

Mee Lan Han

List of Publications by Year in descending order

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Version: 2024-02-01

8
papers

163
citations

1684188
5
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1720034
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g-index

8
all docs

8
docs citations

8
times ranked

107
citing authors

#	ARTICLE	IF	CITATIONS
1	Cheating and Detection Method in Massively Multiplayer Online Role-Playing Game: Systematic Literature Review. IEEE Access, 2022, 10, 49050-49063.	4.2	4
2	Driver Identification Based on Wavelet Transform Using Driving Patterns. IEEE Transactions on Industrial Informatics, 2021, 17, 2400-2410.	11.3	27
3	Cosine similarity based anomaly detection methodology for the CAN bus. Expert Systems With Applications, 2021, 166, 114066.	7.6	23
4	Event-Triggered Interval-Based Anomaly Detection and Attack Identification Methods for an In-Vehicle Network. IEEE Transactions on Information Forensics and Security, 2021, 16, 2941-2956.	6.9	23
5	CBR-Based Decision Support Methodology for Cybercrime Investigation: Focused on the Data-Driven Website Defacement Analysis. Security and Communication Networks, 2019, 2019, 1-21.	1.5	7
6	Anomaly intrusion detection method for vehicular networks based on survival analysis. Vehicular Communications, 2018, 14, 52-63.	4.0	74
7	WHAP: Web-hacking profiling using Case-Based Reasoning. , 2016, , .		3
8	Online Game Bot Detection in FPS Game. Proceedings in Adaptation, Learning and Optimization, 2015, , 479-491.	1.6	2