

Xenophon Zabulis

List of Publications by Year
in descending order

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Version: 2024-02-01

122
papers

2,045
citations

361413
20
h-index

395702
33
g-index

129
all docs

129
docs citations

129
times ranked

1682
citing authors

#	ARTICLE	IF	CITATIONS
1	The multiscale boiling investigation on-board the International Space Station: An overview. Applied Thermal Engineering, 2022, 205, 117932.	6.0	28
2	Multi-Scale Presentation of Spatial Context for Cultural Heritage Applications. Electronics (Switzerland), 2022, 11, 195.	3.1	4
3	Mixed-Reality Demonstration and Training of Glassblowing. Heritage, 2022, 5, 103-128.	1.9	22
4	Supporting Sign Language Narrations in the Museum. Heritage, 2022, 5, 1-20.	1.9	14
5	Traditional Craft Training and Demonstration in Museums. Heritage, 2022, 5, 431-459.	1.9	10
6	Digitisation of Traditional Craft Processes. Journal on Computing and Cultural Heritage, 2022, 15, 1-24.	2.1	7
7	A Representation Protocol for Traditional Crafts. Heritage, 2022, 5, 716-741.	1.9	9
8	Multimodal Narratives for the Presentation of Silk Heritage in the Museum. Heritage, 2022, 5, 461-488.	1.9	9
9	Transferring Traditional Crafts from the Physical to the Virtual World: An Authoring and Visualization Method and Platform. Journal on Computing and Cultural Heritage, 2022, 15, 1-24.	2.1	5
10	A Case Study on Supporting the Preservation, Valorization and Sustainability of Natural Heritage. Heritage, 2022, 5, 956-972.	1.9	2
11	A Web-Based Platform for Traditional Craft Documentation. Multimodal Technologies and Interaction, 2022, 6, 37.	2.5	7
12	Retinal image registration as a tool for supporting clinical applications. Computer Methods and Programs in Biomedicine, 2021, 199, 105900.	4.7	3
13	Monitoring Health Parameters of Elders to Support Independent Living and Improve Their Quality of Life. Sensors, 2021, 21, 517.	3.8	8
14	Enhancing the Educational Value of Tangible and Intangible Dimensions of Traditional Crafts Through Role-Play Gaming. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2021, , 243-254.	0.3	2
15	Representation and Presentation of Culinary Tradition as Cultural Heritage. Heritage, 2021, 4, 612-640.	1.9	13
16	A Study of 3D Digitisation Modalities for Crime Scene Investigation. Forensic Sciences, 2021, 1, 56-85.	1.5	17
17	A Low-Cost Contactless Overhead Micrometer Surface Scanner. Applied Sciences (Switzerland), 2021, 11, 6274.	2.5	3
18	ToolTY: An Approach for the Combination of Motion Capture and 3D Reconstruction to Present Tool Usage in 3D Environments. Human-computer Interaction Series, 2021, , 165-180.	0.6	2

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19	Realistic Virtual Humans for Cultural Heritage Applications. <i>Heritage</i> , 2021, 4, 4148-4171.	1.9	23
20	High-Performance Vision-Based Navigation on SoC FPGA for Spacecraft Proximity Operations. <i>IEEE Transactions on Circuits and Systems for Video Technology</i> , 2020, 30, 1188-1202.	8.3	20
21	An Approach to the Creation and Presentation of Reference Gesture Datasets, for the Preservation of Traditional Crafts. <i>Applied Sciences (Switzerland)</i> , 2020, 10, 7325.	2.5	20
22	Representation and Preservation of Heritage Crafts. <i>Sustainability</i> , 2020, 12, 1461.	3.2	25
23	REMPE: Registration of Retinal Images Through Eye Modelling and Pose Estimation. <i>IEEE Journal of Biomedical and Health Informatics</i> , 2020, 24, 3362-3373.	6.3	18
24	Transforming Heritage Crafts to Engaging Digital Experiences. <i>Springer Series on Cultural Computing</i> , 2020, , 245-262.	0.6	13
25	Unsupervised Domain Adaptation for Person Re-Identification with Few and Unlabeled Target Data. <i>Lecture Notes in Computer Science</i> , 2020, , 357-373.	1.3	0
26	Single- and Multi-FPGA Acceleration of Dense Stereo Vision for Planetary Rovers. <i>Transactions on Embedded Computing Systems</i> , 2019, 18, 1-27.	2.9	6
27	Retinal image preprocessing, enhancement, and registration. , 2019, , 59-77.		7
28	Urinary albumin excretion in rheumatoid arthritis is not associated with markers of vasculopathy in distal microvascular beds. <i>Microcirculation</i> , 2019, 26, e12514.	1.8	5
29	Novelty Detection for Person Re-identification in an Open World. , 2019, , .		0
30	High-Performance Embedded Computing in Space: Evaluation of Platforms for Vision-Based Navigation. <i>Journal of Aerospace Information Systems</i> , 2018, 15, 178-192.	1.4	72
31	Tracking of multiple planar projection boards for interactive mixed-reality applications. <i>Multimedia Tools and Applications</i> , 2018, 77, 17457-17487.	3.9	3
32	Correspondence-free pose estimation for 3D objects from noisy depth data. <i>Visual Computer</i> , 2018, 34, 193-211.	3.5	14
33	A method for the registration of spectral images of paintings and its evaluation. <i>Journal of Cultural Heritage</i> , 2018, 29, 10-18.	3.3	13
34	Association of Urinary Sodium Excretion with Vascular Damage: A Local Kidney Effect, Rather Than a Marker of Generalized Vascular Impairment. <i>International Journal of Hypertension</i> , 2018, 2018, 1-7.	1.3	4
35	Effect of initial droplet shape on the tangential force required for spreading and sliding along a solid surface. <i>Colloids and Surfaces A: Physicochemical and Engineering Aspects</i> , 2018, 549, 164-173.	4.7	27
36	Dermal capillary rarefaction as a marker of microvascular damage in patients with rheumatoid arthritis: Association with inflammation and disorders of the macrocirculation. <i>Microcirculation</i> , 2018, 25, e12451.	1.8	23

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37	COIN-O-RAMA. , 2018, , .		1
38	Image analysis of axisymmetric droplets in wetting experiments: A new tool for the study of 3D droplet geometry and droplet shape reconstruction. Colloids and Surfaces A: Physicochemical and Engineering Aspects, 2018, 553, 660-671.	4.7	20
39	BOP: Benchmark for 6D Object Pose Estimation. Lecture Notes in Computer Science, 2018, , 19-35.	1.3	133
40	Interactive City Information Point: Your Guide to Heraklion City. Communications in Computer and Information Science, 2018, , 204-212.	0.5	3
41	Digital Heritage Technology at the Archaeological Museum of Heraklion. Communications in Computer and Information Science, 2018, , 196-203.	0.5	3
42	HCI International 2018 “ Posters' Extended Abstracts. Communications in Computer and Information Science, 2018, , .	0.5	4
43	Retinal image registration under the assumption of a spherical eye. Computerized Medical Imaging and Graphics, 2017, 55, 95-105.	5.8	30
44	Retinal vessel morphology in rheumatoid arthritis: Association with systemic inflammation, subclinical atherosclerosis, and cardiovascular risk. Microcirculation, 2017, 24, e12417.	1.8	29
45	An experimental evaluation of the accuracy of keypoints-based retinal image registration. , 2017, 2017, 377-381.		16
46	[PP.19.28] DETECTION OF RETINAL MICROVASCULAR ALTERATIONS IN RHEUMATOID ARTHRITIS PATIENTS WITHOUT CARDIOVASCULAR DISEASES. Journal of Hypertension, 2017, 35, e247-e248.	0.5	0
47	T-LESS: An RGB-D Dataset for 6D Pose Estimation of Texture-Less Objects. , 2017, , .		223
48	Touch detection for planar interactive displays based on lateral depth views. Multimedia Tools and Applications, 2017, 76, 12683-12707.	3.9	2
49	Model-based visual tracking of orbiting satellites using edges. , 2017, , .		9
50	Project HIPNOS: Case Study of High Performance Avionics for Active Debris Removal in Space. , 2017, , .		5
51	Retinal image registration through simultaneous camera pose and eye shape estimation. , 2016, 2016, 3247-3251.		19
52	Impaired metabolic profile is a predictor of capillary rarefaction in a population of hypertensive and normotensive individuals. Journal of the American Society of Hypertension, 2016, 10, 640-646.	2.3	14
53	PP.11.23. Journal of Hypertension, 2015, 33, e230-e231.	0.5	0
54	Retinal image registration based on keypoint correspondences, spherical eye modeling and camera pose estimation. , 2015, 2015, 5650-4.		18

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55	Detection and fine 3D pose estimation of texture-less objects in RGB-D images. , 2015, , .		51
56	Dyslipidemia and capillary rarefaction. A new relationship?. Atherosclerosis, 2015, 241, e70.	0.8	0
57	InÂvivo analysis of the time and spatial activation pattern of microglia in the retina following laser-induced choroidal neovascularization. Experimental Eye Research, 2015, 139, 13-21.	2.6	27
58	Vision-based 3D motion reconstruction of octopus arm swimming and comparison with an 8-arm underwater robot. , 2015, , .		17
59	Enhancing education through natural interaction with physical paper. Universal Access in the Information Society, 2015, 14, 427-447.	3.0	8
60	Immersing Users in Landscapes Using Large Scale Displays in Public Spaces. Lecture Notes in Computer Science, 2015, , 152-162.	1.3	11
61	3D Object Pose Refinement in Range Images. Lecture Notes in Computer Science, 2015, , 263-274.	1.3	10
62	Lateral Touch Detection and Localization for Interactive, Augmented Planar Surfaces. Lecture Notes in Computer Science, 2015, , 551-560.	1.3	2
63	Super resolution for fundoscopy based on 3D image registration. , 2014, 2014, 6332-8.		7
64	Tracking persons using a network of RGBD cameras. , 2014, , .		6
65	Association Between Retinal Vessel Caliber and Arterial Stiffness in a Population Comprised of Normotensive To Early-Stage Hypertensive Individuals. American Journal of Hypertension, 2014, 27, 1472-1478.	2.0	61
66	Shape from interaction. Machine Vision and Applications, 2014, 25, 1077-1087.	2.7	6
67	Accumulation of microvascular target organ damage in newly diagnosed hypertensive patients. Journal of the American Society of Hypertension, 2014, 8, 542-549.	2.3	45
68	3D Pose Refinement Using Rendering and Texture-Based Matching. Lecture Notes in Computer Science, 2014, , 672-679.	1.3	2
69	Public Systems Supporting Noninstrumented Body-Based Interaction. Gaming Media and Social Effects, 2014, , 25-45.	0.7	1
70	Augmented interaction with physical books in an Ambient Intelligence learning environment. Multimedia Tools and Applications, 2013, 67, 473-495.	3.9	25
71	Multicamera tracking of multiple humans based on colored visual hulls. , 2013, , .		5
72	Multicamera human detection and tracking supporting natural interaction with large-scale displays. Machine Vision and Applications, 2013, 24, 319-336.	2.7	19

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73	Developing visual competencies for socially assistive robots. , 2013, , .		6
74	Development of a three-dimensional surface imaging system for melanocytic skin lesion evaluation. Journal of Biomedical Optics, 2013, 18, 016009.	2.6	3
75	Divergent Retinal Vascular Abnormalities in Normotensive Persons and Patients With Never-Treated, Masked, White Coat Hypertension. American Journal of Hypertension, 2013, 26, 318-325.	2.0	49
76	A STEERABLE MULTITOUCH DISPLAY FOR SURFACE COMPUTING AND ITS EVALUATION. International Journal on Artificial Intelligence Tools, 2013, 22, 1360016.	1.0	4
77	Augmenting physical books towards education enhancement. , 2013, , .		12
78	The book of Ellie: An interactive book for teaching the alphabet to children. , 2013, , .		10
79	iEat: An Interactive Table for Restaurant Customersâ€™ Experience Enhancement. Communications in Computer and Information Science, 2013, , 666-670.	0.5	10
80	A Prototypical Interactive Exhibition for the Archaeological Museum of Thessaloniki. International Journal of Heritage in the Digital Era, 2013, 2, 75-99.	0.5	7
81	Accurate Scale Factor Estimation in 3D Reconstruction. Lecture Notes in Computer Science, 2013, , 498-506.	1.3	14
82	Foreground Detection with a Moving RGBD Camera. Lecture Notes in Computer Science, 2013, , 216-227.	1.3	2
83	Ambient educational mini-games. , 2012, , .		10
84	Paximadaki, the game. , 2012, , .		4
85	Head pose estimation on depth data based on Particle Swarm Optimization. , 2012, , .		62
86	Augmented Multitouch Interaction upon a 2-DOF Rotating Disk. Lecture Notes in Computer Science, 2012, , 642-653.	1.3	4
87	Macedonia from Fragments to Pixels: A Permanent Exhibition of Interactive Systems at the Archaeological Museum of Thessaloniki. Lecture Notes in Computer Science, 2012, , 602-609.	1.3	7
88	53.090 Virtual Ruses = 510 Real Smiles Using a Fun Exergame Installation for Advertising Traditional Food Products. Lecture Notes in Computer Science, 2012, , 214-229.	1.3	4
89	From Multiple Views to Textured 3D Meshes: A GPU-Powered Approach. Lecture Notes in Computer Science, 2012, , 384-397.	1.3	4
90	A smart environment for augmented learning through physical books. , 2011, , .		7

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91	Design and Development of Four Prototype Interactive Edutainment Exhibits for Museums. Lecture Notes in Computer Science, 2011, , 173-182.	1.3	11
92	Plane Surface Detection and Reconstruction using Induced Stereo Symmetry. , 2011, , .		6
93	Advances in 3DTV: Theory and Practice. International Journal of Digital Multimedia Broadcasting, 2010, 2010, 1-2.	0.6	0
94	PaperView. , 2010, , .		12
95	A Platform for Monitoring Aspects of Human Presence in Real-Time. Lecture Notes in Computer Science, 2010, , 584-595.	1.3	4
96	A reexamination of the Enright (1970) illusion: Distance from motion and stereo?. Journal of Vision, 2010, 2, 404-404.	0.3	1
97	The starry night texture and its use to isolate depth cues. Journal of Vision, 2010, 2, 234-234.	0.3	0
98	Container effects on the free drainage of wet foams. Chemical Engineering Science, 2009, 64, 1404-1415.	3.8	29
99	3D head pose estimation from multiple distant views. , 2009, , .		15
100	Effects of vibratory actuation on endoscopic capsule vision. , 2008, 2008, 5901-4.		17
101	Lumen detection for capsule endoscopy. , 2008, , .		20
102	3D Scene Reconstruction Based on Robust Camera Motion Estimation and Space Sweeping for a Cultural Heritage Virtual Tour System. , 2008, , .		3
103	Modulating the Shape and Size of Backprojection Surfaces to Improve Accuracy in Volumetric Stereo. Eurasip Journal on Advances in Signal Processing, 2008, 2009, .	1.7	1
104	Modulating the Size of Backprojection Surface Patches, in Volumetric Stereo, for Increasing Reconstruction Accuracy and Robustness. , 2007, , .		1
105	Segment-Based Stereo-Matching Via Plane and Angle Sweeping. , 2007, , .		2
106	Region-Based Dense Depth Extraction from Multi-View Video. , 2007, , .		17
107	Scene Representation Technologies for 3DTV—A Survey. IEEE Transactions on Circuits and Systems for Video Technology, 2007, 17, 1587-1605.	8.3	80
108	Detection of densely dispersed spherical bubbles in digital images based on a template matching technique. Colloids and Surfaces A: Physicochemical and Engineering Aspects, 2007, 309, 96-106.	4.7	44

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109	3-D Time-Varying Scene Capture Technologiesâ€™ A Survey. IEEE Transactions on Circuits and Systems for Video Technology, 2007, 17, 1568-1586.	8.3	78
110	Efficient, Precise, and Accurate Utilization of the Uniqueness Constraint in Multi-View Stereo. , 2006, , .		3
111	Increasing the Accuracy of the Space-Sweeping Approach to Stereo Reconstruction, using Spherical Backprojection Surfaces. , 2006, , .		11
112	Perceptually relevant and piecewise linear matching of silhouettes. Pattern Recognition, 2005, 38, 75-93.	8.1	12
113	Stereo-Based Environment Scanning for Immersive Telepresence. IEEE Transactions on Circuits and Systems for Video Technology, 2004, 14, 304-320.	8.3	19
114	Starry night: a texture devoid of depth cues. Journal of the Optical Society of America A: Optics and Image Science, and Vision, 2004, 21, 2049.	1.5	7
115	Image Content Analysis and Description. Computational Imaging and Vision, 2001, , 1-19.	0.6	3
116	I2net medical image annotation service. Medical Informatics = Medecine Et Informatique, 1997, 22, 337-347.	0.8	18
117	WebOnCOLL: medical collaboration in regional healthcare networks. IEEE Transactions on Information Technology in Biomedicine, 1997, 1, 257-269.	3.2	22
118	The I2Cnet service architecture paradigm. Studies in Health Technology and Informatics, 1997, 43 Pt B, 596-600.	0.3	0
119	Multi-camera reconstruction based on surface normal estimation and best viewpoint selection. , 0, , .		16
120	Digitizing Archaeological Excavations from Multiple Views. , 0, , .		2
121	Synchronous Image Acquisition based on Network Synchronization. , 0, , .		30
122	Modeling craftspeople for cultural heritage: A case study. Computer Animation and Virtual Worlds, 0, , .	1.2	1