

# Michael B Twidale

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/3107225/publications.pdf>

Version: 2024-02-01

50  
papers

1,249  
citations

932766

10  
h-index

676716

22  
g-index

50  
all docs

50  
docs citations

50  
times ranked

885  
citing authors

#	ARTICLE	IF	CITATIONS
1	A framework for information quality assessment. <i>Journal of the Association for Information Science and Technology</i> , 2007, 58, 1720-1733.	2.6	229
2	Browsing is a collaborative process. <i>Information Processing and Management</i> , 1997, 33, 761-783.	5.4	178
3	Information quality work organization in wikipedia. <i>Journal of the Association for Information Science and Technology</i> , 2008, 59, 983-1001.	2.6	176
4	RESOLVING INCOMMENSURABLE DEBATES: A PRELIMINARY IDENTIFICATION OF PERSONA KINDS, ATTRIBUTES, AND CHARACTERISTICS. <i>Artifact</i> , 2008, 2, 12-26.	0.1	69
5	INFORMATION QUALITY IN A COMMUNITY-BASED ENCYCLOPEDIA. , 2005, , .		68
6	Over the Shoulder Learning: Supporting Brief Informal Learning. <i>Computer Supported Cooperative Work</i> , 2005, 14, 505-547.	1.9	68
7	Usability processes in open source projects. <i>Software Process Improvement and Practice</i> , 2006, 11, 149-162.	1.1	56
8	Talking in the library. , 1997, , .		44
9	From Docent to Cyberdocent: Education and Guidance in the Virtual Museum. <i>Archival Science</i> , 1999, 13, 23-53.	0.1	42
10	Web Mash-ups and Patchwork Prototyping: User-driven technological innovation with Web 2.0 and Open Source Software. , 2007, , .		38
11	Supporting multidisciplinary collaboration. , 2007, , .		30
12	Museum informatics. <i>Annual Review of Information Science &amp; Technology</i> , 2005, 37, 259-294.	2.6	26
13	Participatory usability. , 2003, , .		24
14	Writing in the library: Exploring tighter integration of digital library use with the writing process. <i>Information Processing and Management</i> , 2008, 44, 558-580.	5.4	20
15	The confusion of crowds. , 2008, , .		19
16	Co-designing Scientific Software. , 2016, , .		14
17	Metrics for openness. <i>Journal of the Association for Information Science and Technology</i> , 2017, 68, 1048-1060.	1.5	14
18	Ethnomethodologically informed ethnography and information system design. , 2000, 51, 666.		11

#	ARTICLE	IF	CITATIONS
19	A lightweight metadata quality tool. , 2008, , .		10
20	Come on down!. Interactions, 2005, 12, 24-27.	0.8	9
21	Interactive context-aware user-driven metadata correction in digital libraries. International Journal on Digital Libraries, 2012, 13, 17-32.	1.1	9
22	Supporting the long-term curation and migration of natural history museum collections databases. Proceedings of the Association for Information Science and Technology, 2018, 55, 504-513.	0.3	8
23	Coping with errors. , 2000, , .		7
24	HCI and new media arts. , 2007, , .		7
25	Knowledge Acquisition for Intelligent Tutoring Systems. , 1992, , 63-71.		7
26	Mashing up visual languages and web mash-ups. Visual Languages and Human-Centric Computing, 2009 VL/HCC 2009 IEEE Symposium on, 2008, , .	0.0	6
27	Experiences in Deploying Metadata Analysis Tools for Institutional Repositories. Cataloging and Classification Quarterly, 2009, 47, 229-248.	0.3	6
28	Computer supported cooperative work and libraries. VINE: the Journal of Information and Knowledge Management Systems, 1997, 27, 10-15.	1.0	5
29	Learning by building digital libraries. , 2006, , .		5
30	Metadatapedia. , 2012, , .		5
31	Wikifying your interface. , 2006, , .		4
32	Tools in support of creative collaboration. , 2007, , .		4
33	That's '©' not '¼' '?' or '—'. , 2011, , .		4
34	Search tactics used in solving everyday how-to technical tasks: Repertoire, selection and tenacity. Information Processing and Management, 2019, 56, 919-938.	5.4	4
35	Agile research. First Monday, 0, , .	0.6	4
36	Acquiring Metadata to Support Biographies of Museum Artefacts. Lecture Notes in Computer Science, 2018, , 304-315.	1.0	3

#	ARTICLE	IF	CITATIONS
37	Metadata Quality Problems in Federated Collections. , 2007, , 154-186.		3
38	Graphical abstract help. , 2005, , .		2
39	If you can't beat 'em, join 'em. Interactions, 2007, 14, 12-14.	0.8	2
40	Patchwork Prototyping with Open Source Software. , 2009, , 1641-1656.		2
41	CSC. , 2005, , .		2
42	Experiences with starfield visualizations for analysis of library collections. , 2005, , .		1
43	Constructing digital library interfaces. , 2007, , .		1
44	Four epistemological views of information organization behavior on personal computers of information workers. Proceedings of the American Society for Information Science and Technology, 2010, 47, 1-7.	0.2	1
45	Online question answering practices to support healthcare data reuse. Proceedings of the Association for Information Science and Technology, 2015, 52, 1-4.	0.3	1
46	Everyone everywhere: A distributed and embedded paradigm for usability. Journal of the Association for Information Science and Technology, 2021, 72, 1272-1284.	1.5	1
47	USERS = DESIGNERS: A PARTICIPATORY APPROACH IN DESIGNING KNOWLEDGE MANGEMENT SYSTEM. , 2008, , .		0
48	When the elevator pitch meets the subject heading: How mixtures of other documents can describe what a document is about. Proceedings of the American Society for Information Science and Technology, 2014, 51, 1-9.	0.2	0
49	The usability of open source software (originally published in Volume 8, Number 1, January 2003). First Monday, 0, , .	0.6	0
50	Computational Sense for Digital Librarians. , 2009, , 552-561.		0