Erwei Yin

List of Publications by Year in descending order

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Version: 2024-02-01

| 57 papers | 2,011 citations | 23 h-index | 276875 41 g-index |
|--------------|--------------------|---------------|-------------------------|
| 58 | 58 | 58 | 1587 citing authors |
| all docs | docs citations | times ranked | |

| # | Article | IF | CITATIONS |
|----|--|--------------|-----------|
| 1 | A Dynamically Optimized SSVEP Brain–Computer Interface (BCI) Speller. IEEE Transactions on Biomedical Engineering, 2015, 62, 1447-1456. | 4.2 | 194 |
| 2 | A novel hybrid BCI speller based on the incorporation of SSVEP into the P300 paradigm. Journal of Neural Engineering, 2013, 10, 026012. | 3 . 5 | 172 |
| 3 | A Hybrid Brain–Computer Interface Based on the Fusion of P300 and SSVEP Scores. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2015, 23, 693-701. | 4.9 | 148 |
| 4 | Sparse Group Representation Model for Motor Imagery EEG Classification. IEEE Journal of Biomedical and Health Informatics, 2019, 23, 631-641. | 6.3 | 140 |
| 5 | Towards correlation-based time window selection method for motor imagery BCIs. Neural Networks, 2018, 102, 87-95. | 5.9 | 127 |
| 6 | A Speedy Hybrid BCI Spelling Approach Combining P300 and SSVEP. IEEE Transactions on Biomedical Engineering, 2014, 61, 473-483. | 4.2 | 120 |
| 7 | An Auditory-Tactile Visual Saccade-Independent P300 Brain–Computer Interface. International Journal of Neural Systems, 2016, 26, 1650001. | 5.2 | 83 |
| 8 | Self-Paced Operation of a Wheelchair Based on a Hybrid Brain-Computer Interface Combining Motor Imagery and P300 Potential. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2017, 25, 2516-2526. | 4.9 | 82 |
| 9 | Correlated Component Analysis for Enhancing the Performance of SSVEP-Based Brain-Computer Interface. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2018, 26, 948-956. | 4.9 | 74 |
| 10 | Two-Stage Frequency Recognition Method Based on Correlated Component Analysis for SSVEP-Based BCI. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2018, 26, 1314-1323. | 4.9 | 67 |
| 11 | Incorporation of dynamic stopping strategy into the high-speed SSVEP-based BCIs. Journal of Neural Engineering, 2018, 15, 046025. | 3.5 | 59 |
| 12 | An Asynchronous Hybrid Spelling Approach Based on EEG–EOG Signals for Chinese Character Input. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2019, 27, 1292-1302. | 4.9 | 59 |
| 13 | Towards a Hybrid BCI Gaming Paradigm Based on Motor Imagery and SSVEP. International Journal of Human-Computer Interaction, 2019, 35, 197-205. | 4.8 | 54 |
| 14 | An Asynchronous Control Paradigm Based on Sequential Motor Imagery and Its Application in Wheelchair Navigation. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2018, 26, 2367-2375. | 4.9 | 47 |
| 15 | Temporal Combination Pattern Optimization Based on Feature Selection Method for Motor Imagery BCIs. Frontiers in Human Neuroscience, 2020, 14, 231. | 2.0 | 47 |
| 16 | Toward brain-actuated car applications: Self-paced control with a motor imagery-based brain-computer interface. Computers in Biology and Medicine, 2016, 77, 148-155. | 7.0 | 40 |
| 17 | Adaptive asynchronous control system of robotic arm based on augmented reality-assisted brain–computer interface. Journal of Neural Engineering, 2021, 18, 066005. | 3 . 5 | 39 |
| 18 | A novel task-oriented optimal design for P300-based brain–computer interfaces. Journal of Neural Engineering, 2014, 11, 056003. | 3 . 5 | 37 |

| # | Article | IF | Citations |
|----|--|-----|-----------|
| 19 | Data Augmentation: Using Channel-Level Recombination to Improve Classification Performance for Motor Imagery EEG. Frontiers in Human Neuroscience, 2021, 15, 645952. | 2.0 | 37 |
| 20 | A Tensor-Based Frequency Features Combination Method for Brainâ€"Computer Interfaces. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2022, 30, 465-475. | 4.9 | 37 |
| 21 | Adding Real-Time Bayesian Ranks to Error-Related Potential Scores Improves Error Detection and Auto-Correction in a P300 Speller. IEEE Transactions on Neural Systems and Rehabilitation Engineering, 2016, 24, 46-56. | 4.9 | 35 |
| 22 | A novel Morse code-inspired method for multiclass motor imagery brain–computer interface (BCI) design. Computers in Biology and Medicine, 2015, 66, 11-19. | 7.0 | 28 |
| 23 | An ERP-based BCI with peripheral stimuli: validation with ALS patients. Cognitive Neurodynamics, 2020, 14, 21-33. | 4.0 | 27 |
| 24 | Novel hybrid brain–computer interface system based on motor imagery and P300. Cognitive Neurodynamics, 2020, 14, 253-265. | 4.0 | 27 |
| 25 | Improving bit rate in an auditory BCI: Exploiting error-related potentials. Brain-Computer Interfaces, 2016, 3, 75-87. | 1.8 | 23 |
| 26 | Hierarchical feature fusion framework for frequency recognition in SSVEP-based BCIs. Neural Networks, 2019, 119, 1-9. | 5.9 | 22 |
| 27 | Hybrid Brain-Computer Interface (BCI) based on the EEG and EOG signals. Bio-Medical Materials and Engineering, 2014, 24, 2919-2925. | 0.6 | 18 |
| 28 | Partially supervised P300 speller adaptation for eventual stimulus timing optimization: target confidence is superior to error-related potential score as an uncertain label. Journal of Neural Engineering, 2016, 13, 026008. | 3.5 | 18 |
| 29 | A self-paced BCI prototype system based on the incorporation of an intelligent environment-understanding approach for rehabilitation hospital environmental control. Computers in Biology and Medicine, 2020, 118, 103618. | 7.0 | 17 |
| 30 | Toward a Hybrid BCI: Self-Paced Operation of a P300-based Speller by Merging a Motor Imagery-Based "Brain Switch―into a P300 Spelling Approach. International Journal of Human-Computer Interaction, 2017, 33, 623-632. | 4.8 | 16 |
| 31 | Enhancement for P300-speller classification using multi-window discriminative canonical pattern matching. Journal of Neural Engineering, 2021, 18, 046079. | 3.5 | 16 |
| 32 | Efficacy, Trainability, and Neuroplasticity of SMR vs. Alpha Rhythm Shooting Performance Neurofeedback Training. Frontiers in Human Neuroscience, 2020, 14, 94. | 2.0 | 14 |
| 33 | Retinotopic and topographic analyses with gaze restriction for steady-state visual evoked potentials. Scientific Reports, 2019, 9, 4472. | 3.3 | 13 |
| 34 | A P300-Based Brainâ€"Computer Interface for Chinese Character Input. International Journal of Human-Computer Interaction, 2016, 32, 878-884. | 4.8 | 10 |
| 35 | A Self-Paced Brain-Computer Interface Speller by Combining Motor Imagery and P300 Potential. , 2016, , . | | 8 |
| 36 | An Tactile ERP-Based Brain–Computer Interface for Communication. International Journal of Human-Computer Interaction, 2019, 35, 559-567. | 4.8 | 8 |

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|----|---|------|-----------|
| 37 | A Novel Single-Character Visual BCI Paradigm With Multiple Active Cognitive Tasks. IEEE Transactions on Biomedical Engineering, 2019, 66, 3119-3128. | 4.2 | 8 |
| 38 | Performance of Virtual Stimulus Motion Based on the SSVEP-BCI., 2016, , . | | 6 |
| 39 | A Tensor-Based Frequency Features Combination Method for Brain–Computer Interfaces. Communications in Computer and Information Science, 2022, , 511-526. | 0.5 | 6 |
| 40 | A mobile EEG system for practical applications. , 2017, , . | | 4 |
| 41 | Researches on optimal scheduling for aluminum industry continuous casting and rolling production. , 2010, , . | | 3 |
| 42 | A Subarea-Location Joint Spelling Paradigm for the BCI Control. Lecture Notes in Computer Science, 2013, , 368-375. | 1.3 | 3 |
| 43 | Emotion Recognition Measurement based on Physiological Signals. , 2020, , . | | 3 |
| 44 | Vision–Language Navigation With Beam-Constrained Global Normalization. IEEE Transactions on Neural Networks and Learning Systems, 2024, 35, 1352-1363. | 11.3 | 3 |
| 45 | Balancing an Inverted Pendulum with an EEG-Based BCI. , 2013, , . | | 2 |
| 46 | A synchronous robot control system based on the sEMG signals of human upper limb motions. , 2017, , . | | 1 |
| 47 | Detect visual field using eye tracking and steady-state visual evoked potential. , 2017, , . | | 1 |
| 48 | A Novel Auditory-tactile P300-based BCI Paradigm. , 2019, , . | | 1 |
| 49 | Evaluation of VR/AR Visual Comfort Based on Color Perception. Lecture Notes in Networks and Systems, 2021, , 108-119. | 0.7 | 1 |
| 50 | Researches on modeling and intelligent optimization method of scheduling for the process of alumina ore-burden energy saving oriented. , 2010 , , . | | 0 |
| 51 | Research on the scheduling system in aluminum industry based on Multi-agent. , 2010, , . | | O |
| 52 | Research on the Optimization Method of Virtual Enterprise's Task Scheduling Problems in Aluminum Industry. Modern Applied Science, 2011, 5, . | 0.6 | 0 |
| 53 | Towards an asynchronous robot control system using the sEMG signals of sequential upper limb movements. , 2017, , . | | 0 |
| 54 | Simulation and 3D Visualization of Mission Scheduling for Imaging Satellites. Journal of Physics: Conference Series, 2019, 1288, 012038. | 0.4 | 0 |

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|----|---|-----|-----------|
| 55 | Asynchronous Robotic Arm System Based on Augmented Reality and SSVEP-based BCI., 2021, , . | | O |
| 56 | A Novel Multi-class Brain-Computer Interface (BCI) Paradigm Based on Motor Imagery Sequential Coding (MISC) Protocol. Lecture Notes in Computer Science, 2013, , 295-302. | 1.3 | 0 |
| 57 | Wireless platform for real-time Electrocardiography (ECG) recording and analysis. , 2015, , 313-318. | | O |