

# J Arunnehr

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3470607/publications.pdf>

Version: 2024-02-01

14  
papers

146  
citations

1684188

5  
h-index

1199594

12  
g-index

17  
all docs

17  
docs citations

17  
times ranked

79  
citing authors

#	ARTICLE	IF	CITATIONS
1	Human Action Recognition using 3D Convolutional Neural Networks with 3D Motion Cuboids in Surveillance Videos. <i>Procedia Computer Science</i> , 2018, 133, 471-477.	2.0	63
2	Automatic Human Emotion Recognition in Surveillance Video. <i>Studies in Computational Intelligence</i> , 2017, , 321-342.	0.9	32
3	Motion Intensity Code for Action Recognition in Video Using PCA and SVM. <i>Lecture Notes in Computer Science</i> , 2013, , 70-81.	1.3	15
4	Human Pose Estimation and Activity Classification Using Machine Learning Approach. <i>Advances in Intelligent Systems and Computing</i> , 2020, , 113-123.	0.6	7
5	Behavior recognition in surveillance video using temporal features. , 2013, , .		6
6	Difference intensity distance group pattern for recognizing actions in video using Support Vector Machines. <i>Pattern Recognition and Image Analysis</i> , 2016, 26, 688-696.	1.0	6
7	Synthesis Approach for Emotion Recognition from Cepstral and Pitch Coefficients Using Machine Learning. <i>Lecture Notes in Electrical Engineering</i> , 2021, , 515-528.	0.4	5
8	Vision-Based Human Action Recognition in Surveillance Videos Using Motion Projection Profile Features. <i>Lecture Notes in Computer Science</i> , 2015, , 460-471.	1.3	3
9	A proficient remote information responsibility check protocol in multi-cloud environment. <i>Evolutionary Intelligence</i> , 2021, 14, 453-467.	3.6	2
10	Maximum Intensity Block Code for Action Recognition in Video Using Tree-based Classifiers. <i>Advances in Intelligent Systems and Computing</i> , 2015, , 715-722.	0.6	2
11	An Efficient Multi-view Based Activity Recognition System for Video Surveillance Using Random Forest. <i>Smart Innovation, Systems and Technologies</i> , 2015, , 111-122.	0.6	1
12	Human Activity Recognition Based on Motion Projection Profile Features in Surveillance Videos Using Support Vector Machines and Gaussian Mixture Models. <i>Communications in Computer and Information Science</i> , 2015, , 412-423.	0.5	1
13	Canonical Correlation-Based Feature Fusion Approach for Scene Classification. <i>Advances in Intelligent Systems and Computing</i> , 2018, , 134-143.	0.6	1
14	Occlusion Detection Based on Fractal Texture Analysis in Surveillance Videos Using Tree-Based Classifiers. <i>Communications in Computer and Information Science</i> , 2015, , 307-316.	0.5	0