

Sebastian J Goerg

List of Publications by Year in descending order

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Version: 2024-02-01

31
papers

430
citations

932766

10
h-index

839053

18
g-index

31
all docs

31
docs citations

31
times ranked

343
citing authors

#	ARTICLE	IF	CITATIONS
1	Intensified support for juvenile offenders on probation: Evidence from Germany. <i>Journal of Empirical Legal Studies</i> , 2022, 19, 447-490.	0.5	1
2	Do Tournaments With Superstars Encourage or Discourage Competition?. <i>Journal of Sports Economics</i> , 2020, 21, 44-63.	1.1	19
3	Framing effects in the prisoner's dilemma but not in the dictator game. <i>Journal of the Economic Science Association</i> , 2020, 6, 1-12.	1.8	7
4	The timing of discretionary bonuses " effort, signals, and reciprocity. <i>Games and Economic Behavior</i> , 2020, 124, 254-280.	0.4	4
5	The behavioural challenge of the COVID-19 pandemic: indirect measurements and personalized attitude changing treatments (IMPACT). <i>Royal Society Open Science</i> , 2020, 7, 201131.	1.1	20
6	The Effectiveness of Incentive Schemes in the Presence of Implicit Effort Costs. <i>Management Science</i> , 2019, 65, 4063-4078.	2.4	26
7	If the worst comes to the worst: Dictator giving when recipient's endowments are risky. <i>European Economic Review</i> , 2018, 105, 51-70.	1.2	6
8	ENDOWMENTS, PERCEIVED SIMILARITY, AND DICTATOR GIVING. <i>Economic Inquiry</i> , 2017, 55, 1130-1144.	1.0	1
9	Framing Effects in the Prisoner's Dilemma But Not in the Dictator Game. <i>SSRN Electronic Journal</i> , 2017, , .	0.4	10
10	Impulse Response Dynamics in Weakest Link Games. <i>German Economic Review</i> , 2016, 17, 284-297.	0.5	8
11	Do Teams Procrastinate? Strategic Procrastination in a Dynamic Environment. <i>Research in Experimental Economics</i> , 2016, , 229-250.	0.2	1
12	Do direct-democratic procedures lead to higher acceptance than political representation?. <i>Public Choice</i> , 2016, 167, 47-65.	1.0	32
13	Natural groups and economic characteristics as driving forces of wage discrimination. <i>European Economic Review</i> , 2016, 90, 178-200.	1.2	6
14	Symmetric vs. Asymmetric Punishment Regimes for Collusive Bribery. <i>American Law and Economics Review</i> , 2016, 18, 506-556.	0.4	22
15	PRIMING THE CHARITABLE PUMP: AN EXPERIMENTAL INVESTIGATION OF TWO-STAGE RAFFLES. <i>Economic Inquiry</i> , 2016, 54, 508-519.	1.0	4
16	In Wrong Anticipation - Miscalibrated Beliefs between Germans, Israelis, and Palestinians. <i>PLoS ONE</i> , 2016, 11, e0156998.	1.1	11
17	Cui Bono, Benefit Corporation? An Experiment Inspired by Social Enterprise Legislation in Germany and the US. <i>Review of Law and Economics</i> , 2015, 11, 79-110.	0.1	10
18	Empirical research and statistics. , 2015, , .		1

#	ARTICLE	IF	CITATIONS
19	Generalized Impulse Balance: An Experimental Test for a Class of 3 \times 3 Games. Review of Behavioral Economics, 2014, 1, 27-53.	0.2	9
20	Fusing enacted and expected mimicry generates a winning strategy that promotes the evolution of cooperation. Proceedings of the National Academy of Sciences of the United States of America, 2013, 110, 10229-10233.	3.3	35
21	Learning in experimental games. Games and Economic Behavior, 2012, 76, 44-73.	0.4	36
22	Equity and Efficiency in Multi-Worker Firms: Insights from Experimental Economics. Analyse Und Kritik, 2011, 33, 325-348.	0.2	4
23	Stationary Concepts for Experimental 2 \times 2 Games: Reply. American Economic Review, 2011, 101, 1041-1044.	4.0	23
24	On the prevalence of framing effects across subject-pools in a two-person cooperation game. Journal of Economic Psychology, 2010, 31, 849-859.	1.1	32
25	Treating Equals Unequally: Incentives in Teams, Workers' Motivation, and Production Technology. Journal of Labor Economics, 2010, 28, 747-772.	1.5	38
26	The Equity Principle in Employment Relationships. , 2010, , 205-219.		0
27	Nonparametric Testing of Distributions—the Epps Singleton Two-Sample Test using the Empirical Characteristic Function. The Stata Journal, 2009, 9, 454-465.	0.9	49
28	Experimental investigation of stationary concepts in cyclic duopoly games. Experimental Economics, 2009, 12, 253-271.	1.0	8
29	On the Prevalence of Framing Effects Across Subject-Pools in a Two-Person Cooperation Game. SSRN Electronic Journal, 0, , .	0.4	3
30	Goal setting and worker motivation. IZA World of Labor, 0, , .	0.0	4
31	Learning in Experimental 2 X 2 Games. SSRN Electronic Journal, 0, , .	0.4	0