

# Michael A Goodrich

## List of Publications by Citations

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**Version:** 2024-04-20

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77  
papers

2,850  
citations

23  
h-index

52  
g-index

93  
ext. papers

3,369  
ext. citations

3.7  
avg, IF

5.25  
L-index

#	Paper	IF	Citations
77	Human-Robot Interaction: A Survey. <i>Foundations and Trends in Human-Computer Interaction</i> , <b>2007</b> , 1, 203-275	2.8	826
76	Common metrics for human-robot interaction <b>2006</b> ,		331
75	Supporting wilderness search and rescue using a camera-equipped mini UAV. <i>Journal of Field Robotics</i> , <b>2008</b> , 25, 89-110	6.7	219
74	Autonomous Vehicle Technologies for Small Fixed-Wing UAVs. <i>Journal of Aerospace Computing, Information, and Communication</i> , <b>2005</b> , 2, 92-108		205
73	Ecological Interfaces for Improving Mobile Robot Teleoperation <b>2007</b> , 23, 927-941		151
72	Cooperating with machines. <i>Nature Communications</i> , <b>2018</b> , 9, 233	17.4	70
71	Hierarchical heuristic search using a Gaussian mixture model for UAV coverage planning. <i>IEEE Transactions on Cybernetics</i> , <b>2014</b> , 44, 2532-44	10.2	63
70	Detailed requirements for robots in autism therapy <b>2010</b> ,		57
69	Designing human-centered automation: trade-offs in collision avoidance system design. <i>IEEE Transactions on Intelligent Transportation Systems</i> , <b>2000</b> , 1, 40-54	6.1	57
68	Comparing the usefulness of video and map information in navigation tasks <b>2006</b> ,		48
67	UAV intelligent path planning for Wilderness Search and Rescue <b>2009</b> ,		45
66	A Bayesian approach to modeling lost person behaviors based on terrain features in Wilderness Search and Rescue. <i>Computational and Mathematical Organization Theory</i> , <b>2010</b> , 16, 300-323	2.1	40
65	Teleoperation and Beyond for Assistive Humanoid Robots. <i>Reviews of Human Factors and Ergonomics</i> , <b>2013</b> , 9, 175-226		39
64	Towards using Unmanned Aerial Vehicles (UAVs) in Wilderness Search and Rescue. <i>Interaction Studies</i> , <b>2009</b> , 10, 453-478	1.3	39
63	On using mixed-initiative control <b>2009</b> ,		36
62	Towards combining UAV and sensor operator roles in UAV-enabled visual search <b>2008</b> ,		36
61	Cognitive Task Analysis for Developing Unmanned Aerial Vehicle Wilderness Search Support. <i>Journal of Cognitive Engineering and Decision Making</i> , <b>2009</b> , 3, 1-26	2.5	34

60	Incorporating a robot into an autism therapy team. <i>IEEE Intelligent Systems</i> , <b>2012</b> , 27, 52-59	4.2	33
59	Satisficing Equilibria: A Non-Classical Theory of Games and Decisions. <i>Autonomous Agents and Multi-Agent Systems</i> , <b>2002</b> , 5, 305-328	2	32
58	Toward human interaction with bio-inspired robot teams <b>2011</b> ,		29
57	Managing autonomy in robot teams <b>2007</b> ,		28
56	Using a Mini-UAV to Support Wilderness Search and Rescue: Practices for Human-Robot Teaming <b>2007</b> ,		27
55	Satisficing Revisited. <i>Minds and Machines</i> , <b>2000</b> , 10, 79-109	4.9	27
54	Task Switching and Multi-Robot Teams <b>2005</b> , 185-195		21
53	Learning to compete, coordinate, and cooperate in repeated games using reinforcement learning. <i>Machine Learning</i> , <b>2011</b> , 82, 281-314	4	20
52	Human-swarm interactions based on managing attractors <b>2014</b> ,		18
51	Transparency: Transitioning From Human-Machine Systems to Human-Swarm Systems. <i>Journal of Cognitive Engineering and Decision Making</i> , <b>2019</b> , 13, 171-195	2.5	17
50	UAV video coverage quality maps and prioritized indexing for wilderness search and rescue <b>2010</b> ,		16
49	Learning Real-Time A* Path Planner for Unmanned Air Vehicle Target Sensing. <i>Journal of Aerospace Computing, Information, and Communication</i> , <b>2006</b> , 3, 108-122		16
48	Scalable Human Interaction with Robotic Swarms <b>2013</b> ,		15
47	Learning Real-Time A* Path Planner for Sensing Closely-Spaced Targets from an Aircraft <b>2003</b> ,		14
46	Satisficing games. <i>Information Sciences</i> , <b>1999</b> , 114, 255-280	7.7	14
45	A case for low-dose robotics in autism therapy <b>2011</b> ,		12
44	Learning to compete, compromise, and cooperate in repeated general-sum games <b>2005</b> ,		12
43	UAV video coverage quality maps and prioritized indexing for wilderness search and rescue <b>2010</b> ,		12

42	Supporting human interaction with robust robot swarms <b>2012,</b>		11
41	Probabilistic Searching Using a Small Unmanned Aerial Vehicle <b>2007,</b>		11
40	Model predictive satisficing fuzzy logic control. <i>IEEE Transactions on Fuzzy Systems</i> , <b>1999</b> , 7, 319-332	8.3	11
39	Using camera-equipped mini-UAVS to support collaborative wilderness search and rescue teams <b>2012,</b>		9
38	Toward Task-Based Mental Models of Human-Robot Teaming: A Bayesian Approach. <i>Lecture Notes in Computer Science</i> , <b>2013</b> , 267-276	0.9	9
37	Shaping Couzin-Like Torus Swarms through Coordinated Mediation <b>2013,</b>		9
36	Human-Robot Teams Collaborating Socially, Organizationally, and Culturally. <i>Proceedings of the Human Factors and Ergonomics Society</i> , <b>2011</b> , 55, 465-469	0.4	8
35	Beyond robot fan-out: Towards multi-operator supervisory control <b>2010,</b>		8
34	DEMONSTRATION-BASED BEHAVIOR PROGRAMMING FOR EMBODIED VIRTUAL AGENTS. <i>Computational Intelligence</i> , <b>2008</b> , 24, 235-256	2.5	8
33	Application and evaluation of spatiotemporal enhancement of live aerial video using temporally local mosaics <b>2008,</b>		8
32	What Types of Interactions do Bio-Inspired Robot Swarms and Flocks Afford a Human?		8
31	Towards Real-World Searching with Fixed-Wing Mini-UAVs <b>2005,</b>		8
30	Color anomaly detection and suggestion for wilderness search and rescue <b>2012,</b>		7
29	Multi-robot perimeter-shaping through mediator-based swarm control <b>2013,</b>		6
28	Toward Human-Robot Interface Standards II: An Examination of Common Elements in Human-Robot Interactions Across the Space Enterprise <b>2006,</b>		6
27	Balancing human and inter-agent influences for shared control of bio-inspired collectives <b>2014,</b>		5
26	Perception by proxy <b>2011,</b>		5
25	Fused visible and infrared video for use in Wilderness Search and Rescue <b>2009,</b>		5

24	How to trust robots further than we can throw them <b>2004</b> ,		5
23	Informative path planning with a human path constraint <b>2014</b> ,		4
22	Toward Human-Robot Interface Standards: Use of Standardization and Intelligent Subsystems for Advancing Human-Robotic Competency in Space Exploration <b>2006</b> ,		4
21	Design and Evaluation of Adverb Palette <b>2017</b> ,		3
20	A hierarchical flight planner for sensor-driven UAV missions <b>2013</b> ,		3
19	Moderating Operator Influence in Human-Swarm Systems <b>2019</b> ,		3
18	Haptic Shape-Based Management of Robot Teams in Cordon and Patrol <b>2017</b> ,		2
17	Supporting task-oriented collaboration in human-robot teams using semantic-based path planning <b>2014</b> ,		2
16	Multitasking and Multi-Robot Management <b>2013</b> ,		2
15	Visual robot choreography for clinicians <b>2011</b> ,		2
14	Human Factors issues for Interaction with Bio-Inspired Swarms. <i>Proceedings of the Human Factors and Ergonomics Society</i> , <b>2012</b> , 56, 61-64	0.4	2
13	Image Resolution-Based Path Planning and Metrics for Exhaustive Area Search from Small UAVs <b>2009</b> ,		2
12	Testing the Usefulness of a Pan-Tilt-Zoom (PTZ) Camera in Human-Robot Interactions. <i>Proceedings of the Human Factors and Ergonomics Society</i> , <b>2006</b> , 50, 757-761	0.4	2
11	Multi-human Management of Robotic Swarms. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 603-619	0.9	2
10	Expressing homotopic requirements for mobile robot navigation through natural language instructions <b>2016</b> ,		2
9	Toward haptic-based management of small swarms in cordon and patrol <b>2015</b> ,		1
8	Enabling clinicians to rapidly animate robots <b>2013</b> ,		1
7	Specialization, fan-out, and multi-human/multi-robot supervisory control <b>2010</b> ,		1

6	<b>2012,</b>	1
5	Integrating critical interface elements for intuitive single-display aviation control of UAVs <b>2006,</b> 6226, 100	1
4	Abstraction and Persistence: Macro-Level Guarantees of Collective Bio-Inspired Teams under Human Supervision <b>2012,</b>	1
3	Understanding Particle Swarm Optimization: A Component-Decomposition Perspective <b>2018,</b>	1
2	Satisficing Equilibria. <i>Multiagent Systems, Artificial Societies, and Simulated Organizations</i> , <b>2002,</b> 235-265	1
1	Processes for a Colony Solving the Best-of-N Problem Using a Bipartite Graph Representation. <i>Springer Proceedings in Advanced Robotics</i> , <b>2022,</b> 376-388	0.6