

Deheng Ye

List of Publications by Year in descending order

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3
papers

128
citations

2258059

3
h-index

2550090

3
g-index

3
all docs

3
docs citations

3
times ranked

56
citing authors

#	ARTICLE	IF	CITATIONS
1	Supervised Learning Achieves Human-Level Performance in MOBA Games: A Case Study of Honor of Kings. IEEE Transactions on Neural Networks and Learning Systems, 2022, 33, 908-918.	11.3	12
2	Which Heroes to Pick? Learning to Draft in MOBA Games With Neural Networks and Tree Search. IEEE Transactions on Games, 2021, 13, 410-421.	1.4	6
3	Mastering Complex Control in MOBA Games with Deep Reinforcement Learning. Proceedings of the AAAI Conference on Artificial Intelligence, 2020, 34, 6672-6679.	4.9	110