

Antonio Alonso Arechar

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3610843/publications.pdf>

Version: 2024-02-01

15
papers

1,104
citations

1040056

9
h-index

1199594

12
g-index

24
all docs

24
docs citations

24
times ranked

835
citing authors

#	ARTICLE	IF	CITATIONS
1	Learning to be selfish? A large-scale longitudinal analysis of Dictator games played on Amazon Mechanical Turk. <i>Journal of Economic Psychology</i> , 2022, 90, 102490.	2.2	8
2	Cognitive reflection correlates with behavior on Twitter. <i>Nature Communications</i> , 2021, 12, 921.	12.8	67
3	Shifting attention to accuracy can reduce misinformation online. <i>Nature</i> , 2021, 592, 590-595.	27.8	366
4	Turking in the time of COVID. <i>Behavior Research Methods</i> , 2021, 53, 2591-2595.	4.0	59
5	Scaling up fact-checking using the wisdom of crowds. <i>Science Advances</i> , 2021, 7, eabf4393.	10.3	46
6	Digital literacy is associated with more discerning accuracy judgments but not sharing intentions. , 2021, , .		14
7	Are those who believe in God really more prosocial?. <i>Religion, Brain and Behavior</i> , 2020, 10, 444-458.	0.7	6
8	Information gerrymandering and undemocratic decisions. <i>Nature</i> , 2019, 573, 117-121.	27.8	101
9	Conducting interactive experiments online. <i>Experimental Economics</i> , 2018, 21, 99-131.	2.1	226
10	Examining Spillovers between Long and Short Repeated Prisoner's Dilemma Games Played in the Laboratory. <i>Games</i> , 2018, 9, 5.	0.6	8
11	From good institutions to generous citizens: Top-down incentives to cooperate promote subsequent prosociality but not norm enforcement. <i>Cognition</i> , 2017, 167, 212-254.	2.2	41
12	Turking overtime: how participant characteristics and behavior vary over time and day on Amazon Mechanical Turk. <i>Journal of the Economic Science Association</i> , 2017, 3, 1-11.	2.3	67
13	â€œI'm just a soul whose intentions are goodâ€: The role of communication in noisy repeated games. <i>Games and Economic Behavior</i> , 2017, 104, 726-743.	0.8	20
14	Conducting Interactive Experiments Online. <i>SSRN Electronic Journal</i> , 0, , .	0.4	7
15	Turking Overtime: How Participant Characteristics and Behavior Vary Over Time and Day on Amazon Mechanical Turk. <i>SSRN Electronic Journal</i> , 0, , .	0.4	7