Matti MÃ¤ntymÃ¤ki

List of Publications by Year
in descending order

61 papers	**2,942** citations
159585 **30** h-index	189892 **50** g-index
65 all docs	**65** docs citations
65 times ranked	**1643** citing authors

#	Article	IF	Citations
1	What about investors? ESG analyses as tools for ethics-based AI auditing. AI and Society, 2024, 39, 329-343.	4.6	22
2	Co-Shaping an Ecosystem for Responsible AI: Five Types of Expectation Work in Response to a Technological Frame. Information Systems Frontiers, 2023, 25, 103-121.	6.4	13
3	Understanding the influential and mediating role of cultural enablers of AI integration to supply chain. International Journal of Production Research, 2022, 60, 4592-4620.	7.5	17
4	An attention-based view of AI assimilation in public sector organizations: The case of Saudi Arabia. Government Information Quarterly, 2022, 39, 101617.	6.8	28
5	Social media induced fear of missing out (FoMO) and phubbing: Behavioural, relational and psychological outcomes. Technological Forecasting and Social Change, 2022, 174, 121149.	11.6	56
6	Adverse consequences of emotional support seeking through social network sites in coping with stress from a global pandemic. International Journal of Information Management, 2022, 62, 102431.	17.5	44
7	Defining organizational AI governance. AI and Ethics, 2022, 2, 603-609.	6.8	41
8	Coping with pandemics using social network sites: A psychological detachment perspective to COVID-19 stressors. Technological Forecasting and Social Change, 2022, 179, 121660.	11.6	10
9	How to explain AI systems to end users: a systematic literature review and research agenda. Internet Research, 2022, 32, 1-31.	4.9	31
10	Bibliometric analysis and literature review of ecotourism: Toward sustainable development. Tourism Management Perspectives, 2021, 37, 100777.	5.2	108
11	Towards Ecosystems for Responsible AI. Lecture Notes in Computer Science, 2021, , 220-232.	1.3	5
12	Fear of missing out (FoMO) among social media users: a systematic literature review, synthesis and framework for future research. Internet Research, 2021, 31, 782-821.	4.9	113
13	Jealousy due to social media? A systematic literature review and framework of social media-induced jealousy. Internet Research, 2021, 31, 1541-1582.	4.9	18
14	Blockchain applications in management: A bibliometric analysis and literature review. Technological Forecasting and Social Change, 2021, 166, 120649.	11.6	135
15	How Self-tracking and the Quantified Self Promote Health and Well-being: Systematic Review. Journal of Medical Internet Research, 2021, 23, e25171.	4.3	46
16	Dark consequences of social media-induced fear of missing out (FoMO): Social media stalking, comparisons, and fatigue. Technological Forecasting and Social Change, 2021, 171, 120931.	11.6	52
17	Why do people purchase from food delivery apps? A consumer value perspective. Journal of Retailing and Consumer Services, 2021, 63, 102667.	9.4	88
18	Psychological and behavioral outcomes of social media-induced fear of missing out at the workplace. Journal of Business Research, 2021, 136, 186-197.	10.2	49

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19	Digital Transformation of Software Development: Implications for the Future of Work. Lecture Notes in Computer Science, 2021, , 609-621.	1.3	2
20	Correction to: Responsible Design, Implementation and Use of Information and Communication Technology. Lecture Notes in Computer Science, 2021, , C1-C1.	1.3	3
21	How Do Small and Medium-Sized Game Companies Use Analytics? An Attention-Based View of Game Analytics. Information Systems Frontiers, 2020, 22, 1163-1178.	6.4	17
22	What drives subscribing to premium in freemium services? A consumer value‐based view of differences between upgrading to and staying with premium. Information Systems Journal, 2020, 30, 295-333.	6.9	55
23	Big data analytics in healthcare: a systematic literature review. Enterprise Information Systems, 2020, 14, 878-912.	4.7	119
24	Sleepless due to social media? Investigating problematic sleep due to social media and social media sleep hygiene. Computers in Human Behavior, 2020, 113, 106487.	8.5	81
25	Blockchain in healthcare: A systematic literature review, synthesizing framework and future research agenda. Computers in Industry, 2020, 122, 103290.	9.9	231
26	Why do people purchase from online travel agencies (OTAs)? A consumption values perspective. International Journal of Hospitality Management, 2020, 88, 102534.	8.8	139
27	Big data analytics and enterprises: a bibliometric synthesis of the literature. Enterprise Information Systems, 2020, 14, 737-768.	4.7	135
28	Barriers toward purchasing from online travel agencies. International Journal of Hospitality Management, 2020, 89, 102593.	8.8	120
29	Exploring the Disruptiveness of Cryptocurrencies: A Causal Layered Analysis-Based Approach. Lecture Notes in Computer Science, 2020, , 27-38.	1.3	6
30	Duality of self-promotion on social networking sites. Information Technology and People, 2019, 32, 269-296.	3.2	40
31	Digital platforms and the changing nature of physical work: Insights from ride-hailing. International Journal of Information Management, 2019, 49, 452-460.	17.5	56
32	Why do blockchains split? An actor-network perspective on Bitcoin splits. Technological Forecasting and Social Change, 2019, 148, 119743.	11.6	43
33	Decomposing social networking site regret: a uses and gratifications approach. Information Technology and People, 2019, 33, 83-105.	3.2	11
34	Platform-Based Business Models: Insights from an Emerging Ai-Enabled Smart Building Ecosystem. Electronics (Switzerland), 2019, 8, 1150.	3.1	16
35	Understanding the Role of Actor Heterogeneity in Blockchain Splits: An Actor-Network Perspective of Bitcoin Forks. , 2019, , .		13
36	The dark side of social media â€" and <i>Fifty Shades of Grey</i> introduction to the special issue: the dark side of social media. Internet Research, 2018, 28, 1166-1168.	4.9	48

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37	Do Business Ecosystems Differ from Other Business Networks? The Case of an Emerging Business Ecosystem for Digital Real-Estate and Facility Services. Lecture Notes in Computer Science, 2018, , 102-116.	1.3	3
38	Is Ecosystem Health a Useful Metaphor? Towards a Research Agenda for Ecosystem Health Research. Lecture Notes in Computer Science, 2018, , 141-149.	1.3	6
39	Harnessing user innovation for social media marketing: Case study of a crowdsourced hamburger. International Journal of Information Management, 2018, 43, 319-327.	17.5	37
40	Investigating Dual Effects of Social Networking Sites. Lecture Notes in Computer Science, 2018, , 81-101.	1.3	0
41	Multi-homing and Software Firm Performance. Lecture Notes in Computer Science, 2017, , 442-452.	1.3	3
42	Enterprise social networking: A knowledge management perspective. International Journal of Information Management, 2016, 36, 1042-1052.	17.5	165
43	The Janus face of Facebook: Positive and negative sides of social networking site use. Computers in Human Behavior, 2016, 61, 14-26.	8.5	79
44	The influence of developer multi-homing on competition between software ecosystems. Journal of Systems and Software, 2016, 111, 119-127.	4.5	47
45	Why do teens spend real money in virtual worlds? A consumption values and developmental psychology perspective on virtual consumption. International Journal of Information Management, 2015, 35, 124-134.	17.5	99
46	Why Do Small and Medium-Size Freemium Game Developers Use Game Analytics?. Lecture Notes in Computer Science, 2015, , 326-337.	1.3	13
47	Social Media Marketing in the Scandinavian Industrial Markets. , 2015, , 1136-1152.		1
48	Social virtual world continuance among teens: uncovering the moderating role of perceived aggregate network exposure. Behaviour and Information Technology, 2014, 33, 536-547.	4.0	21
49	Digital natives in social virtual worlds: A multi-method study of gratifications and social influences in Habbo Hotel. International Journal of Information Management, 2014, 34, 210-220.	17.5	90
50	Does a contextualized theory of planned behavior explain why teenagers stay in virtual worlds?. International Journal of Information Management, 2014, 34, 567-576.	17.5	61
51	Young People Purchasing Virtual Goods in Virtual Worlds: The Role of User Experience and Social Context. IFIP Advances in Information and Communication Technology, 2014, , 303-314.	0.7	8
52	Promoting Health in Virtual Worlds: Lessons From Second Life. Journal of Medical Internet Research, 2014, 16, e229.	4.3	9
53	Purchasing behavior in social virtual worlds: An examination of Habbo Hotel. International Journal of Information Management, 2013, 33, 282-290.	17.5	78
54	The Use of Social Media for Artist Marketing: Music Industry Perspectives and Consumer Motivations. JMM International Journal on Media Management, 2013, 15, 23-41.	0.8	35

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55	Continued Social Virtual World Use among Teens: Examining the Moderating Role of Perceived Network Exposure. , 2013, , .		0
56	Consumer Acceptance of Electronic Reading Devices. Journal of Information Technology Research, 2013, 6, 20-31.	0.5	2
57	Managing medication information with electronic patient records â€" a Finnish cliniciansâ€™ perspective. Health and Technology, 2012, 2, 113-122.	3.6	3
58	Teenagers in social virtual worlds: Continuous use and purchasing behavior in Habbo Hotel. Computers in Human Behavior, 2011, 27, 2088-2097.	8.5	133
59	Investigating the Drivers of the Continuous Use of Social Virtual Worlds. , 2010, , .		10
60	Towards a Decomposed Expectation-Confirmation Model of IT Continuance: The Role of Usability. Communications of the Association for Information Systems, 0, 40, 502-523.	0.9	19
61	Trends and Trajectories in the Software Industry: implications for the future of work. Information Systems Frontiers, 0, , 1.	6.4	5