

Antonio Pizzo

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3399470/publications.pdf>

Version: 2024-02-01

33
papers

214
citations

1163117

8
h-index

1125743

13
g-index

35
all docs

35
docs citations

35
times ranked

105
citing authors

#	ARTICLE	IF	CITATIONS
1	Studying and designing emotions in live interactions with the audience. <i>Multimedia Tools and Applications</i> , 2021, 80, 6711-6736.	3.9	4
2	AI for interactive performance: Challenges and techniques. <i>Intelligenza Artificiale</i> , 2021, 14, 231-243.	1.6	1
3	Review of Marina Abramovič, <i>Death of Maria Callas</i> (2020). , 2021, 1, .		0
4	The ontology of drama. <i>Applied Ontology</i> , 2019, 14, 79-118.	2.0	11
5	All about face. An experiment in face emotion recognition in interactive dramatic performance. , 2019, , .		3
6	Algorithms and Interoperability between Drama and Artificial Intelligence. <i>TDR - the Drama Review - A Journal of Performance Studies</i> , 2019, 63, 14-32.	0.1	10
7	Artificial Intelligence for Dramatic Performance. <i>Lecture Notes in Computer Science</i> , 2019, , 542-557.	1.3	2
8	Toolkit for the Creation of a Drama Dataset. <i>Lecture Notes in Computer Science</i> , 2019, , 282-289.	1.3	0
9	DoppioGioco. Playing with the Audience in an Interactive Storytelling Platform. <i>Advances in Intelligent Systems and Computing</i> , 2018, , 287-298.	0.6	3
10	Drama heritage: prototype of a corpus. , 2018, , .		0
11	Drammar: A Comprehensive Ontological Resource on Drama. <i>Lecture Notes in Computer Science</i> , 2018, , 103-118.	1.3	9
12	The Intangible Nature of Drama Documents. , 2017, , .		6
13	Thinning the Fourth Wall with Intelligent Prompt. <i>Lecture Notes in Computer Science</i> , 2017, , 206-218.	1.3	3
14	Metadata annotation for dramatic texts. , 2017, , 201-206.		1
15	Multimedia tool suite for the visualization of drama heritage metadata. <i>Multimedia Tools and Applications</i> , 2016, 75, 3901-3932.	3.9	13
16	Bringing Authoritative Models to Computational Drama (Encoding Knebel's Action Analysis). <i>Lecture Notes in Computer Science</i> , 2016, , 285-297.	1.3	4
17	Safeguarding and Accessing Drama as Intangible Cultural Heritage. <i>Journal on Computing and Cultural Heritage</i> , 2016, 9, 1-26.	2.1	36
18	Interactive Chart of Story Characters's Intentions. <i>Lecture Notes in Computer Science</i> , 2016, , 415-418.	1.3	3

#	ARTICLE	IF	CITATIONS
19	Coupling conceptual modeling and rules for the annotation of dramatic media. <i>Semantic Web</i> , 2015, 6, 503-534.	1.9	17
20	Automatic Annotation of Characters' Emotions in Stories. <i>Lecture Notes in Computer Science</i> , 2015, , 117-129.	1.3	3
21	The Visualization of Drama Hierarchies. , 2015, , .		1
22	Ontology-Based Visualization of Characters' Intentions. <i>Lecture Notes in Computer Science</i> , 2014, , 176-187.	1.3	6
23	Visualization of Character's Intentions in Dramatic Media. , 2013, , .		1
24	Ontologies for the metadata annotation of stories. , 2013, , .		12
25	Lexical Mediation for Ontology-Based Annotation of Multimedia. <i>Theory and Applications of Natural Language Processing</i> , 2013, , 113-134.	0.3	9
26	Modeling and Visualization of Drama Heritage. <i>Lecture Notes in Computer Science</i> , 2013, , 288-297.	1.3	0
27	Digital heritage and avatars of stories. , 2013, , .		1
28	Integrating Commonsense Knowledge into the Semantic Annotation of Narrative Media Objects. <i>Lecture Notes in Computer Science</i> , 2011, , 312-323.	1.3	6
29	Representing Dramatic Features of Stories through an Ontological Model. <i>Lecture Notes in Computer Science</i> , 2011, , 122-127.	1.3	3
30	Dramasearch. Character-mediated search in cultural heritage. , 2009, , .		2
31	A stroll with Carletto: adaptation in drama-based tours with virtual characters. <i>User Modeling and User-Adapted Interaction</i> , 2008, 18, 417-453.	3.8	31
32	The canonical processes of a dramatized approach to information presentation. <i>Multimedia Systems</i> , 2008, 14, 385-393.	4.7	4
33	Formal Encoding of Drama Ontology. <i>Lecture Notes in Computer Science</i> , 2005, , 95-104.	1.3	7