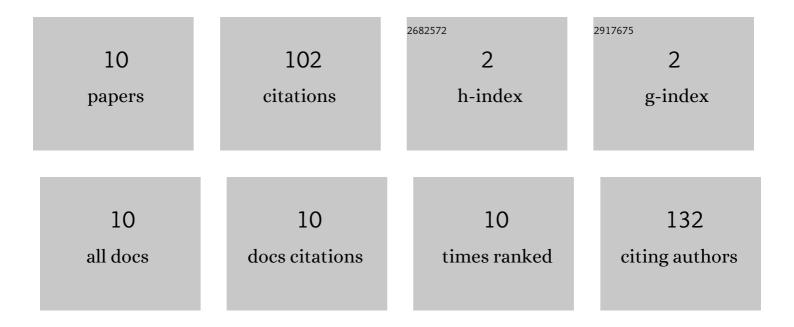
Patrik J Braun

List of Publications by Year in descending order

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| # | Article | IF | CITATIONS |
|----|--|-----|-----------|
| 1 | Demonstration of VR / AR offloading to Mobile Edge Cloud for low latency 5G gaming application. , 2018, , . | | 39 |
| 2 | On the study and deployment of mobile edge cloud for tactile Internet using a 5G gaming application. , 2017, , . | | 30 |
| 3 | Demonstration of mobile edge cloud for tactile Internet using a 5G gaming application. , 2017, , . | | 10 |
| 4 | On the performance boost for peer to peer WebRTC-based video streaming with network coding. , 2017, , \cdot | | 5 |
| 5 | Multi-Source Coded Downloads. , 2019, , . | | 5 |
| 6 | Mobile Peer-to-Peer Assisted Coded Streaming. IEEE Access, 2019, 7, 159332-159346. | 4.2 | 5 |
| 7 | Network coding enhanced browser based Peer-to-Peer streaming. , 2016, , . | | 3 |
| 8 | Practical Evaluation of Multi-Source Coded Downloads. IEEE Access, 2019, 7, 120304-120314. | 4.2 | 2 |
| 9 | Enabling Multi-Source Coded Downloads. , 2019, , . | | 2 |
| 10 | Demonstration of a P2P assisted video streaming with WebRTC and network coding. , 2017, , . | | 1 |