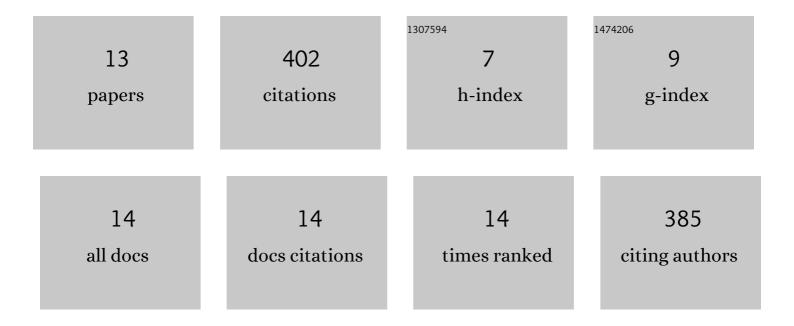
Vedhas Pandit

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/3345515/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Deep Scalogram Representations for Acoustic Scene Classification. IEEE/CAA Journal of Automatica Sinica, 2018, 5, 662-669.	13.1	91
2	SEWA DB: A Rich Database for Audio-Visual Emotion and Sentiment Research in the Wild. IEEE Transactions on Pattern Analysis and Machine Intelligence, 2021, 43, 1022-1040.	13.9	86
3	Classification of the Excitation Location of Snore Sounds in the Upper Airway by Acoustic Multifeature Analysis. IEEE Transactions on Biomedical Engineering, 2017, 64, 1731-1741.	4.2	60
4	Classification of Melodic Motifs in Raga Music with Time-series Matching. Journal of New Music Research, 2014, 43, 115-131.	0.8	43
5	Learning Image-based Representations for Heart Sound Classification. , 2018, , .		43
6	Snoring classified: The Munich-Passau Snore Sound Corpus. Computers in Biology and Medicine, 2018, 94, 106-118.	7.0	39
7	The University of Passau Open Emotion Recognition System for the Multimodal Emotion Challenge. Communications in Computer and Information Science, 2016, , 652-666.	0.5	19
8	I see it in your eyes: Training the shallowest-possible CNN to recognise emotions and pain from muted web-assisted in-the-wild video-chats in real-time. Information Processing and Management, 2020, 57, 102347.	8.6	10
9	Tracking Authentic and In-the-wild Emotions Using Speech. , 2018, , .		4
10	How Good Is Your Model †Really'? On †Wildness' of the In-the-Wild Speech-Based Affect Recognisers. Lecture Notes in Computer Science, 2018, , 490-500.	1.3	2
11	Humans Inside: Cooperative Big Multimedia Data Mining. Intelligent Systems Reference Library, 2019, , 235-257.	1.2	2
12	A Novel Graphical Technique for Combinational Logic Representation and Optimization. Complexity, 2017, 2017, 1-12.	1.6	0
13	l Know How you Feel Now, and Here's why!: Demystifying Time-Continuous High Resolution Text-Based Affect Predictions in the Wild. , 2019, , .		0