competition Environments. IEEE Transactions on Learning Technologies, 2018, 11, 468-477.	3.2	1
29	SmartLET., 2018,,.		8
30	Design of a Conversational Agent as an Educational Tool. , 2018, , .		7
31	Supporting a MOOC through a Conversational Agent. Design of a First Prototype. , 2018, , .		7
32	Sentiment analysis in MOOCs: A case study. , 2018, , .		43
33	Improving the prediction of learning outcomes in educational platforms including higher level interaction indicators. Expert Systems, 2018, 35, e12298.	4.5	9
34	Predicting Learners' Success in a Self-paced MOOC Through Sequence Patterns of Self-regulated Learning. Lecture Notes in Computer Science, 2018, , 355-369.	1.3	29
35	The hybridization factor of technology in education. , 2018, , .		8
36	Learning analytics trends and challenges in engineering education: SNOLA special session. , 2018, , .		2

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37	Copying@Scale: Using Harvesting Accounts for Collecting Correct Answers in a MOOC. Computers and Education, 2017, 108, 96-114.	8.3	43
38	A Data-driven Method for the Detection of Close Submitters in Online Learning Environments. , 2017, , .		14
39	LA policy. , 2017, , .		O
40	Flipping the classroom to improve learning with MOOCs technology. Computer Applications in Engineering Education, 2017, 25, 15-25.	3.4	38
41	Boosting interaction with educational technology. , 2017, , .		3
42	Scaling to Massiveness With ANALYSE: A Learning Analytics Tool for Open edX. IEEE Transactions on Human-Machine Systems, 2017, 47, 909-914.	3.5	25
43	Evaluating Student-Facing Learning Dashboards of Affective States. Lecture Notes in Computer Science, 2017, , 224-237.	1.3	7
44	Evaluating emotion visualizations using AffectVis, an affect-aware dashboard for students. Journal of Research in Innovative Teaching & Learning, 2017, 10, 107-125.	2.3	8
45	Early Prediction and Variable Importance of Certificate Accomplishment in a MOOC. Lecture Notes in Computer Science, 2017, , 263-272.	1.3	20
46	Evaluation of a learning analytics application for open edX platform. Computer Science and Information Systems, 2017, 14, 51-73.	1.0	14
47	Comparing Usability, User Experience and Learning Motivation Characteristics of Two Educational Computer Games. , 2017, , .		4
48	Who are the top contributors in a MOOC? Relating participants' performance and contributions. Journal of Computer Assisted Learning, 2016, 32, 232-243.	5.1	42
49	Design and evaluation of a computer based game for education. , 2016, , .		10
50	SNOLA., 2016,,.		3
51	eMadrid project: MOOCs and learning analytics. , 2016, , .		4
52	An analysis of the use of badges in an educational experiment. , 2016, , .		5
53	Panel: What are limits of educational technologies?. , 2016, , .		O
54	From software engineering to courseware engineering. , 2016, , .		7

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55	Analyzing students' intentionality towards badges within a case study using Khan academy. , 2016, , .		5
56	Analyzing the Impact of Using Optional Activities in Self-Regulated Learning. IEEE Transactions on Learning Technologies, 2016, 9, 231-243.	3.2	17
57	A Demonstration of ANALYSE. , 2016, , .		3
58	A smartphone application for the collaborative knowledge creation based on reputation. , 2015, , .		O
59	Precise Effectiveness Strategy for analyzing the effectiveness of students with educational resources and activities in MOOCs. Computers in Human Behavior, 2015, 47, 108-118.	8.5	92
60	Extending Google Course Builder With Real-World Projects in a Master's Course. Revista Iberoamericana De Tecnologias Del Aprendizaje, 2015, 10, 3-10.	0.9	2
61	Lessons learned from the design of situated learning environments toÂsupport collaborative knowledge construction. Computers and Education, 2015, 87, 70-82.	8.3	30
62	ALAS-KA: A learning analytics extension for better understanding the learning process in the Khan Academy platform. Computers in Human Behavior, 2015, 47, 139-148.	8.5	111
63	Using Video Visualizations in Open edX to Understand Learning Interactions of Students. Lecture Notes in Computer Science, 2015, , 522-525.	1.3	5
64	Mixing and blending MOOC Technologies with face-to-face pedagogies. , 2015, , .		23
65	A Predictive Model of Learning Gains for a Video and Exercise Intensive Learning Environment. Lecture Notes in Computer Science, 2015, , 760-763.	1.3	4
66	A software engineering model for the development of adaptation rules and its application in a hinting adaptive e-learning system. Computer Science and Information Systems, 2015, 12, 203-231.	1.0	9
67	Assessment Activities in Massive Open On-Line Courses. Advances in Higher Education and Professional Development Book Series, 2015, , 165-192.	0.2	5
68	Learning analytics for the precise evaluation of student effectiveness with educational resources and activities. , $2014, $, .		0
69	Towards the development of a learning analytics extension in open edX. , 2014, , .		22
70	Experiences of running MOOCs and SPOCs at UC3M., 2014, , .		22
71	Recommendations for the design and deployment of MOOCs. , 2014, , .		13
72	A multidimensional analysis of trends in educational technology. , 2014, , .		3

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7 3	Motivation and Emotions in Competition Systems for Education: An Empirical Study. IEEE Transactions on Education, 2014, 57, 182-187.	2.4	42
74	Do Optional Activities Matter in Virtual Learning Environments?. Lecture Notes in Computer Science, 2014, , 331-344.	1.3	2
75	A Demonstration of ALAS-KA: A Learning Analytics Tool for the Khan Academy Platform. Lecture Notes in Computer Science, 2014, , 518-521.	1.3	3
76	Analyzing Learning Gains in a Competition Intelligent Tutoring System. Lecture Notes in Computer Science, 2014, , 662-663.	1.3	1
77	CourseEditor: A course planning tool compatible with IMS-LD. Computer Applications in Engineering Education, 2013, 21, 421-431.	3.4	5
78	Learning analytics @ UC3M., 2013,,.		10
79	Provision of awareness of learners' emotions through visualizations in a computer interaction-based environment. Expert Systems With Applications, 2013, 40, 5093-5100.	7.6	27
80	An architecture for extending the learning analytics support in the Khan Academy framework. , 2013, , .		26
81	Inferring higher level learning information from low level data for the Khan Academy platform. , 2013, , .		39
82	An adaptive and innovative question-driven competition-based intelligent tutoring system for learning. Expert Systems With Applications, 2012, 39, 6932-6948.	7.6	39
83	Sending Learning Pills to Mobile Devices in Class to Enhance Student Performance and Motivation in Network Services Configuration Courses. IEEE Transactions on Education, 2012, 55, 83-87.	2.4	23
84	Enhancement of Student Learning Through the Use of a Hinting Computer e-Learning System and Comparison With Human Teachers. IEEE Transactions on Education, 2011, 54, 164-167.	2.4	14
85	Adapting the Speed of Reproduction of Audio Content and Using Text Reinforcement for Maximizing the Learning Outcome though Mobile Phones. IEEE Transactions on Learning Technologies, 2011, 4, 233-238.	3.2	5
86	Towards the Prediction of User Actions on Exercises with Hints Based on Survey Results. Lecture Notes in Computer Science, 2011, , 525-530.	1.3	1
87	Framework for Contextualized Learning Ecosystems. Lecture Notes in Computer Science, 2011, , 260-270.	1.3	2
88	Student Behavior and Interaction Patterns With an LMS as Motivation Predictors in E-Learning Settings. IEEE Transactions on Education, 2010, 53, 463-470.	2.4	41
89	Analyzing Convergence in e-Learning Resource Filtering Based on ACO Techniques: A Case Study With Telecommunication Engineering Students. IEEE Transactions on Education, 2010, 53, 542-546.	2.4	6
90	CAM in the semantic web world. , 2010, , .		6

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91	Personalized Service-Oriented E-Learning Environments. IEEE Internet Computing, 2010, 14, 62-67.	3.3	26
92	Evaluating the Effectiveness and Motivational Impact of Replacing a Human Instructor by Mobile Devices for Teaching Network Services Configuration to Telecommunication Engineering Students., 2010,,.		1
93	An Approach for the Personalization of Exercises Based on Contextualized Attention Metadata and Semantic Web technologies. , 2010, , .		6
94	A Collaborative Recommender System Based on Space-Time Similarities. IEEE Pervasive Computing, 2010, 9, 81-87.	1.3	41
95	Behavior Effect of Hint Selection Penalties and Availability in an Intelligent Tutoring System. Lecture Notes in Computer Science, 2010, , 384-386.	1.3	O
96	Enabling interoperability for LMS educational services. Computer Standards and Interfaces, 2009, 31, 484-498.	5.4	27
97	A software player for providing hints in problemâ€based learning according to a new specification. Computer Applications in Engineering Education, 2009, 17, 272-284.	3.4	20
98	Rating the Importance of Different LMS Functionalities. , 2006, , .		7
99	A Type-Based Taxonomy of Items in Assessments. , 2004, , 39-48.		O