Job Tb van 't Veer

List of Publications by Year
in descending order

7 papers	111 citations	1684188 5 h-index	1872680 6 g-index
11 all docs	11 docs citations	11 times ranked	81 citing authors

#	Article	IF	Citations
1	Boundary Objects as Dialogical Learning Accelerators for Social Change in Design for Health: Systematic Review. JMIR Human Factors, 2022, 9, e31167.	2.0	7
2	Harnessing virtual reality simulation in training healthcare workers in handling patients with suspected COVID-19 infections: results of training and lessons learned about design. Design for Health, 2022, 6, 44-68.	0.8	2
3	The Development of an Escape Room–Based Serious Game to Trigger Social Interaction and Communication Between High-Functioning Children With Autism and Their Peers: Iterative Design Approach. JMIR Serious Games, 2021, 9, e19765.	3.1	22
4	Context analysis, needs assessment and persona development: towards a digital game-like intervention for high functioning children with ASD to train social skills. Early Child Development and Care, 2020, 190, 2050-2065.	1.3	11
5	Reframing loneliness through the design of a virtual reality reminiscence artefact for older adults. Design for Health, 2020, 4, 407-426.	0.8	11
6	Design of a Digital Comic Creator (It's Me) to Facilitate Social Skills Training for Children With Autism Spectrum Disorder: Design Research Approach. JMIR Mental Health, 2020, 7, e17260.	3.3	15
7	The Role of Transfer in Designing Games and Simulations for Health: Systematic Review. JMIR Serious Games, 2017, 5, e23.	3.1	43